

# **Hybrid Indoor Geolocation for Robotic Applications**

**A Major Qualifying Project Report**

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## ABSTRACT

The purpose of our major qualifying project is to develop a localization method for precise indoor geolocation. There are two phases in our project. The first involves devising an algorithm to combine the readings from four different sensors, a gyroscope, odometer, ultrasound sensors, and Wi-Fi Received Signal Strength readings. Under this phase, we designed and implemented a fusion algorithm to incorporate these various sensors to take advantage of their individual tracking abilities. In the terms of integrating the local sensors, we have successfully incorporated the gyroscope, and odometer to the fusion algorithm, but the ultrasound sensors have yet been integrated. The second phase involves developing the application and user interface of our project. We developed a user-friendly interface that allows for real time remote control, map display, and algorithm evaluation; this allows for real time applications and performance analysis. The user interface is written in JAVA, while the server used to combine the readings from the sensors is written in C#. Finally, the scripts used to render the readings from each individual sensor are written in MATLAB, and C.

By combining the readings from these various sensors using the Extended Kalman Filter, an optimal position estimate can be achieved. The position estimates of the local sensors (gyroscope, odometer, and ultrasound sensors) are accurate only in the short term, because it is subjected to cumulative drift. On the other hand, Wi-Fi localization is accurate in the long term by taking advantage of an existing RF infrastructure, but is slow responsive to instantaneous variations. However, using our sensor fusion algorithm to combine the inertial system and Wi-Fi localization, the advantages of each can be exploited to achieve optimal results.

## CHAPTER I - INTRODUCTION

Precise localization techniques have been the interest of study for decades. Until recently, Global Positioning System (GPS) has been developed and widely used in commercial applications. However, its performance in indoor area is significantly deteriorated due to path loss and other signal degenerating agents. Due to the inaccuracy of GPS in indoor applications, there is an increasing demand for precise localization inside buildings. Wi-Fi based localization technology makes use of Received Signal Strength (RSS) to determine the position of an object inside a building. One of the advantages of Wi-Fi localization is that it uses an existing infrastructure, which makes it an inexpensive sensor with extremely low power consumption. Lastly, since it is also a software-based sensor, it is far easier to debug, test, and modify as opposed to hardware-based sensors.

With the emergence of the Global Positioning System, it has always been a technological interest to precisely locate the position of objects. Many large corporations today apply these localization methods into commercial applications such as portable GPS car navigation systems by TomTom, or handheld GPS devices for hiking by Garmin. However, due to the inability to identify obstacles inside buildings, GPS navigation is only effective in outdoor applications. Hence, many engineers today are currently working on different systems for indoor localization. Methods such as Wi-Fi localization was designed for this purpose. Algorithms based on these techniques use signal features, such as Time of Arrival (TOA), Angle of Arrival (AOA), and Received Signal Strength (RSS) to estimate an object's location. However, due to the inaccuracy of Wi-Fi localization, other sensors must be incorporated to compensate for the error. In recent years, an Inertial Measurement Unit (IMU) and other sensors are integrated with Wi-Fi to

provide better indoor position estimates. Hence, the topic of our Major Qualifying Project is to design an effective indoor geolocation scheme for robotic applications based on the fusion of Wi-Fi localization, inertial sensors and rangefinder sensors.

## 1.1 Motivation

Traditionally, indoor localization algorithms were mainly developed for tracking people and assets as described in [1]. However, with the emergence of robotics, more and more applications involving automated tasks require precise localization of the robot. The main motivation behind robotic indoor localization is that such an application allows robots to be location aware. With modern software techniques, a robot can be automated to perform certain jobs inside a building as long as the location is known.



**Figure 1:** Indoor robotic applications requiring location awareness<sup>1</sup>

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<sup>1</sup> <http://dvice.com/archives/2008/10/i-robot-maid-to.php>

For example, a robot can serve as a maid similar to the one on the above figure, but this would not be possible without knowing the exact location of the robot. In a sense, this new notion of an automated task-performing robot is the evolution of Telepresence. Not only will individuals be able to meet face-to-face, but they may also take advantage of the robot's mechanic instruments to perform a variety of tasks. Other applications proposed in this field include a tour guide system, where a robot can be used to give a tour in a museum and explain certain artifacts and artworks along the way [2].

However, due to the fact that GPS is completely inaccurate in indoor environments, more and more research has been conducted on hybrid localization techniques. Our Major Qualifying Project focuses on the design and implementation of a location aware multi-sensor robotic platform for indoor applications by taking advantage of existing Wi-Fi infrastructure. In terms of current technology, the integration of multiple sensors to precisely track the movement of an object in an indoor environment is a new and evolving technology. Not only will our project build on existing localization methods such as Wi-Fi; but more importantly it offers a new approach and a different application to improve the existing localization technology further.

## 1.2 Previous Work

In the past few years, Wi-Fi localization has been studied in indoor location systems. However, Wi-Fi alone does not provide the accuracy good enough to locate an object due to two main flaws. The first is that Wi-Fi localization has shown that it's slow responsive to instantaneous change. Furthermore it is also subjected to short term variations. An IMU is used in this case, to correct the readings of the Wi-Fi for indoor applications.

In the study of Frank, Krach, Catterall and Robertson [3], the IMU has provided an improved performance of determining the position of the robot. However, all the sensors

integrated in the IMU possess a certain amount of drift. Thus, its performance is dependent on time and it starts to deteriorate as time increases. While the odometer is good at providing linear velocity, its estimation of angular motion is not quite good. Thus, the odometer should be compensated by other sensors to provide motion tracking of the object. In the recent years, many different algorithms that are used to combine the readings of various sensors have been studied. The particle filter is a sophisticated model estimation technique based on simulation [4]. Each particle in the filter is heavily relied on the number of samples. When the number of sample is large enough, the performance of a particle filter is better than the Extended Kalman Filter.

Extended Kalman Filter can be used to combine the readings from various sensors and to display them on a map in real time by estimating the initial position and heading. The study of Frank, Krach, Catterall and Robertson [3] proves that Extended Kalman Filter can be a very useful method to track the indoor movement of a robot throughout a pre-defined path.

In order to have an idea about the accuracy of the Extended Kalman Filter (EKF) method the Cumulative Distribution Function (CDF) can be used. In their study Frank, Krach, Catterall and Robertson plotted the CDF of the Extended Kalman Filter method. The CDF method proves that the probability of errors is much smaller when the Extended Kalman Filter method is applied. Without EKF, the CDF results an average error of 3.2 meters; whereas with EKF the average error is reduced to 1.6 meters. When there are not too many sample points, the Extended Kalman Filter method is a very helpful method to combine the readings from external sensors and to display the real time location of an object.

### 1.3 Project Description

In our project the more general approach, the Extended Kalman Filter is studied and implemented to combine readings from Wi-Fi, Odometer, Ultrasound Sensors and IMU. A general concept of our robot platform is shown on the following figure.



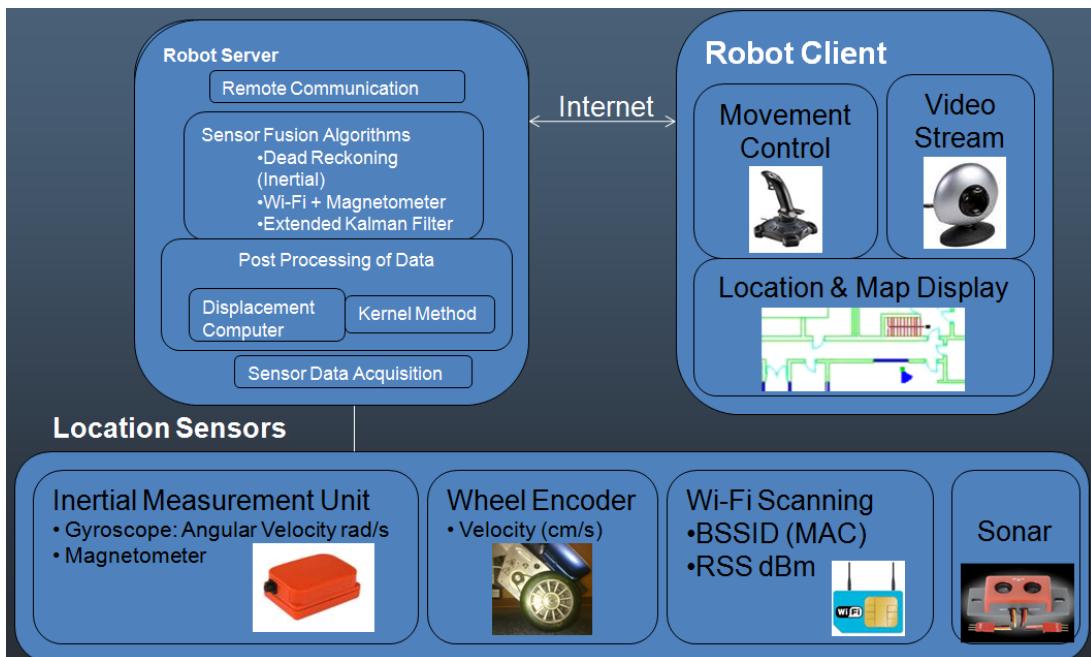
**Figure 2:** General concept of the multi-sensor location aware robot with real-time remote control and map display

As previously mentioned, our fusion algorithm will make use of the gyroscope, odometer, Wi-Fi, and sonar sensor. It uses the angular velocity and wheel encoder for displacement in position and heading, and Wi-Fi for correcting the drift. The sonar sensors have not been implemented, but we proposed that the sonar sensor that can be used for better angle tracking.

At the start of the algorithm, the initial position and heading of the object is estimated by data based on Wi-Fi RSS and a magnetometer. Then, all the readings from the various sensors are combined using the EKF. Our algorithm is largely based on [5]. In the original algorithm, a shoe mounted magnetometer is used and passed into a ZUPT filter along with other IMU sensor readings to yield cleaner and smoother results. The ZUPT is not used in our design since the

odometer mounted to the robot is used to achieve the velocity of the robot. Another reason is that the motion of the robot is smoother than that of human movement, which results in far less corruption of noise in the raw velocity data.

Other than the difference in the velocity tracking, another key difference is the angle tracking. Besides using a gyroscope to track the changes in angle, we compensated the drift in the gyroscope using ultrasound sensors. We also realized that the ultrasound sensors are less prone to drift than the magnetometer. Hence, the application of the ultrasound sensors results in far better angle tracking and, thus a much more accurate localization algorithm. Another contribution to [5] is that we developed the user interface that can implement indoor geolocation in real time. This allows for better robotic applications involving indoor localization.



**Figure 3:** Overview of the system architecture illustrating the sensor integration as well as the remote control, video stream, map display, and two way communications

Not only can the GUI remotely control the robot as shown above, it can also log data in real time such that a performance evaluation can be performed. This yields to a far better and

more accurate analysis of the entire algorithm. Lastly, these evaluations also reveal the dissimilarities between implementing an EKF in real time and simulating one based on data.

## **1.4 Project Outline**

Chapter I is the introduction which gives the overview of our project, Hybrid Indoor Geolocation for Robotic Applications. It discusses the motivation, and contribution of our project. Chapter II provides an analysis of the behaviors of the sensors used in our project, such as Wi-Fi, IMU, odometer from the ER-1 Robot and VEX Ultrasound sensor. Chapter III explains the algorithms used to integrate the multiple sensors. For example, we used the Kernel method to predict the position of the object based on RSS readings from Wi-Fi. It also describes how the Extended Kalman Filter is implemented to combine the readings from all the sensors. Chapter IV depicts the graphical user interface (GUI) that is designed to implement Extended Kalman Filter in real time. Next, Chapter V analyzes the results from the experiments using the system that is designed by our algorithm. It follows with a comparative performance analysis which illustrates the pros and cons of each of the algorithms tested in our project. Lastly, Chapter VI is the conclusion of the project, which also includes a brief discussion on the remaining work that can be done in the future.

## CHAPTER II – Analysis of Sensor Behaviors

After careful research and analysis, we decided to use Wi-Fi localization based on RSS, MTx Inertial Measurement Unit, Evolution Robot 1 and lastly the optical sensors. Each one of these sensors serves a specific function, making them all crucial in our localization method. Thus, the purpose of the following subsections is to illustrate and explain the functions of each of these sensors.

### 2.1 Sensing the RSS of Wi-Fi

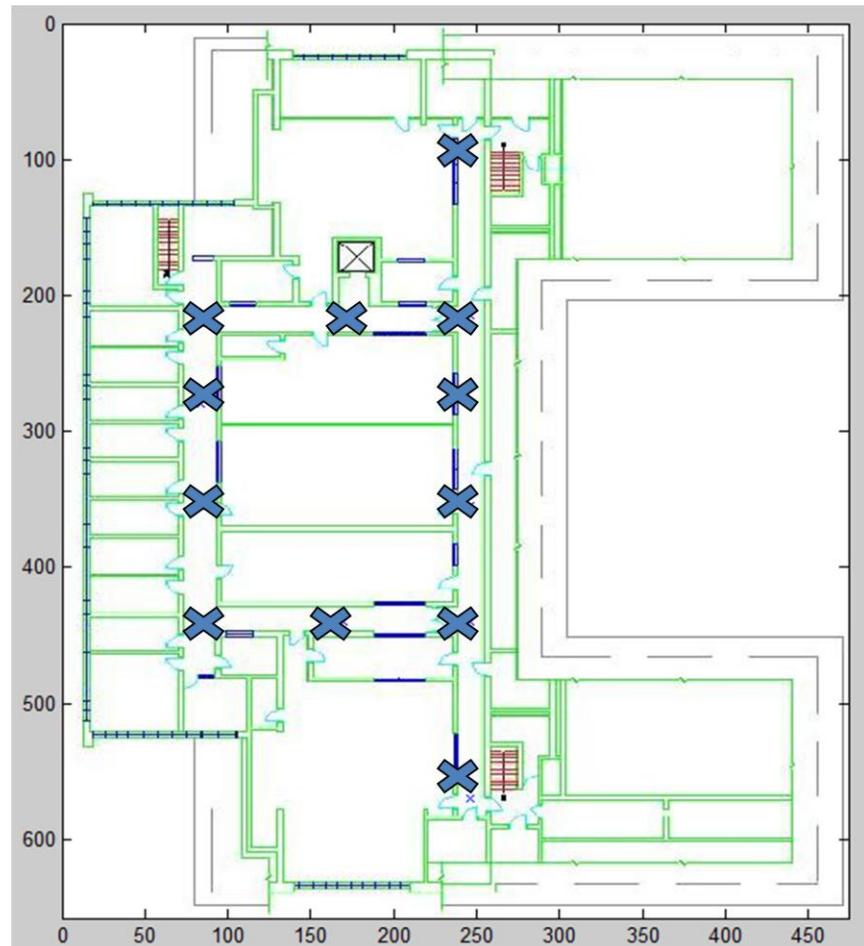
Wi-Fi localization has gained much popularity over the recent years. Many indoor localization applications have revolved around the notion of using received signal strength measurements. Although there are methods to implement Wi-Fi localization using TOA, AOA, and RSS, the most widely used algorithm involves using RSS. There are typically two basic Wi-Fi localization techniques that are generally used in indoor localization. These two methods are the nearest neighbor method and the kernel method, as suggested by [6].

The nearest neighbor method basically revolves around the notion of taking the measurements of many points inside of a building, and by using the RSS of the access points (AP), it estimates which point in the building the object is closest to simply by calculating the distance as shown in [1]. The nearest neighbor method is efficient only if a large amount of data samples are taken. Hence using the nearest neighbor method is sometimes unpractical [1].

The second method, Kernel method, is based on the idea of using a probability mass function and the Gaussian curve to estimate the position of the object. From past results, the Kernel method has proven to be more accurate and more practical than the nearest neighbor method. Hence, our Wi-Fi localization technique will be largely based on the Kernel method

that is described in [6]. The Kernel method focuses on estimating the final location based on the probability of each location.

After careful consideration of both methods, we decided to take the Kernel method approach. From the results in [6], the approximate error of the Kernel method is about 5 meters. This is a significant error; however, it can be corrected with the aid from other sensors, and perhaps a filter as well. The nearest neighbor method on the other hand yielded an error of roughly 5.5 to 6 meters. Also, we will be ignoring the Histogram method that was tested in [6]. Hence, in comparison to the nearest neighbor method, the Kernel method proves to be far more superior. Since the Kernel method produced better results, we implemented that algorithm.

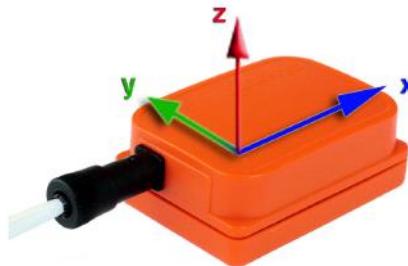


**Figure 4:** Database for applying the Kernel method algorithm for wi-fi position estimate

For the Kernel method, we have to first decide how many locations we want to train our sample data. The purpose of this is to generate the database to compare the RSS readings. Only with a well trained database will we be able to successfully compute the position estimate. As shown from the above figure, we selected 12 locations in the route that our robot will navigate across. At each of the 12 locations, we decided to take 24 training samples. The last variable in the Kernel method is the number of access points. For the number of APs, we chose to use 54 different Mac Addresses. This is the total number of Mac addresses that we observed in the entire building. With the parameters set for Wi-Fi, we moved on to analyzing the IMU.

## 2.2 Inertial Measurement Unit for Angle Tracking

One hardware device that can identify the change in angle, as the robot turns is the Xsens Motion Tracker, MTx. This motion tracker uses the earth magnetic field to determine the direction of north<sup>2</sup>. Using this direction as the reference, the MTx can calculate 3D orientations.



**Figure 5:** Overview of the inertial measurement unit and its tracking coordinates<sup>3</sup>

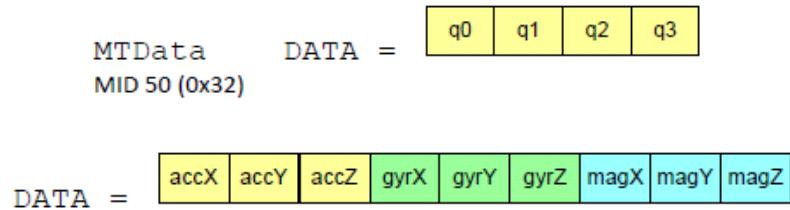
The MTx sensor measures changes in the x and y direction horizontally, and the z direction vertically. Furthermore, the MTx can also compute the 3D acceleration, 3D rate of turn, 3D earth magnetic data<sup>5</sup>. In order to make these measurements, the MTx uses a gyroscope,

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<sup>2</sup> Magnetic Field Mapper MT Manager Add-on User Manual, Page 2.

<sup>3</sup> MTi and MTx User Manual and Technical Documentation, Pages 1 and 8

accelerometer and a magnetometer. The gyroscope is used for measuring the orientation, the accelerometer for measuring the acceleration and the magnetometer for measuring the magnetic field. Furthermore all the data read by the MTx can also be logged. The following figure displays the types of data that the MTx sensor logs.



**Figure 6:** Inertial measurement unit data log format<sup>4</sup>

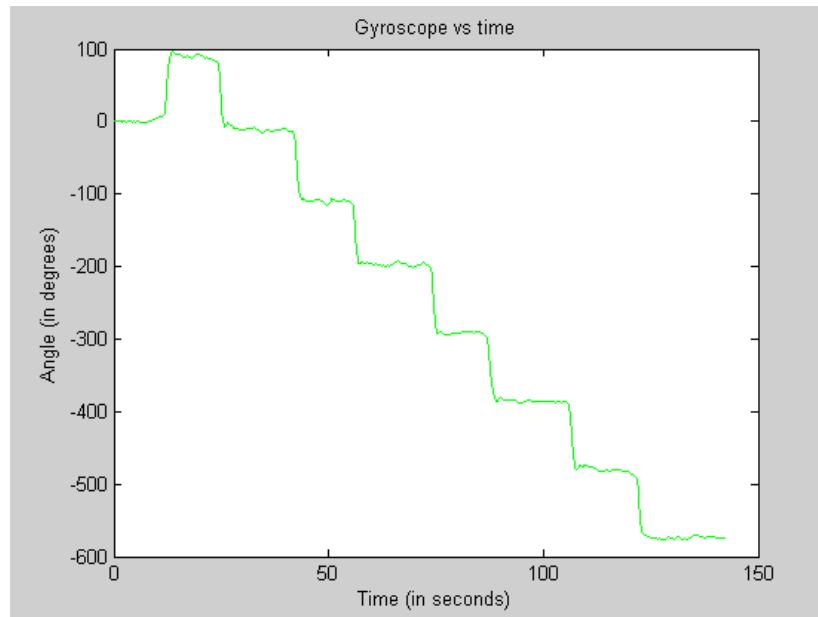
From the above figure, it is clear that the MTx sensor measures acceleration, orientation and the magnetic field in the X, Y, and Z directions with an accuracy of 4 bytes. However all three measurement devices are prone to drift. One of the challenges of using this MTx sensor is to determine the behavior of the drift and develop a method to compensate for the drift. The two components of the IMU that we will take advantage of are the angular velocity readings from the gyroscope and the heading direction from the magnetometer.

### 2.2.1 Gyroscope for Sensing Angular Velocity

From the past work, we believe that the gyroscope readings would provide a better angle measurement than the quaternion. However, in order to derive the angle readings using the gyroscope, we have to integrate the gyroscope values. Note that the gyroscope output the rate of turn in rad/s, so we have to integrate it. The next figure shows our results for the new values.

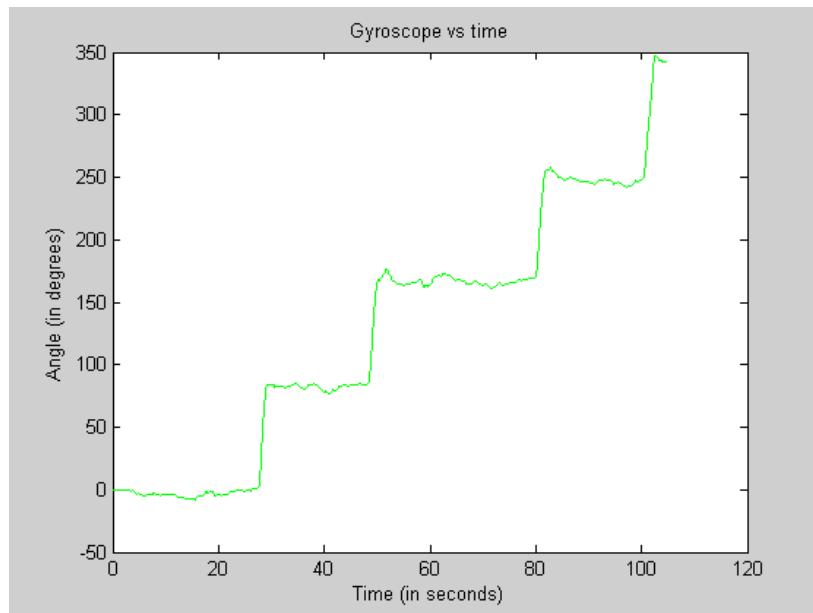
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<sup>4</sup> MTi and MTx User Manual and Technical Documentation, Pages 14 & 19.



**Figure 7:** Gyroscope readings of right turn made around the third floor of Atwater Kent Laboratory

Each turn produces an approximately 90 degree change in the angle. Furthermore, we can also see that each right turn produces a negative change in the angle. The first +90 degree change was produced by a left turn. Our next test involves testing a series of left turn measurements. The next figure illustrates the result for a series of left turns.



**Figure 8:** Gyroscope readings of left turn made around the third floor of Atwater Kent

Similar to the previous results, the above figure achieved an approximate +90 degree change, which is exactly what we wanted. Since we have fixed the angle measurements of the IMU, we can proceed to integrating the IMU and other sensors. Another note is that the angle measurement has a small amount of drift which will be crucial if we let the drift build up. This is one of the factors we considered while implementing the EKF.

### 2.2.3 Magnetometer for Sensing Initial Heading

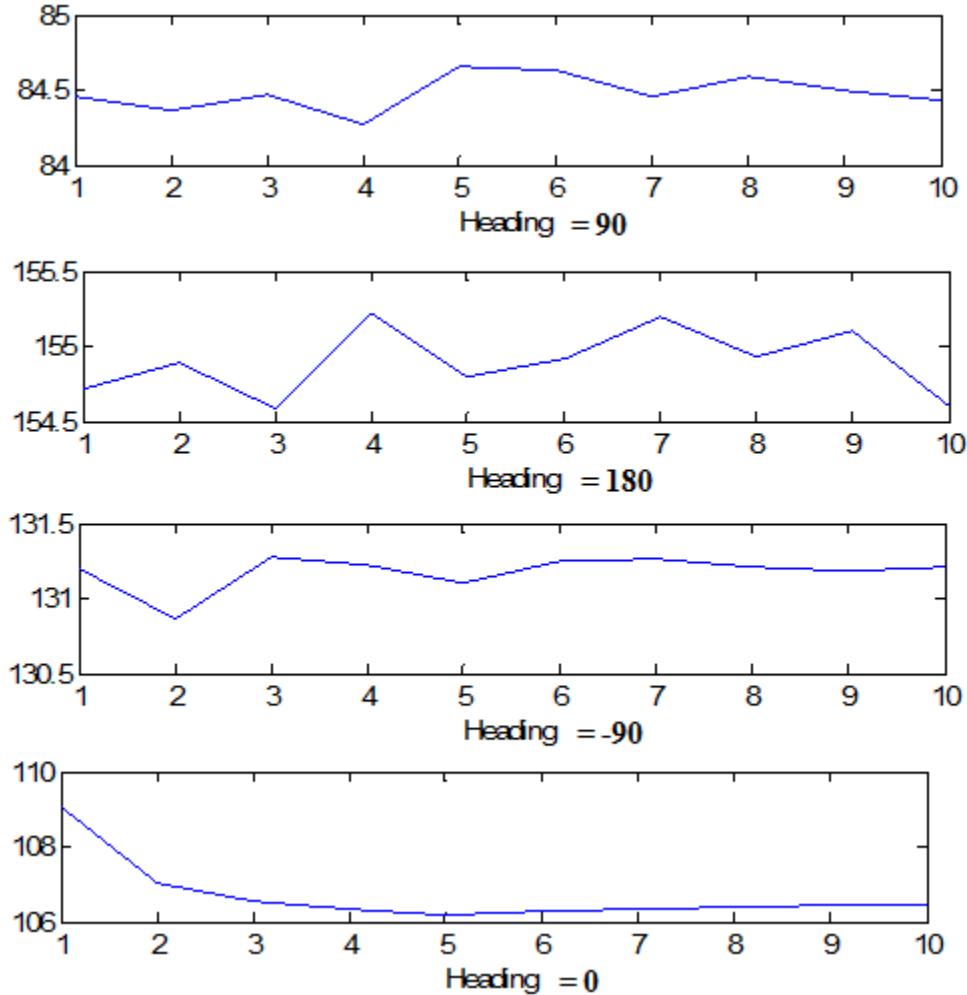
In addition to the gyroscope, we also performed tests to verify the functions of the IMU's magnetometer. We wanted to test its performance to see whether or not we can integrate it into the fusion algorithm to better track the angle. The following table represents the results we achieved from our magnetometer evaluation.

Sample Number	Mag_X	Mag_Y	Mag_X	Mag_Y	Mag_X	Mag_Y	Mag_X	Mag_Y
1 <sup>st</sup>	0.03380	-0.34790	-0.31390	-0.14820	-0.44300	-0.50610	-0.23500	-0.67990
2 <sup>nd</sup>	0.03430	-0.34810	-0.31400	-0.14720	-0.44700	-0.51650	-0.21370	-0.69820
3 <sup>rd</sup>	0.03350	-0.34610	-0.31330	-0.14890	-0.44230	-0.50380	-0.20900	-0.70210
4 <sup>th</sup>	0.03490	-0.34780	-0.31530	-0.14550	-0.44280	-0.50540	-0.20610	-0.70330
5 <sup>th</sup>	0.03260	-0.34880	-0.31370	-0.14760	-0.44250	-0.50700	-0.20510	-0.70540
6 <sup>th</sup>	0.03260	-0.34780	-0.31380	-0.14690	-0.44340	-0.50550	-0.20620	-0.70460
7 <sup>th</sup>	0.03360	-0.34620	-0.31440	-0.14530	-0.44310	-0.50500	-0.20630	-0.70240
8 <sup>th</sup>	0.03290	-0.34850	-0.31460	-0.14710	-0.44240	-0.50500	-0.20740	-0.70470
9 <sup>th</sup>	0.03360	-0.34850	-0.31580	-0.14660	-0.44210	-0.50530	-0.20760	-0.70330
10 <sup>th</sup>	0.03400	-0.34910	-0.31370	-0.14890	-0.44310	-0.50580	-0.20790	-0.70450
STD	0.00072	0.00100	0.00078	0.00125	0.00140	0.00358	0.00896	0.00765
Mean	0.03358	0.34789	-0.31425	0.14721	-0.44317	0.50655	-0.21043	0.70085
Heading		84.48636		154.89865		131.18219		106.71703
True Heading		90.00000		180.00000		-90.00000		0.00000

**Table 1:** Magnetometer performance in four different directions

As shown from the above table, the magnetometer was able to track the heading direction in two of the four directions. It was able to track the 90 degree and 180 degree headings fairly

accurately. However, for the -90 degree and 0 degree headings, the magnetometer was completely incorrect. The following figure displays the heading tracking of the four directions.



**Figure 9:** Heading tracking of magnetometer

The above figure illustrates the overall heading tracking ability of the magnetometer. The figure shows that the heading remains fairly constant; however it is incorrect in two of the four directions. Hence, we realized that we cannot use the magnetometer to correct the heading of the robot. On the other hand, since the heading is correct on two of the four directions, we can make use of the magnetometer to initialize the robot's heading. More research must be conducted to further analyze the magnetometer.

## 2.3 Odometer for sensing velocity

In order to keep track of the robot's location, the user interface should display the position and velocity readings accurately. The major problem with the movement of the robot is the drifting problem. The robot itself has a built-in position sensor that transmits the robot's coordinates to the user interface; but it is not possible to say that these readings are hundred percent accurate since the robot is drifting while calculating its location.

The importance of accurate position reading is to provide the user the ability to control the robot better. Without correct coordinates, the user would not know where the robot exactly is, and this issue may cause the robot to hit the walls, metal structures, humans etc. In order to see how the robot is actually moving, various data is collected from the movements of the robot under different conditions.

The robot is tested in CWINS Lab. The user interface that we have developed through JAVA allows us to give move and position commands to the robot. Sample syntax for the robot to move 5 inches forward is;

```
move 5 i
```

The robot is instructed to travel five different distances: 5, 10, 15, 25 and 50 inches. The reason to work on a variety of distances is to observe whether the amount of the drift changes under different conditions. Besides the position reading; the velocity of the robot is also recorded to check the consistency of the movement. To record the velocity, the time interval for each movement is recorded at first. Then the distance that the robot travelled is recorded by both the computer and by actually measuring it with measurement tool. The distance is divided by time to obtain the velocity of the robot.

The robot is tested in CWINS Lab and it is instructed to move 5 inches forward.

Case1 **cwins lab**

	<b>measured(cm)</b>	<b>comp(cm)</b>	<b>measured velocity(cm/s)</b>	<b>comp velocity(cm/s)</b>
	<b>11.66</b>	<b>(10.5, 0.1)</b>	<b>5.83</b>	<b>5.25</b>
	<b>11.2</b>	<b>(20.9, 0.1)</b>	<b>5.6</b>	<b>5.2</b>
	<b>11.66</b>	<b>(31.2, 0.1)</b>	<b>5.83</b>	<b>5.15</b>
	<b>10.97</b>	<b>(41.5, 0.1)</b>	<b>5.49</b>	<b>5.15</b>
	<b>11.66</b>	<b>(51.9, 0.0)</b>	<b>5.83</b>	<b>5.2</b>
	<b>10.82</b>	<b>(62.3, 0.0)</b>	<b>5.41</b>	<b>5.2</b>
	<b>10.97</b>	<b>(72.8, 0.0)</b>	<b>5.49</b>	<b>5.25</b>
	<b>10.82</b>	<b>(83.1, 0.0)</b>	<b>5.41</b>	<b>5.15</b>
	<b>10.95</b>	<b>(93.6, 0.0)</b>	<b>5.43</b>	<b>5.25</b>
	<b>11.66</b>	<b>(103.8, -0.1)</b>	<b>5.83</b>	<b>5.1</b>
<b>mean:</b>	<b>11.237</b>		<b>5.615</b>	<b>5.19</b>

**Table 2:** Move 5 inches instruction test results for the robot

The table above shows the measured distance in the first column. Five inches is equal to  $5 * 2.54 = 12.7$  centimeters. It is obvious that the robot is not travelling this distance. The column “comp (cm)” indicates the position coordinates from the JAVA interface. The first coordinate is x, and the second one is y coordinate. Dividing measured and computer indicated distance by time, measured and comp velocity values are calculated.

The following four cases will be the measurement of the robot’s movement under; 10, 15, 25 and 50 inches conditions. For each of those tables, the columns will be the same: Measured (cm): Actual distance covered by robot measured by optical ruler, Comp (cm): The robot’s position coordinates from ER-1, Measured Velocity and Comp Velocity. These tables are included in Appendix A.

## 2.4 Ultrasound Sensors for Correcting Heading

In order to obtain more accurate position and velocity data, the computer interface of the ER-1 robot should be detecting the coordinates of the robot as correctly as possible. The usage of

sensors provides more data to the user interface; such that when the incoming data from IMU, ER-1, Wi-Fi and the sensors is combined through an algorithm, the user of the robot interface will know where the robot is exactly.

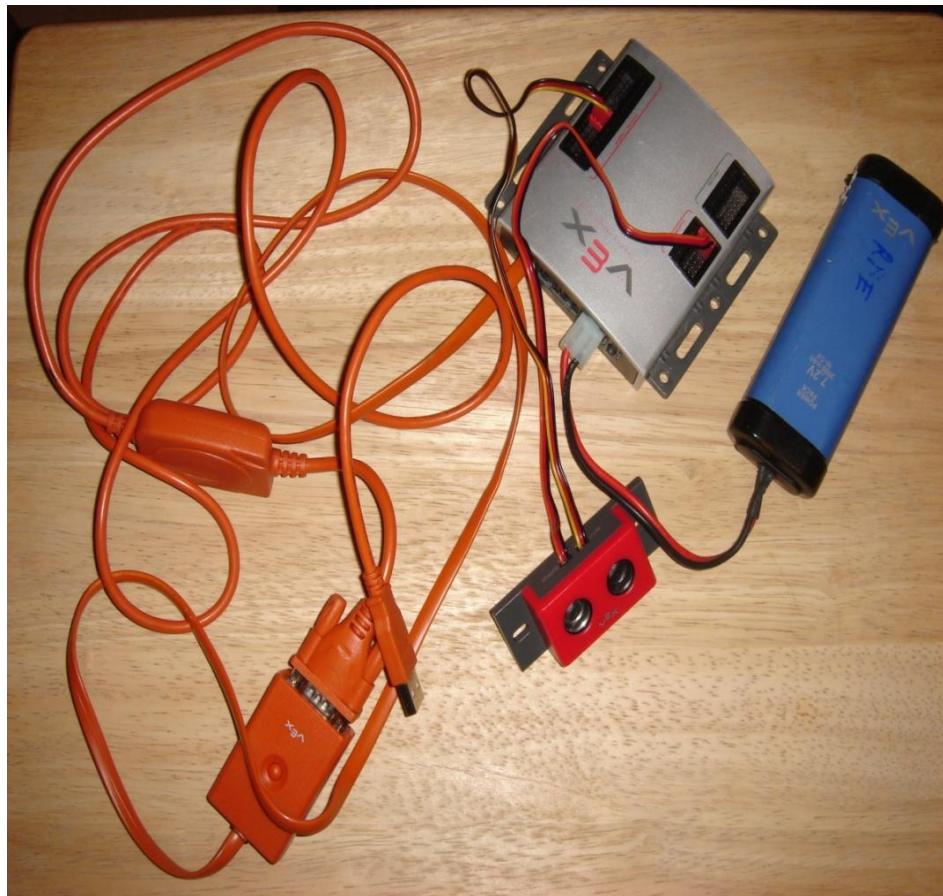
The integration of sensors into the robotics system is not a brand new research area. There are researches concentrating on sensor integration into robotic systems, and one of them is SLAM for Dummies (Riisgaard, Blas) [7]. SLAM means Simultaneous Localization and Mapping. The purpose of the paper is to give a full tutorial about SLAM field. Throughout the tutorial the integration of an optical sensor into an ER-1 robot is explained in details. This particular paper would become fairly useful for our Indoor Localization Project since we are also working on to integrate sensors into an ER-1 robot and to increase the accuracy of positioning.

Low Cost Optical Indoor Localization for Mobile Objects without Image Processing (Salomon, Schneider, Wehden) [8] is another paper that concentrates on integrating sensors into robotics systems. The purpose of the paper is to explain the weaknesses and disadvantages of GPS systems when they are used indoors. GPS systems perform limited performance and they induce costs that are far from being acceptable when they are used indoors. The study in this paper basically tries to integrate an optical device into mobile objects to increase the localization precision.

Following the studies and results of the researches above, we can perform the task of integrating a sensor into an ER-1 robot to increase efficiency of the robot. As a result of integration the cost of performance will be also decreased.

The Vex Ultrasonic Kit should be programmed at first in order to use it with robot hardware. The required software for programming the Vex kit is EasyC Pro and IFI Loader. IFI Loader is available online for free; but EasyC Pro asks \$100 for installation. EasyC Pro is also

available at WPI ECE Robotics Lab; therefore the Vex Ultrasonic Kit is programmed for free at WPI. The Vex Ultrasonic Kit with battery, Vex Controller, Vex Battery and serial interface cable are shown in the image below.



**Figure 10:** Ultrasonic rangefinder kit for correcting the heading

The code developed to program the Ultrasonic Kit is fairly simple. Firstly; the library “Builtins.h” that includes Vex robotics commands is added to the directory. Then the main loop is written in C programming language. There are three basic commands that control the Vex Ultrasonic Kit. The whole code is included in Appendix C.

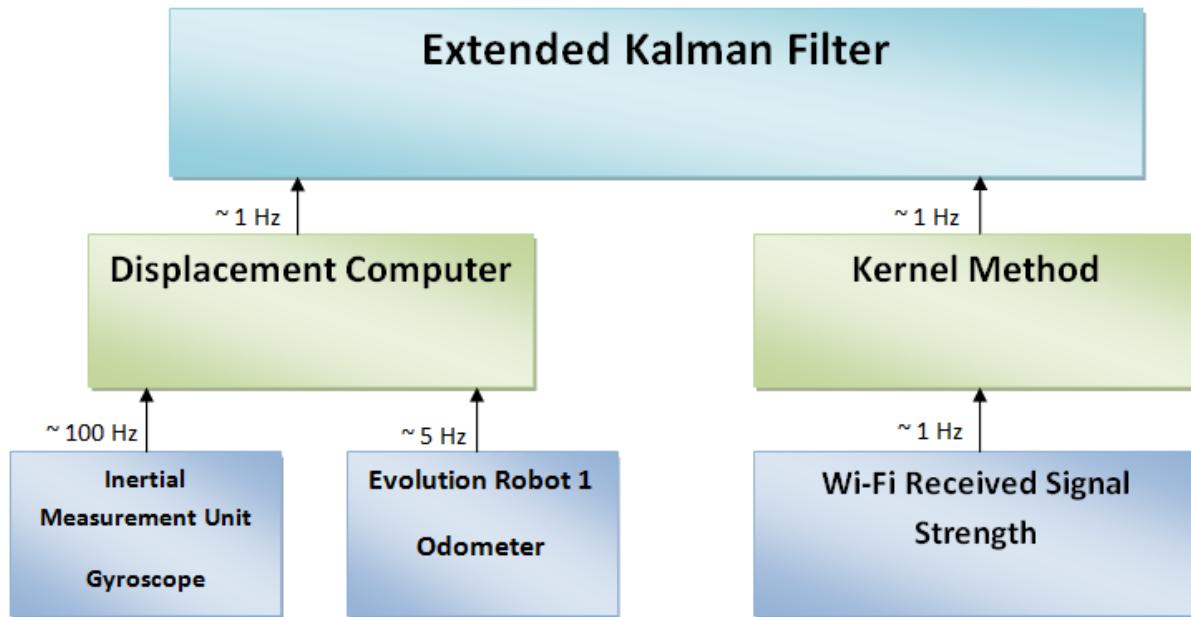
```
StartUltrasonic(1, 7); start ultrasonic sensor ranging  
GetUltrasonic(1, 7);  get ultrasonic sensor reading  
StopUltrasonic(1,7); stop ultrasonic sensor reading
```

The 1 and 7 represent the ports that are being used by the Ultrasonic Rangefinder. One represent the interrupt port one and seven represent the I/O port seven. Whenever the ultrasonic range finder reads a new value, the interrupt is sent to Vex Controller Unit to update the data. To display the ultrasonic reading on screen the command `PrintToScreen(result)` is used. EasyC Pro program runs the code and outputs a hex file. IFI Loader program exports the hex file onto the Vex Controller unit.

The ultrasound sensor is tested on the third floor of Atwater Kent Laboratory and the output values are compared with the readings of the laser sensor, which is more accurate and expensive, in order to understand how accurate the sonar sensor is. The results of these comparisons are included in Appendix D.

## CHAPTER III – LOCATION AND TRACKING ALGORITHMS

The keys to our entire localization algorithm are to first find individual methods to achieve accurate results for each individual sensor. Secondly, we have to develop algorithms to integrate all our sensors to compute the position of the robot.



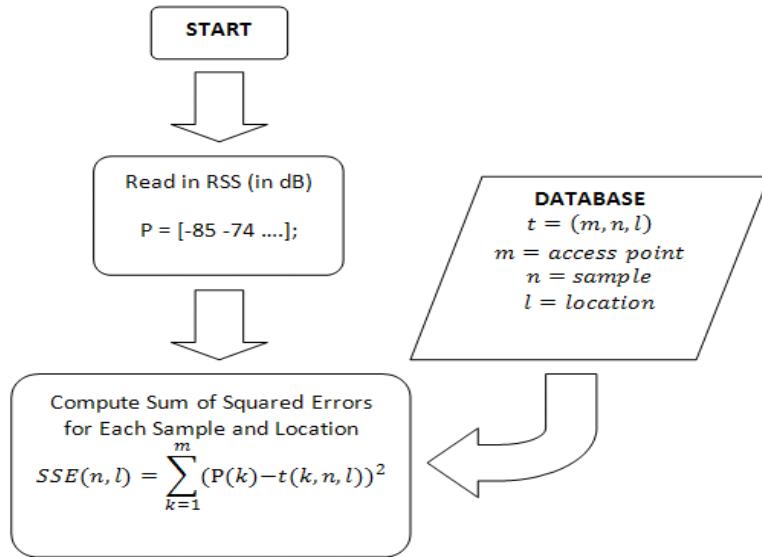
**Figure 11:** Overall description of the algorithms with an outline of the individual sampling frequencies of each sensor as well as the post processing engine

The above illustrates our overall algorithm, Extended Kalman Filter, for our sensor integration. Basically, the IMU and Odometer will be sampled at 100 Hz and 5 Hz respectively. Next their data will be fed into the Displacement Computer where the change in position and heading are tracked. This block runs at a frequency of 1 Hz. Our research also shows that the ER1 velocity readings are very good. However, the angle tracking ability of the IMU is very limited. Hence the sensor that we will use to correct the drifts is Wi-Fi Localization, using the

Kernel Method. The majority of these next few sections describe the integration of the Kernel Method and Extended Kalman Filter in details.

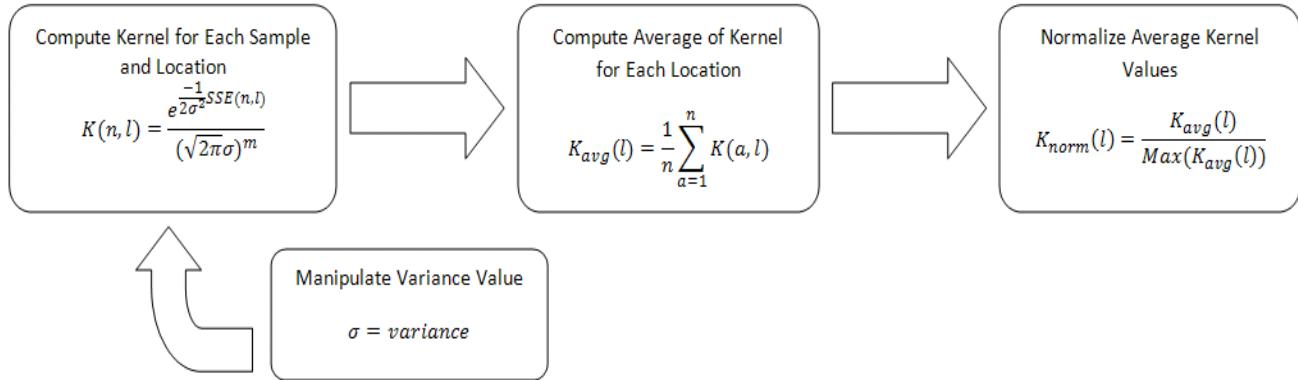
### 3.1 Kernel Method for Wi-Fi Localization

We implemented a Wi-Fi localization method that is very similar to the one previously described by Roos [6] involving the use of the Gaussian Kernel. The entire flow chart of our localization system is attached on the appendix (Appendix B). The first step in building our Wi-Fi localization system is to start with constructing the database, which is illustrated below.



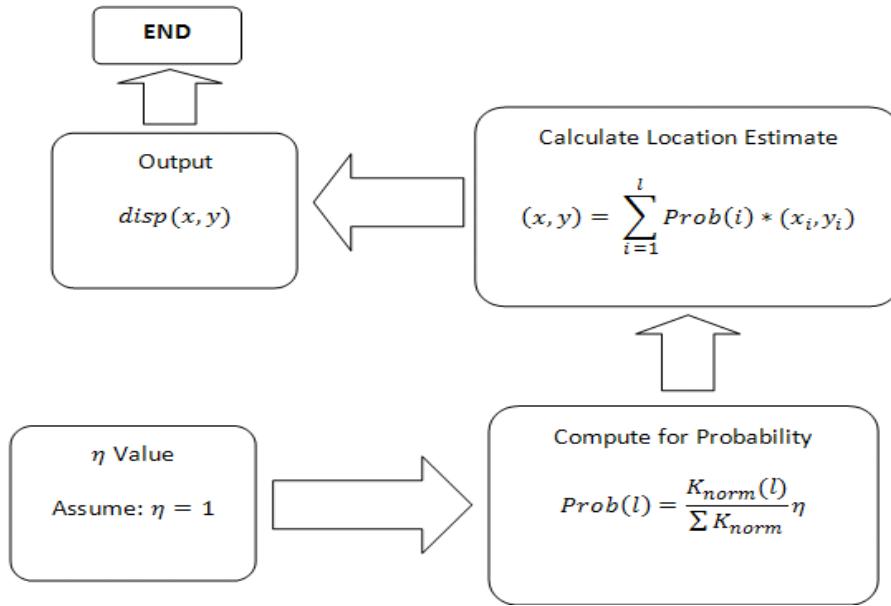
**Figure 12:** Diagram for constructing the database and computing the sum of squared errors for each sample and location using the received signal strength readings

We recorded the received signal strength measurements of 10 locations on the third floor of Atwater Kent Laboratory. At each location we collected 24 training samples from 65 different access points. Using the received signal strength measurements from the object, we first calculated the sum of square errors, as described in [9]. Next, we conducted the calculations depicted on the next figure.



**Figure 13:** Creating and normalizing the Kernel for probability estimate

Using the SSE data and the variance value, we created the average Gaussian Kernel at each of the 12 locations. In our experiment, we used a variance value of 0.02. In addition, we had to tweak this value many times in order to achieve the most accurate localization estimations. Next, with the average Gaussian Kernel, we normalized it and calculated the probability as shown in the next figure.



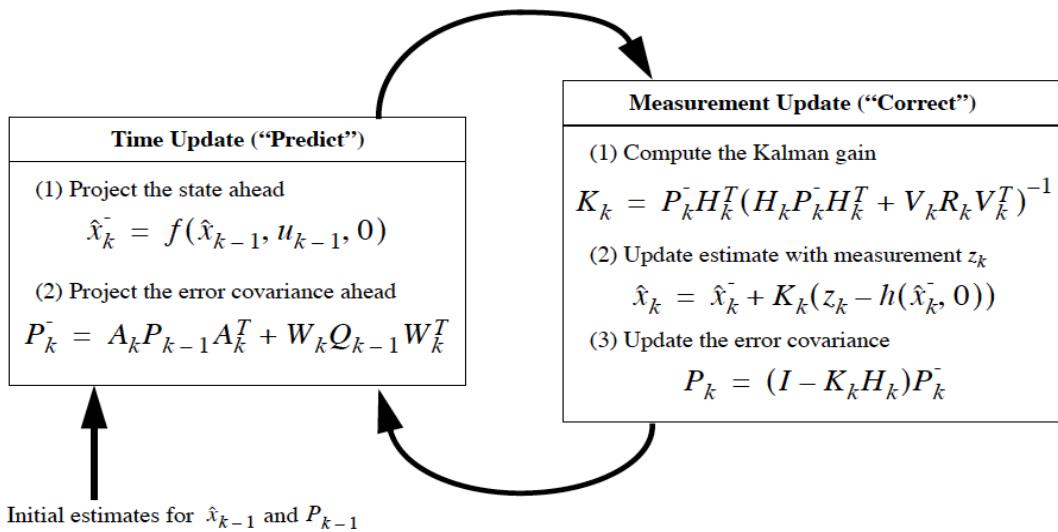
**Figure 14:** Calculating the probability of the robot in each location using the Kernel

When we calculated the probability we assumed that value of  $\eta$  to be 1 as suggest in [9].

Once we have the probability values, we can then use it to estimate the position of the object.

### 3.2 Extended Kalman Filter for Sensor Fusion

One of the best approaches to combining the IMU gyroscope readings, the Wi-Fi RSS measurements and the ER1 odometer data is by implementing the Extended Kalman Filter. The Extended Kalman Filter (EKF) is an adaptive filter that models non-linear movement and state transitions. Since the Extended Kalman Filter is a nonlinear filter, it is very practical to use it in our case, because it can smooth the readings from our sensors to better track the robot's position. Our EKF contains three stages, the initialization stage, time update stage, and measurement update stage similar to [10].



**Figure 15:** Overview of the processes involved in the Extended Kalman Filter algorithm<sup>5</sup>

The purpose of the initialization stage is to initialize the state and covariance. With the state, we can then process the data during the time update stage with the gyroscope and odometer. Finally due to the drift imposed by the local sensors, we compensate for it during the measurement

<sup>5</sup> "An Introduction to the Kalman Filter," by Greg Welch and Gary Bishop. Page 11.

update phase using the Wi-Fi Kernel algorithm. The majority of the following subsections focus on explaining each of these three stages.

### 3.2.1 Initialization Process

There are many approaches to implementing this filter; one of the best methods is by developing a three state filter, implemented by [10]. To create this filter, the first step is to identify the current state.

$$x = \begin{bmatrix} x \\ y \\ \theta \end{bmatrix} \quad \text{Eq. 1}$$

The current state of our EKF will contain three elements, the x coordinate, y coordinate, and the heading. These are also the main three terms that will be altered during each phase of the EKF. During the initialization stage, we use the Wi-Fi position estimates and the magnetometer to initialize the states. First we collect 10 samples from the Wi-Fi Kernel method outputs, which contain the x-coordinate and y-coordinate. Then we calculate the average and standard deviation of those measurements to be used as the initial position, and position covariance. The position covariance is shown below.

$$P = \begin{bmatrix} x_{std}^2 & 0 & 0 \\ 0 & y_{std}^2 & 0 \\ 0 & 0 & \theta_{std}^2 \end{bmatrix} \quad \text{Eq. 2}$$

The purpose of the covariance matrix is to model the drift to determine at what point to weight in the Wi-Fi measurements. With high covariance values, the weight of each Wi-Fi measurement will increase until the covariance values are decreased to a certain point. The script for this stage

can be found on Appendix J. With the establishment of the initialization stage, we proceeded to developing the time and measurement update stages.

### 3.2.2 Time Update Process

During the time update phase, we update the state using only the gyroscope and the odometer as previously mentioned. The important prediction equations<sup>6</sup> are as follows. The codes for our design and implementation of this part of the EKF are in Appendix H.

$$\begin{aligned}\hat{\mathbf{x}}_k^- &= \mathbf{f}(\mathbf{x}_{k-1}, \mathbf{u}_k, 0, 0) \\ \mathbf{P}_k^- &= \mathbf{A}_k \mathbf{P}_{k-1} \mathbf{A}_k^T + \mathbf{B}_k \mathbf{\Gamma}_{k-1} \mathbf{B}_k^T + \mathbf{Q}_{k-1}\end{aligned}\quad \text{Eq. 3}$$

For simplicity reasons,  $\tau_{k-1}$  and  $\mathbf{u}_k$  are typically set to zero, as suggested by [4]. However, a possible function to combine our three sensors is the following.

$$\begin{aligned}f_x &= x_{k+1} = x_k + \Delta D_k \cos(\theta_k) \\ f_y &= y_{k+1} = y_k - \Delta D_k \sin(\theta_k) \\ f_\theta &= \theta_{k+1} = \theta_k + \Delta \theta_k\end{aligned}\quad \text{Eq. 4}$$

Since we are combining Wi-Fi, ER1 and IMU, we will achieve measurements in terms of x, y, angle, velocity and angular velocity. Using velocity and angular velocity, we can then use the function in the figure above to predict where the next position is. Also, the state function is only used in the prediction phase to predict where the object is located better. The last important feature of the prediction step is the transition matrix, A.

$$A_k = \begin{bmatrix} \frac{\partial f_x}{\partial x_k} & \frac{\partial f_x}{\partial y_k} & \frac{\partial f_x}{\partial \theta_k} \\ \frac{\partial f_y}{\partial x_k} & \frac{\partial f_y}{\partial y_k} & \frac{\partial f_y}{\partial \theta_k} \\ \frac{\partial f_\theta}{\partial x_k} & \frac{\partial f_\theta}{\partial y_k} & \frac{\partial f_\theta}{\partial \theta_k} \end{bmatrix}_{x_k} = \begin{bmatrix} 1 & 0 & -\Delta D_k \sin(\theta_k) \\ 0 & 1 & -\Delta D_k \cos(\theta_k) \\ 0 & 0 & 1 \end{bmatrix}_{x_k} \quad \text{Eq. 5}$$

---

<sup>6</sup> Kiriy, and Buehler. Page 4.

In the EKF, the state transition matrix is the Jacobian of the state, or also known as the derivative of the state, which is shown in great detail above. Note, this matrix is only used during the covariance update phase. Now that all the elements in the prediction state are explained, let us move on to the measurement update phase.

### 3.2.3 Measurement Update Stage

Similar to the Kalman Filter (KF), the EKF also implements a set of mathematical equations to update the Kalman gain, state matrix and the covariance.<sup>7</sup>

$$\begin{aligned} \mathbf{K}_k &= \mathbf{P}_k^- \mathbf{H}_k^T (\mathbf{H}_k \mathbf{P}_k^- \mathbf{H}_k^T + \mathbf{R}_k)^{-1} \\ \hat{\mathbf{x}}_k &= \hat{\mathbf{x}}_k^- + \mathbf{K}_k (\mathbf{z}_k - \mathbf{h}(\hat{\mathbf{x}}_k^-, 0)) \\ \mathbf{P}_k &= (\mathbf{I} - \mathbf{K}_k \mathbf{H}_k) \mathbf{P}_k^- \end{aligned} \quad \text{Eq. 6}$$

This part of the algorithm is very similar to the KF in the sense, that it uses almost the exact same elements to derive the Kalman gain, state matrix and covariance. Typically, the measurement function only sets up the subtraction terms, as stated in [10]. In the Measurement Update part of the EKF, we used the following equations, which are shown in Appendix I.

$$\mathbf{z}_k = \begin{bmatrix} x \\ y \end{bmatrix} \quad \text{Eq. 7}$$

The first part of the measurement update phase is to determine what is actually being measured. In our case, we chose to measure the Wi-Fi x and y coordinates and we will only be using these values to update the EKF position only when the covariance values become too large.

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<sup>7</sup> Kiriy, and Buehler. Page 5.

$$h_x = x \quad h_y = y \Rightarrow H_k = \begin{bmatrix} \frac{\partial h_x}{\partial x_k} & \frac{\partial h_x}{\partial y_k} \\ \frac{\partial h_y}{\partial x_k} & \frac{\partial h_y}{\partial y_k} \end{bmatrix}_{x_k} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \quad \text{Eq. 8}$$

During the measurement update phase, the raw Wi-Fi readings will be directly applied to the current state only if the covariance becomes too high. If the covariance is not high, then the Wi-Fi measurements will not have much of an impact on the position coordinates. With the development of the EKF equations, measurements and state complete, we have to determine the covariance values.

$$Q = \begin{bmatrix} 1 \text{ cm}^2 & 0 & 0 \\ 0 & 1 \text{ cm}^2 & 0 \\ 0 & 0 & 0.5 \text{o}^2 \end{bmatrix} \quad \text{Eq. 9}$$

$$R = \begin{bmatrix} (35 \text{ cm})^2 & 0 \\ 0 & (35 \text{ cm})^2 \end{bmatrix} \quad \text{Eq. 10}$$

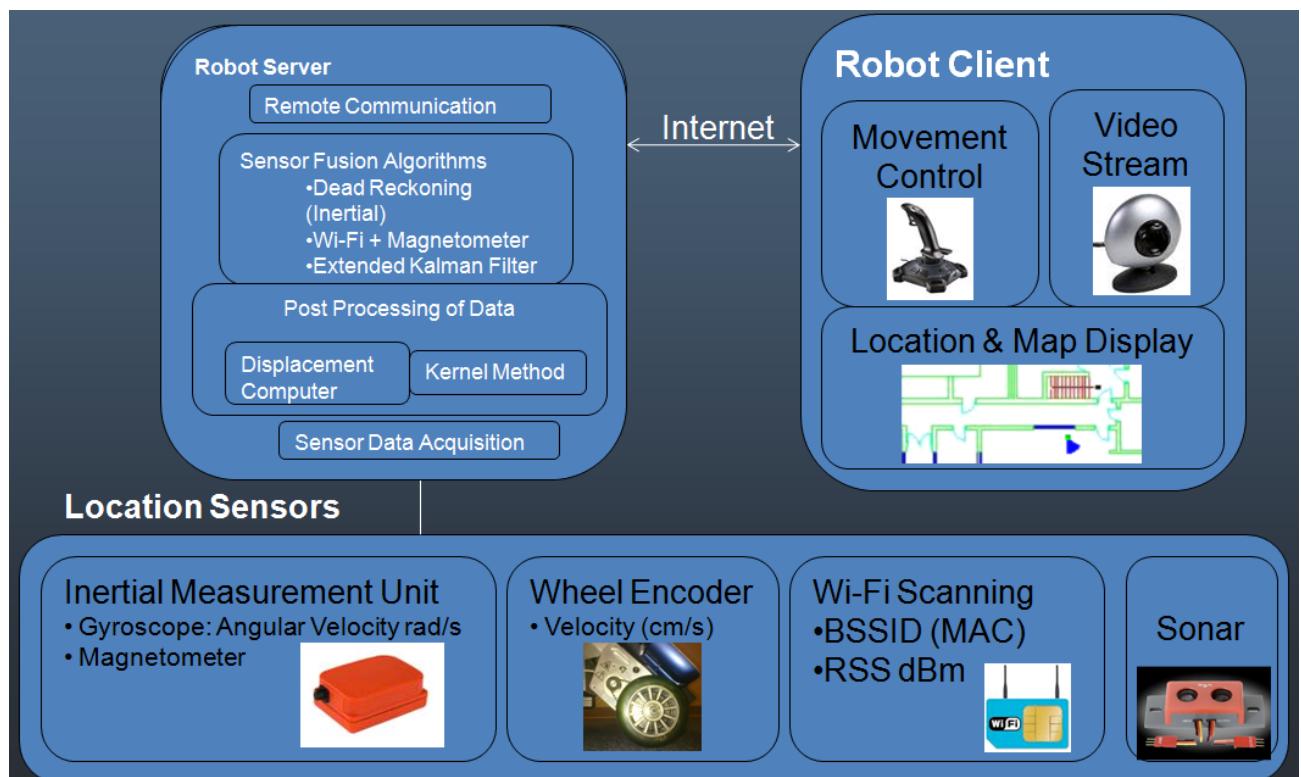
With every time update, the covariance term, P, will be updated with the noise from the matrix, Q. Once the noise from the x and y position reaches a certain point, then the Wi-Fi measurement update will have a larger impact. The results of our EKF algorithm will be further discussed in Chapter V. The upcoming section is the Software Design and Integration.

## CHAPTER IV – SOFTWARE DESIGN AND INTEGRATION

This project is composed of four parts. The sensor part consists of various sensors which take readings from different devices. The controller is responsible for picking the right data to use. Algorithm block applies different algorithm to determine the position of the algorithm. The exact position is displayed on the user's interface.

### 4.1 Overview of Project Architecture

The Architecture of this Robotic Indoor Localization System consists of two parts: the robot server which is implemented in C# for sensor data acquisition and remote communication. The client can connect, control and monitor with the robot server through its HTTP Web Server.

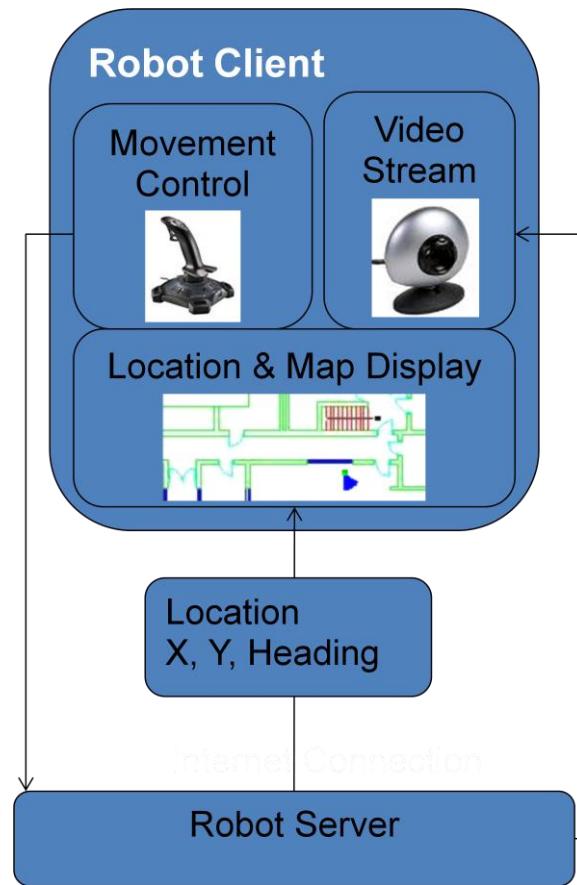


**Figure 16 :** Architecture overview identifying the sensors as well as the server to client platform with real time remote control, video stream, and map display

The algorithms which include post processing of sensor data, Kernel Method and Extended Kalman Filter are implemented in MATLAB and integrated into the robot server application.

## 4.2 JAVA Client Interface

The purpose of the Client Side JAVA Interface is to first receive the end result of the localization algorithm using the raw data from various sensors located on the ER1 Robot. Next, it then combines the localization information with the map of the building to plot the robot's position and orientation throughout the building in real time. The JAVA interface also allows the user to remotely navigate the ER1 Robot throughout the building and receive a real-time video feed.



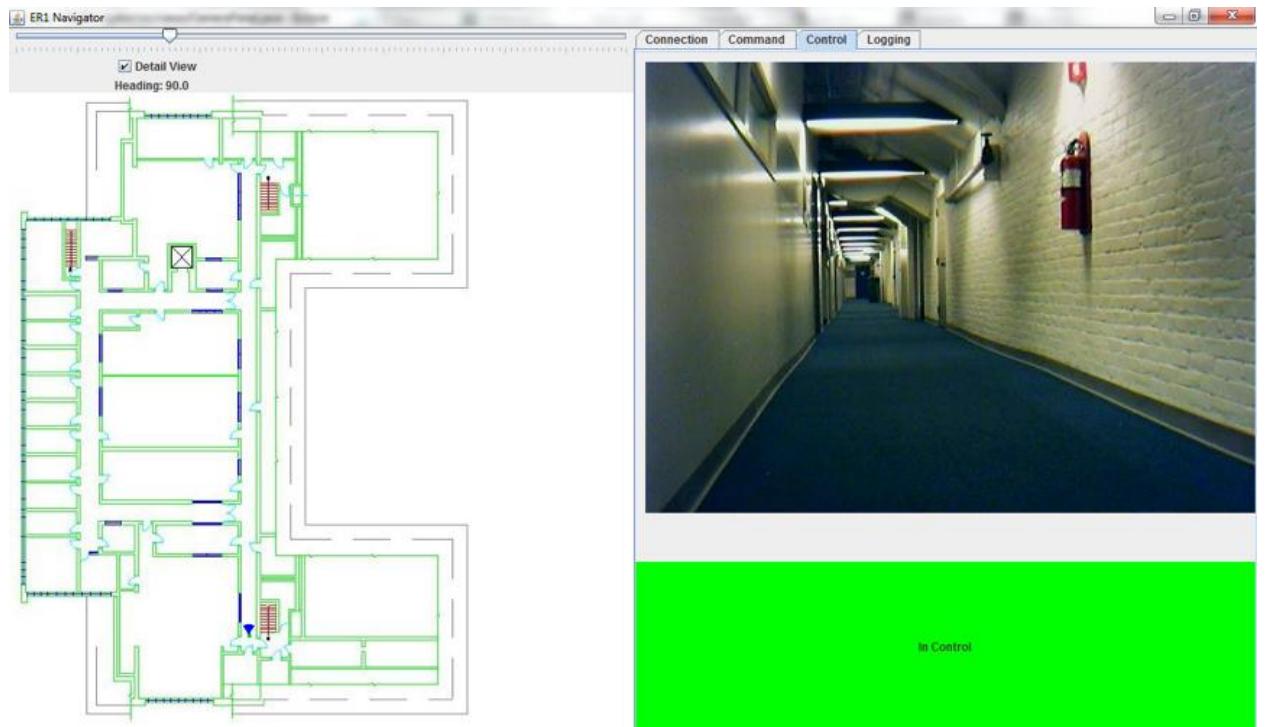
**Figure 17:** Robot client side of the architecture with remote control, video stream, and location/map display

The ER1 Robot's position is in units of centimeters and the angle of the robot's heading directions is in units of degrees. These values are logged over time and visually displayed by converting the units from real units to pixels using a zoom factor controlled by a slider bar. The algorithm used for the positioning algorithm can be easily swapped out from the client to enable easy testing of various algorithms combining any of the connected sensors.

The JAVA interface is also useful for logging the raw data from the ER1 Robot's sensors as it moves throughout the building. This data will be further analyzed using MATLAB to develop an effective and efficient algorithm to combine the raw data from the various sensors to achieve the most accurate localization results.

There are three main components in our JAVA interface. The connection panel allows the client to define the connection information and establish a line of communication between the client interface and the robot control server. Another main component is the map display, which combines the end result position and the map of the building to display the robots current location to the user. Lastly, the third component is the remote control which focuses on allowing the user to remotely move the robot using the arrow keys on the keyboard.

An HTTP protocol will be used to allow the server side, containing the ER1 sensor control system and algorithm, to communicate with the client side, remote control and location mapping system. Additionally, our architecture also allows for two way communication between two different people at two different locations. The purpose of this is mainly for the application side of our project. The following figure illustrates the current display of our JAVA interface.

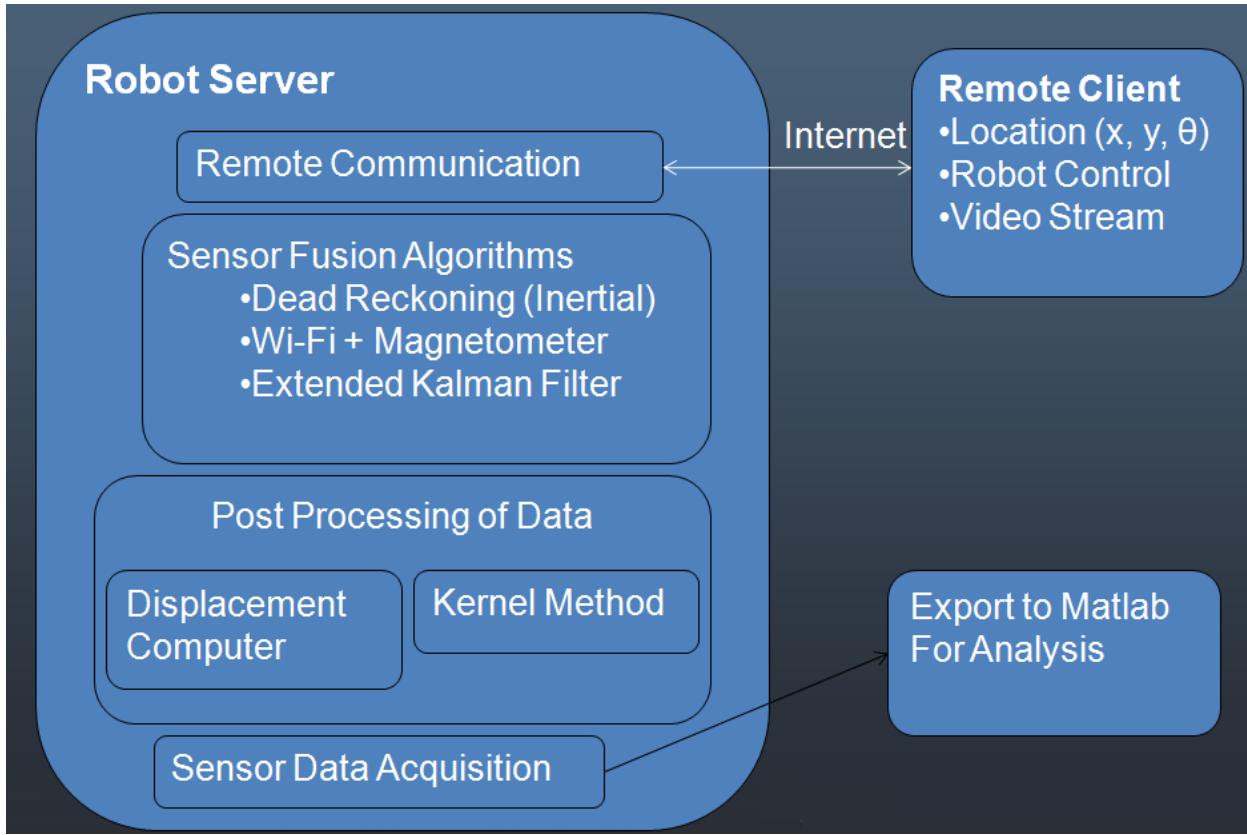


**Figure 18:** Client interface with the video stream on the upper right, control system on the lower right, and the map/location display on the left

As shown in the figure above, our current JAVA interface has a velocity meter, a command line, a video stream and a log file. Furthermore, we also added zooming capabilities to the map of the building.

### 4.3 Robot Location Sensor Server

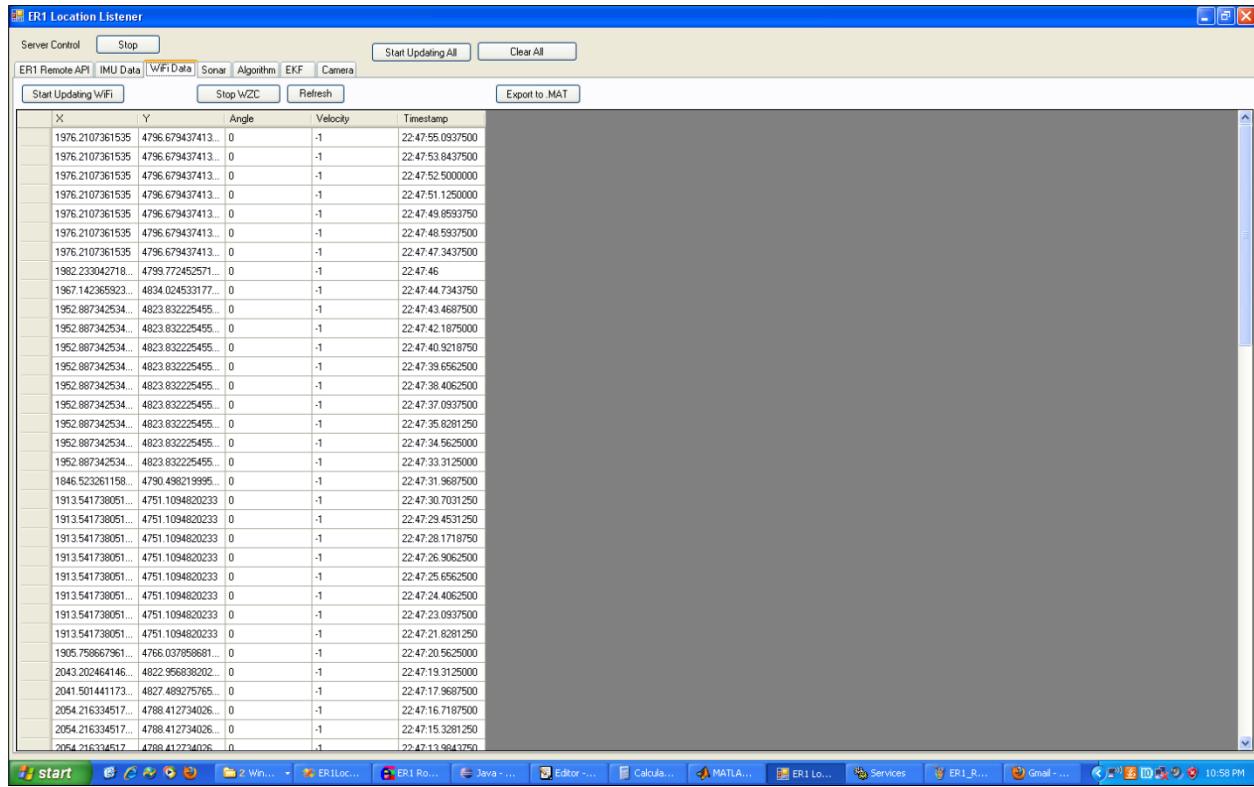
The Robot Server Software component is responsible for polling all the various sensors at their independent intervals as well as logging the received data points for later use in algorithms and analysis using MATLAB.



**Figure 19:** Robot server side of the architecture responsible for sampling the different sensors and applying the fusion algorithm on the sensors

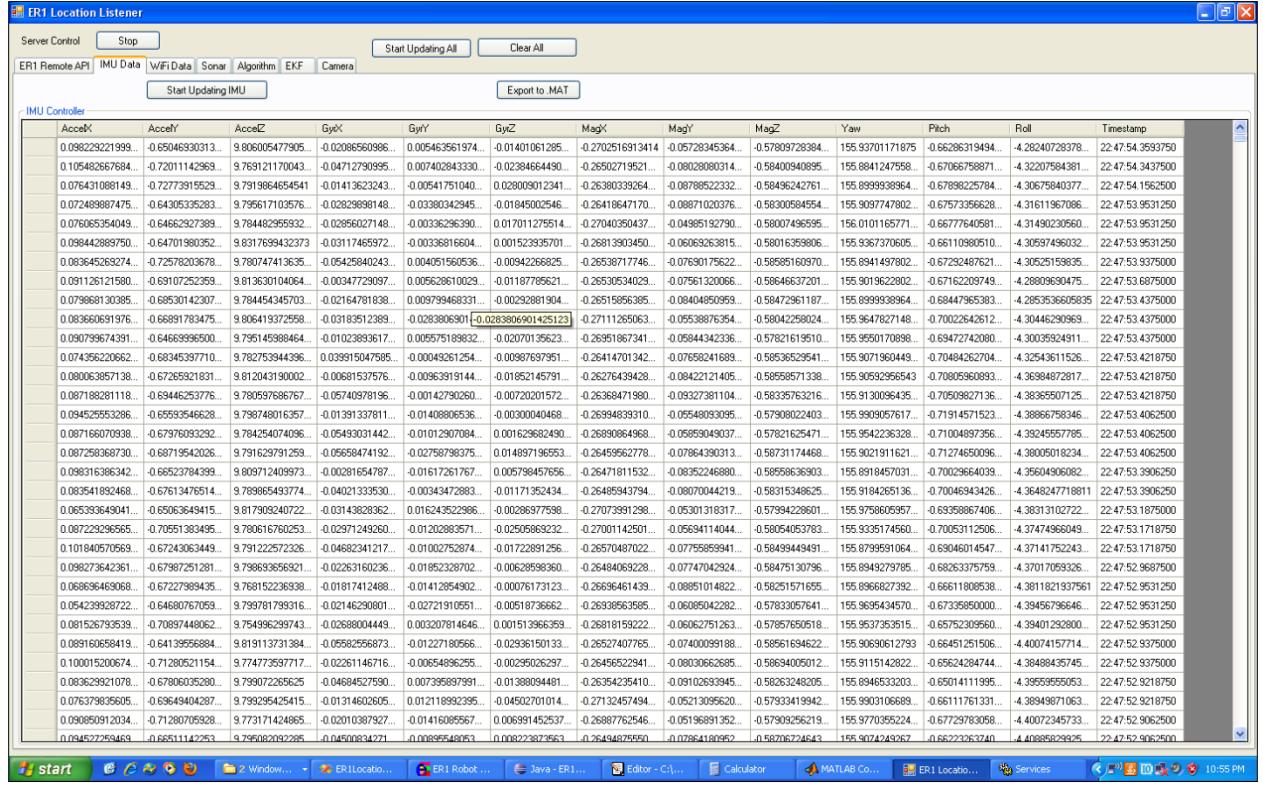
The Robot Server exposes an HTTP Web Interface so the client can get the current position, controlling the robot's movement and receive a real-time video feed. The ER1 Locator Server is responsible for handling requests from the client for a position, polling sensors and triggering MATLAB to process the algorithms' inputs and outputs.

Currently the ER1 Remote Control Panel is used by connecting to its Remote API via the TELNET protocol and can be used to send commands directly to the ER1 robot and receive and handle responses. The ER1 Location Server sends position commands to the ER1's remote API at every specified update interval and logs them with their timestamp. This connection is also used to send and received commands to the robot for moving, setting speed and other Remote API commands provided by Evolution Robotics.



**Figure 20:** Robot location server interface showing the different sensors

The IMU is another sensor implemented in the ER1 Locator Server using direct communication with the USB COM Device. The IMU is updated at a frequency of 100Hz and at every specified update interval (currently 1 second) the ER1 Locator Server computes the total angle displacement over that interval and runs a MATLAB script to incorporate this angular displacement into the localization algorithm to update the current calculated position. Not only are the current values stored for use in later algorithms, but it is stored with the past received values so that the algorithms can take advantage of the received set of past values from all the various sensors.



**Figure 21:** Robot location server showing the different algorithms

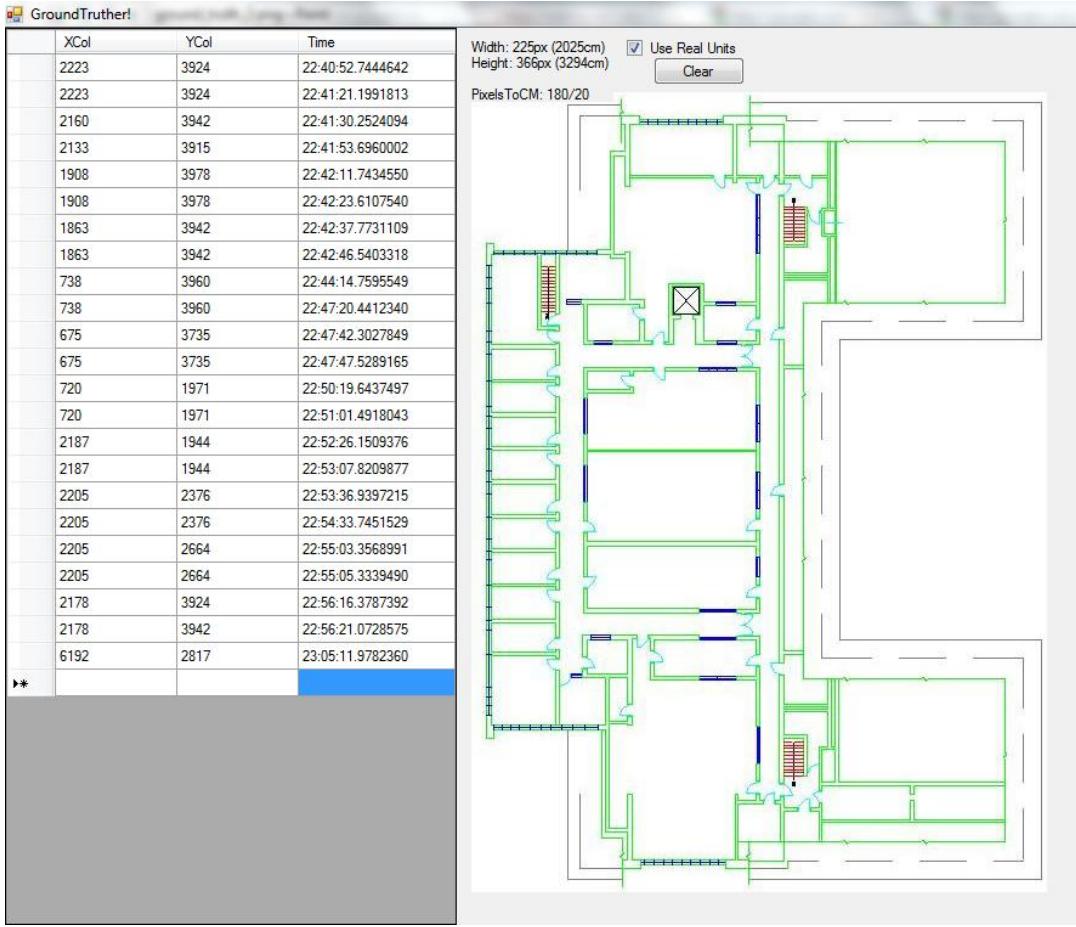
Next, the algorithm component combines the raw data into a single 2D location with an angle of the robot's heading direction. The three main algorithms implemented in the ER1 location server are the dead reckoning algorithm, Wi-Fi Kernel method and EKF. Other algorithms can be implemented in the ER1 Locator Server which can use any of the current or past values from any sensors to produce a position coordinate and heading direction which can be passed to the client interface for end-user display. The ER1 Location Server has been integrated with MATLAB so the actual algorithm can be implemented as a MATLAB function. This allows logged sensor data to easily be transferred to and from MATLAB for both analysis and algorithm implementation. The ER1 Location Server triggers the positioning algorithm with the current sensor data and updates the current position with the end result.

## CHAPTER V – PERFORMANCE ANALYSIS

The purpose of this section is to depict the results we achieved using our current algorithms. There are a total of three algorithms that we tested, a basic algorithm that combines the ER1 and IMU, also known as “Dead Reckoning”, Wi-Fi Kernel Method and lastly the Extended Kalman Filter on the ER1, IMU and Wi-Fi. Each section will illustrate the results of the above algorithms, using a ground truth plot generated from actually measuring the robot’s position at a specified time. Additionally, each section will also discuss in detail the limitations and advantages of each of the algorithms. For the “Dead Reckoning” algorithm, it displayed good results for short term movement, whereas the Kernel method algorithm displayed good results for long term tracking. But with the EKF which combines both of the previously discussed algorithms, it performed the best overall by taking advantage of each of their pros. The first subsection, however, will explain how we generated the ground truth plot. Furthermore, we will discuss the accuracy of the overall improvement of the position estimates when the EKF is used.

### 5.1 Generating Ground Truth for Reference

The first step to generating the ground truth plot was to develop an application that allows us to measure the time and coordinates of the position of the robot. With the ability to track the time and real position of the robot, we composed a small script that allows us to generate the ground truth plot. The script requires the time when the robot stopped and started moving again. In addition the positions at those two time frames are also really important. With those data, we assume linear velocity across a certain time frame to generate the ground truth plot. The figure below illustrates the ground truth plot application.



**Figure 22:** Ground truth application for logging the actual position of the robot with time

As shown from the above figure, by using the ground truth application, we can easily keep track of the real position of the robot as well as its corresponding time. With the measurements, we can easily pass it through our ground truth plotting script to build the ground truth plot. Our script can be found at Appendix L. Finally, with the ground truth application and script, we can test the results of our three algorithms. The first section is the dead reckoning algorithm which combines the odometer from the robot with the gyroscope from the IMU.

## 5.2 Performance of the Dead Reckoning Algorithm

For combining the odometer of the robot and the gyroscope of the IMU data, we implemented a very basic algorithm that tracks the change in distance and change in angle. By using the angular velocity reading in conjunction with the linear velocity reading, we can compute the new position and angle of the robot, given that we already know the previous position and angle.

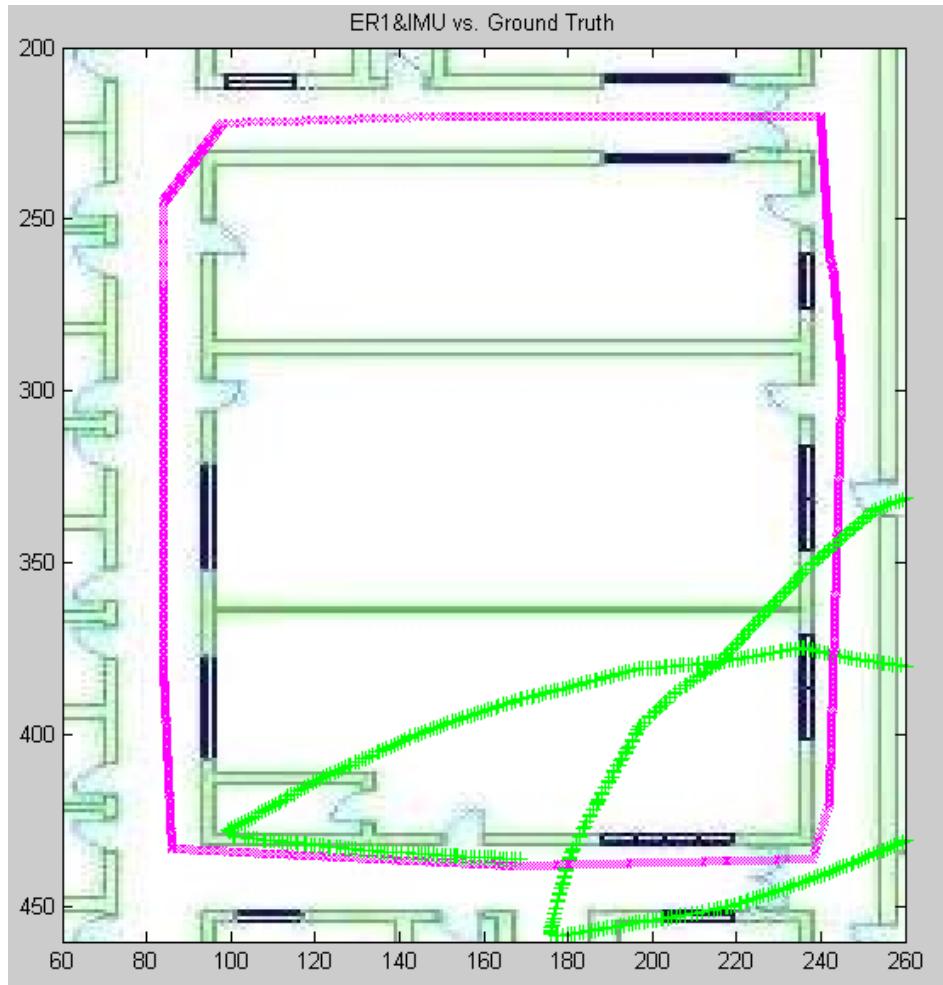
This algorithm primarily predicts your new position given that you achieved a certain amount of velocity and angular velocity. The following set of equations basically outlines the dead reckoning algorithm.

$$\left\{ \begin{array}{l} \theta_t = \theta_{t-1} + \Delta\theta \\ V_t = \sqrt{V_x^2 + V_y^2} \\ \Delta X = V_t \times \cos(\theta_t) \\ \Delta Y = V_t \times \sin(\theta_t) \\ (X)_t = (X)_{t-1} + (\Delta X) \\ (Y)_t = (Y)_{t-1} + (\Delta Y) \end{array} \right. \quad \text{Eq. 12}$$

This equation is based on the assumption that the velocity of the robot is not accurate in X and Y directions, particularly when the robot turns. However, the total velocity will give a more precise measurement. Using the change in angle and the total velocity, we can simply compute the change in x direction and the change in y direction.

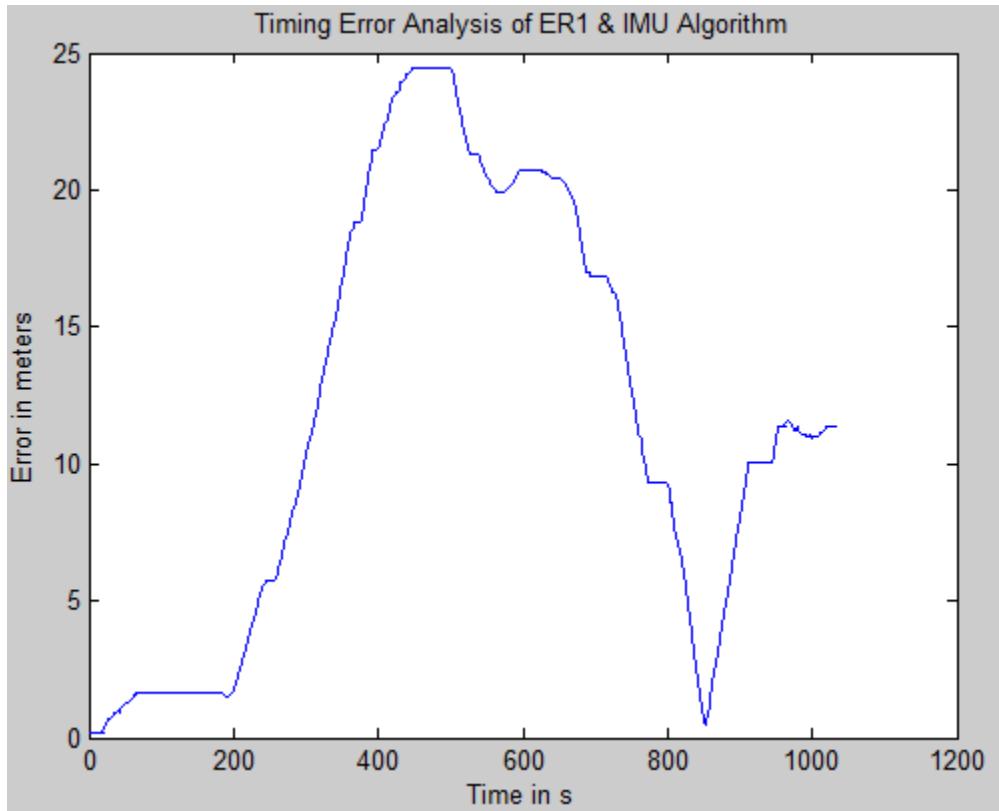
The angular velocity is simply added to the previous heading to achieve the new heading, because the angular velocity has a timing interval of one second. The figure below illustrates the results of the dead reckoning algorithm that we developed from our set of equations.

As shown in the plot below, once the angle displayed an incorrect measurement, the entire algorithm went off course.



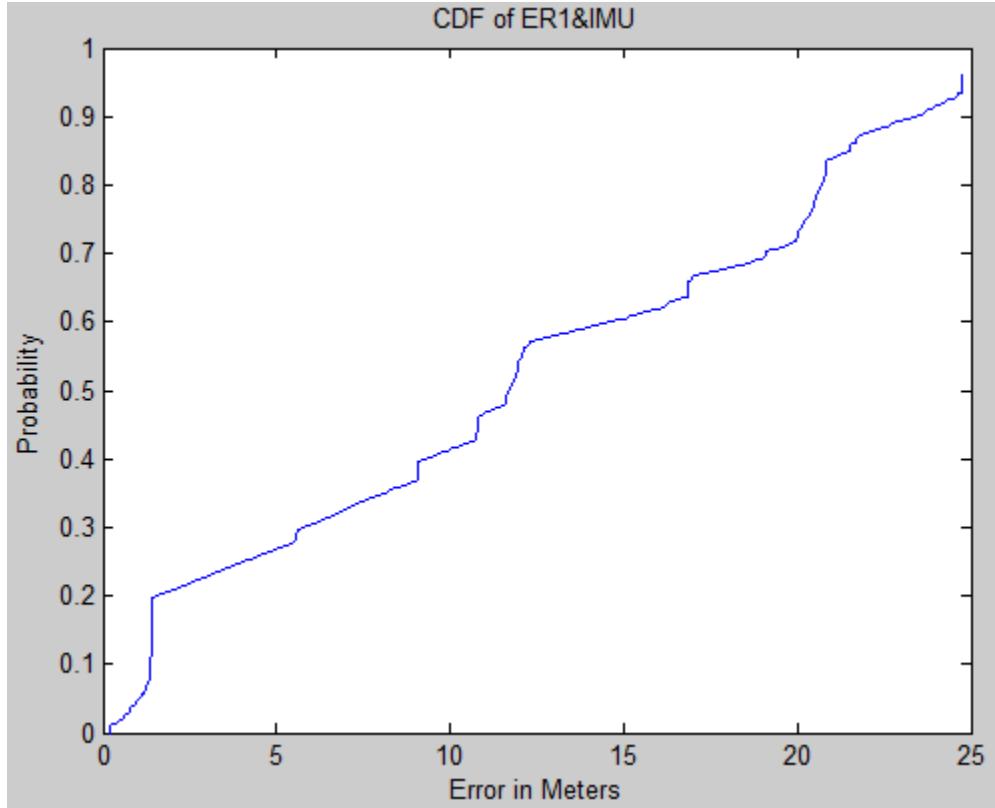
**Figure 23:** Performance of the dead reckoning algorithm, green vs. ground truth, purple

Furthermore, once the angle is incorrect, the algorithm cannot correct itself. This is especially shown on the above plot, in which as soon as the angle went off, the entire algorithm fails. There are several areas on the above plot in which the tracking went off the map, which is a very poor estimate. The first performance test we used to analysis this algorithm's data is the timing error analysis, which is shown below.



**Figure 24:** Timing error analysis of the dead reckoning algorithm

The timing error analysis shows that the overall performance of the dead reckoning algorithm is decent during the first 200 seconds. However, as soon as the robot changes its orientation such that the IMU's drift caused the overall heading to be inaccurate, the robot can no longer find its own position. Since the robot can never recover from the heading distortion, it is impossible to track the robot's position thereafter. Although there is a small area where the error was reduced to below 2 meters at approximately time equals 850 seconds, we believe that it was simply coincidence that the robot's path happens to cross the ground truth data at that time. Using the timing error analysis, we conducted a CDF test to find the percent error of the robot's position versus the ground truth position.

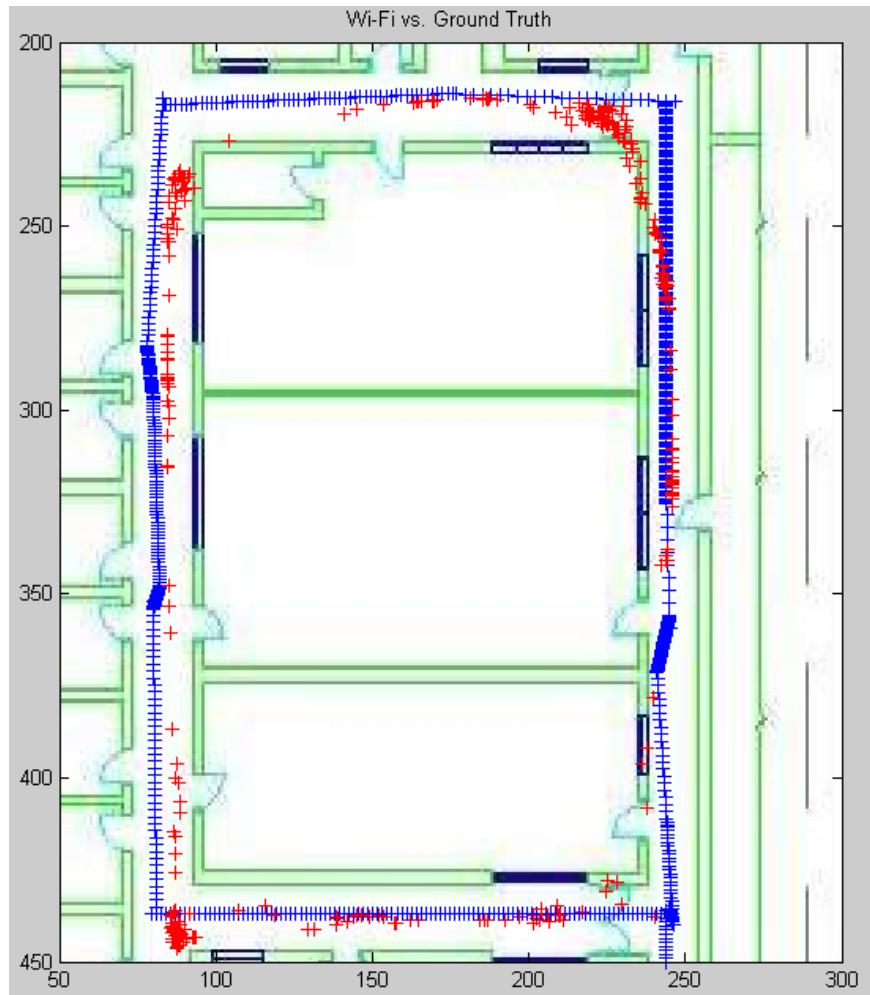


**Figure 25:** Cumulative density function of the dead reckoning algorithm

From the CDF plot, we can also see that the ER1&IMU only algorithm produces really poor position tracking. The conclusion is that the IMU&ER1 will require Wi-Fi Localization to fix its drift, because the above results are simply unacceptable. Next, we transition to testing the Wi-Fi Kalman Filter results.

### 5.3 Performance of Wi-Fi Localization Algorithm

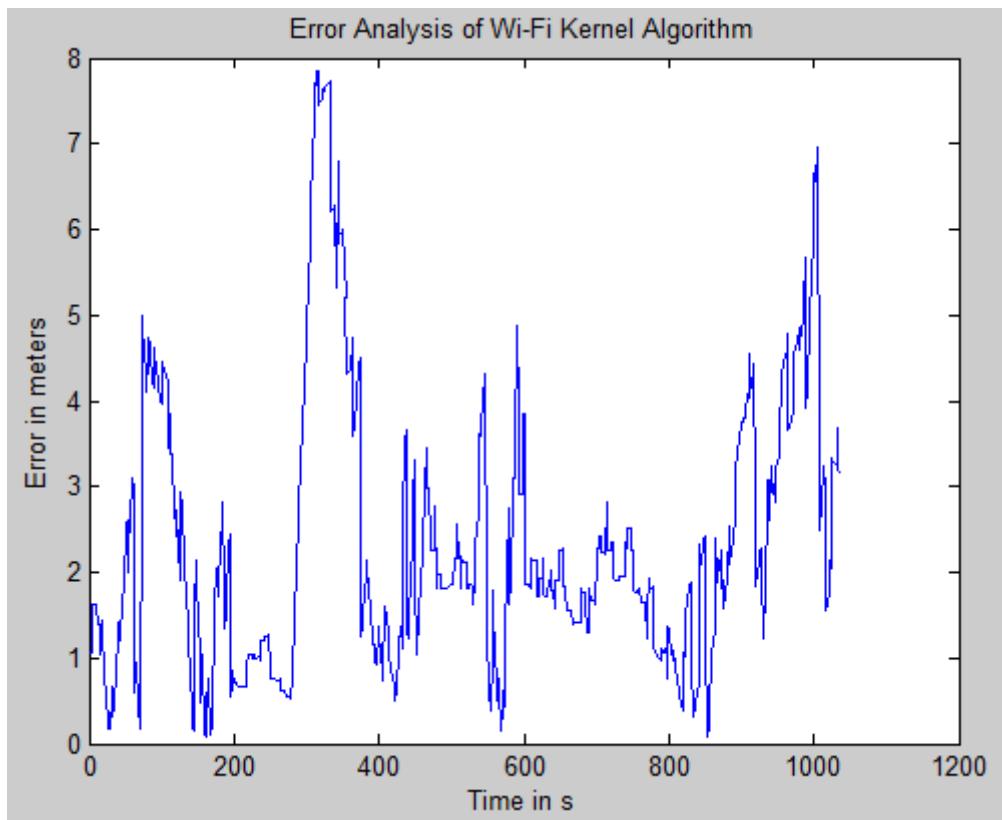
Upon completion of the algorithm that we are using, we proceeded to testing its results. So, first we designed a test route with predefined coordinates and then measured the received signal strengths at each point of the test route. Then we passed the measured RSS into our algorithm to see our results. The following illustrates the predefined test route as well as the position estimations from our algorithm.



**Figure 26:** Performance of the wi-fi localization algorithm, red vs. ground truth, blue

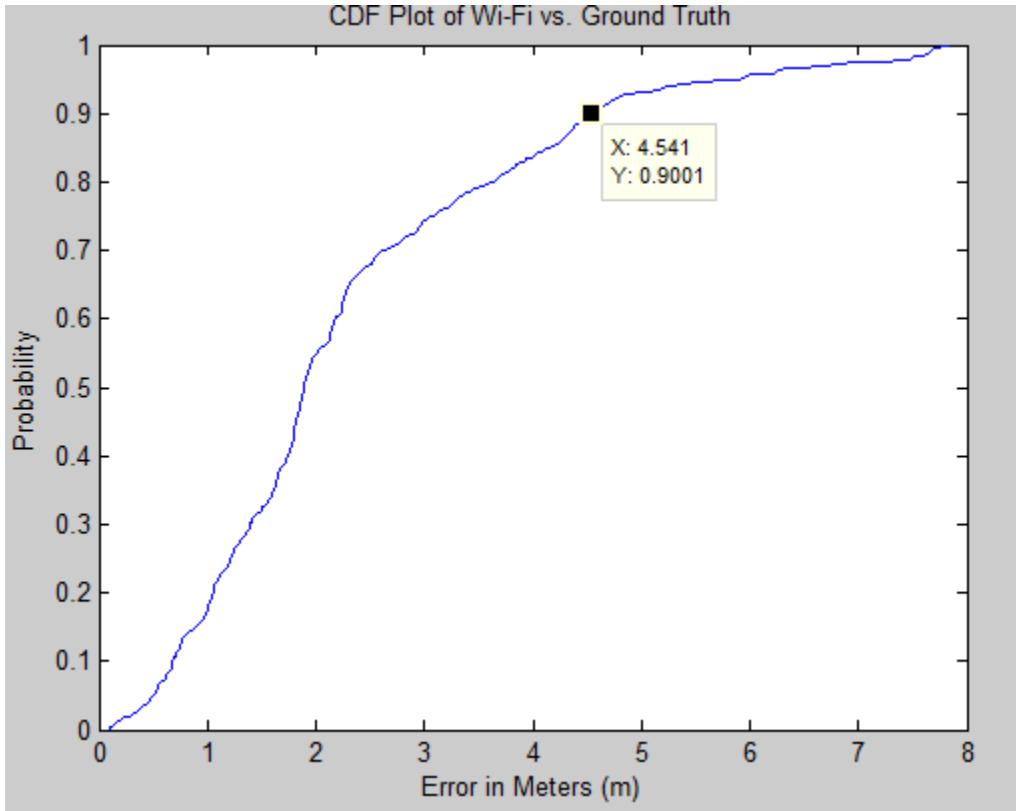
From the above figure it is quite clear that there is some error in position estimations. There are several areas in which Wi-Fi would simply estimate an entirely wrong position. In general, Wi-Fi was able to track the movement of the test route; however we do not know to what extent is the accuracy of Wi-Fi.

Similar to the previous section, the first form of analysis we performed is the timing error analysis, which is shown on the following figure.



**Figure 27:** Timing error analysis of the wi-fi localization algorithm

Unlike the dead reckoning algorithm, the Wi-Fi Kernel Method displayed errors no greater than 8 meters. Furthermore the Wi-Fi data also shows that even with large errors during some time instances, it is still able to recover the position eventually as long as the robot continues its route. In order to better view the errors; we performed one of the most famous graphical analyses in the realm of statistics, the Cumulative Distribution Function. This plot illustrates the amount of error that we get and the frequency of each of them.

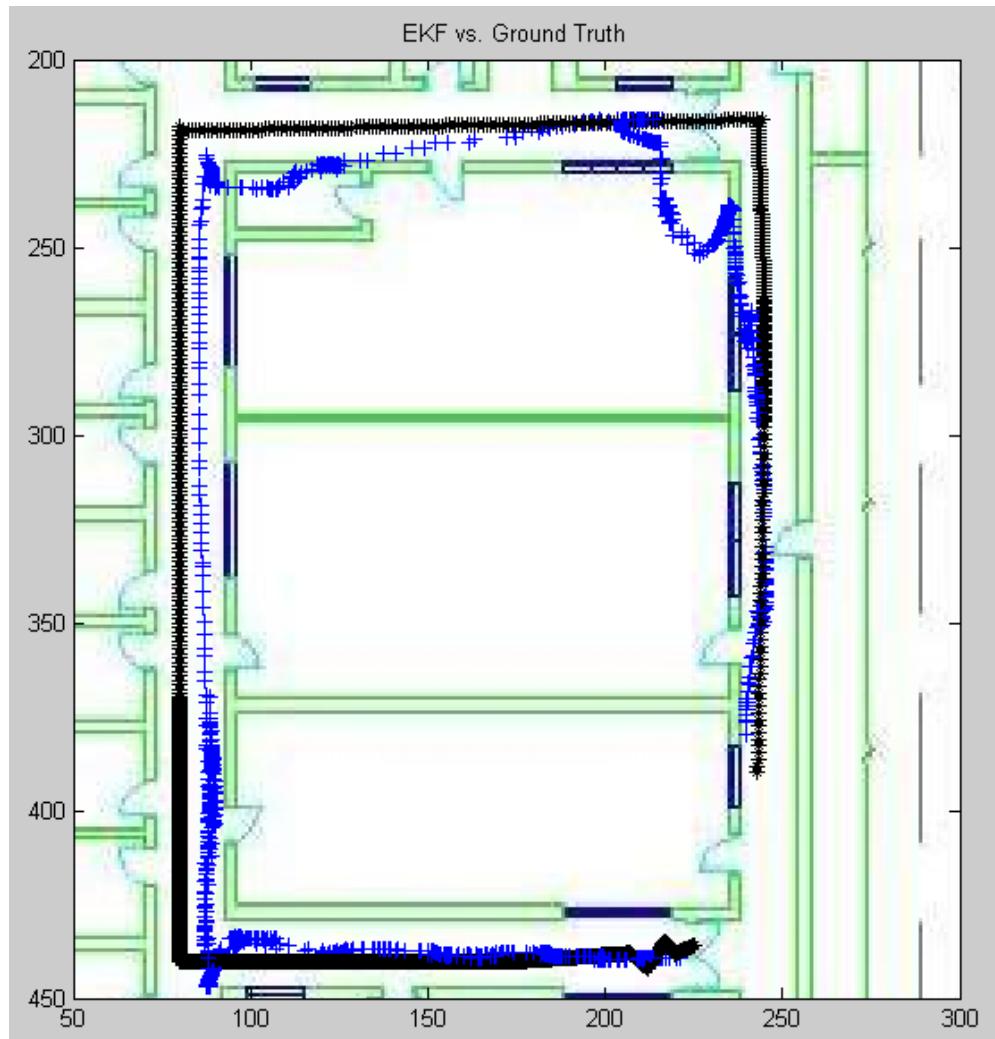


**Figure 28:** Cumulative density function of the wi-fi localization algorithm

The CDF analysis is one of the most used functions in analyzing the results of certain tests. This is primarily because it shows the probability of something happening. In our case, 90% of our position estimations portray an error that is less than 5 meters. Most indoor localization errors that range from 2 to 3 meters are generally sought after. However, as shown in [1], typical Wi-Fi localization errors range from 3 to 6 meters depending on the selected parameters. Thus, with respect to other Wi-Fi localization data, our results are fairly good. One possible way to reduce the error is to use a filter that incorporates another device with the received signal strength measurements. A filter that we paid most of our attention to is the Kalman Filter and the Extended Kalman Filter. Both filters are ideal for state transitions. However, this is a great start to using Wi-Fi localization to find the position of the robot.

## 5.4 Performance using the Extended Kalman Filter for Fusion

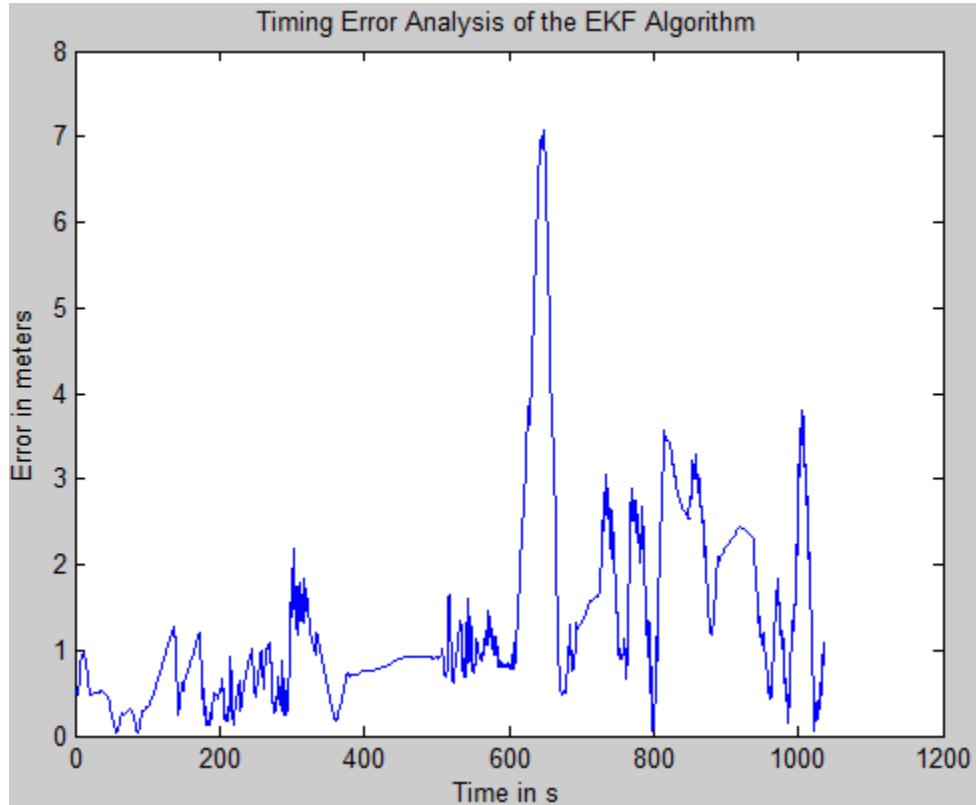
This next plot illustrates the Entire EKF algorithm and this is plotted versus ground truth. The method for developing ground truth is by examining the locations in which the robot stopped as well as the corresponding time. With those two parameters, we can easily generate a ground truth with the assumption that the robot is traveling with linear velocity. Using those points, we generated the ground truth in MATLAB and plotted our EKF data against it.



**Figure 29:** Performance of the Extended Kalman Filter algorithm, blue vs. ground truth, black

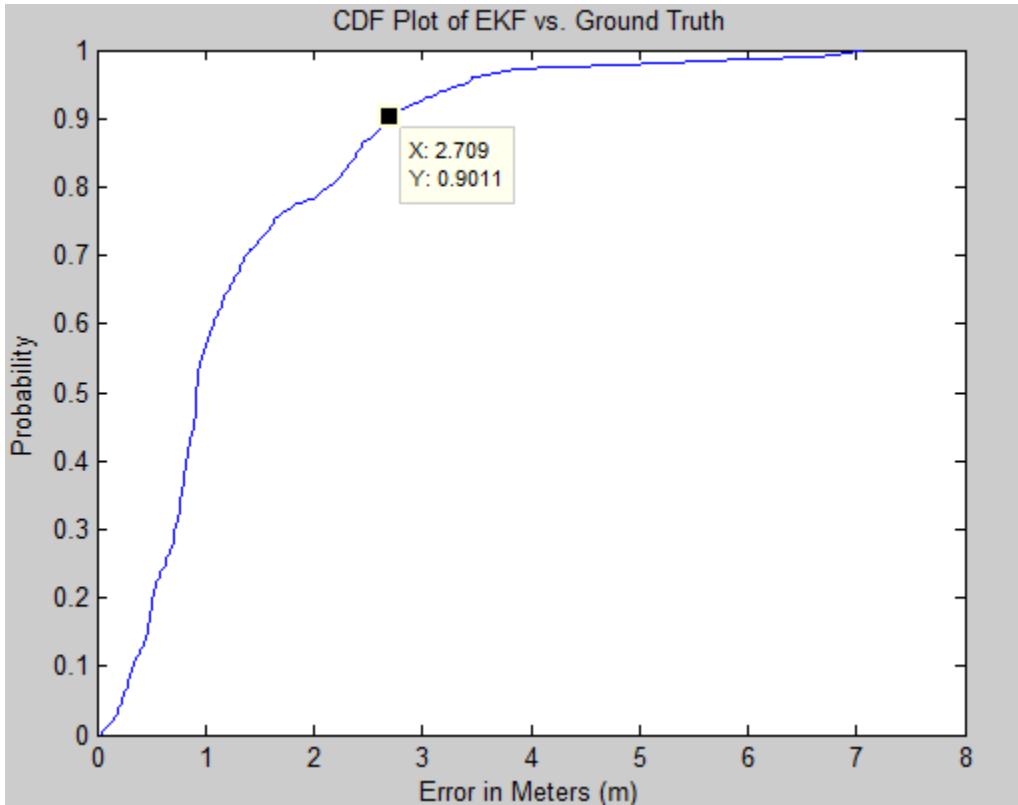
From the plot, we can see that the EKF maps the movement fairly well. The problem in the accuracy, however, is largely due to the orientation error created from the drift of the IMU.

We have tweaked the covariance parameters of our EKF to reject as much drift as possible in order to find the robot more accurately. From the EKF map, we can clearly see that the angle or orientation is approximately correct. The following plot better illustrates the error we obtained.



**Figure 30:** Timing error analysis of the Extended Kalman Filter Algorithm

In the figure above, the EKF algorithm had an outstanding performance. With the exception of the time between 600 and 700 seconds, the errors are all less than 4 meters. Furthermore, immediately after the large error, the algorithm was able to correctly locate the robot's position. With the timing analysis, we generated a CDF of the results to better understand the error. The following figure illustrates our resulting CDF.

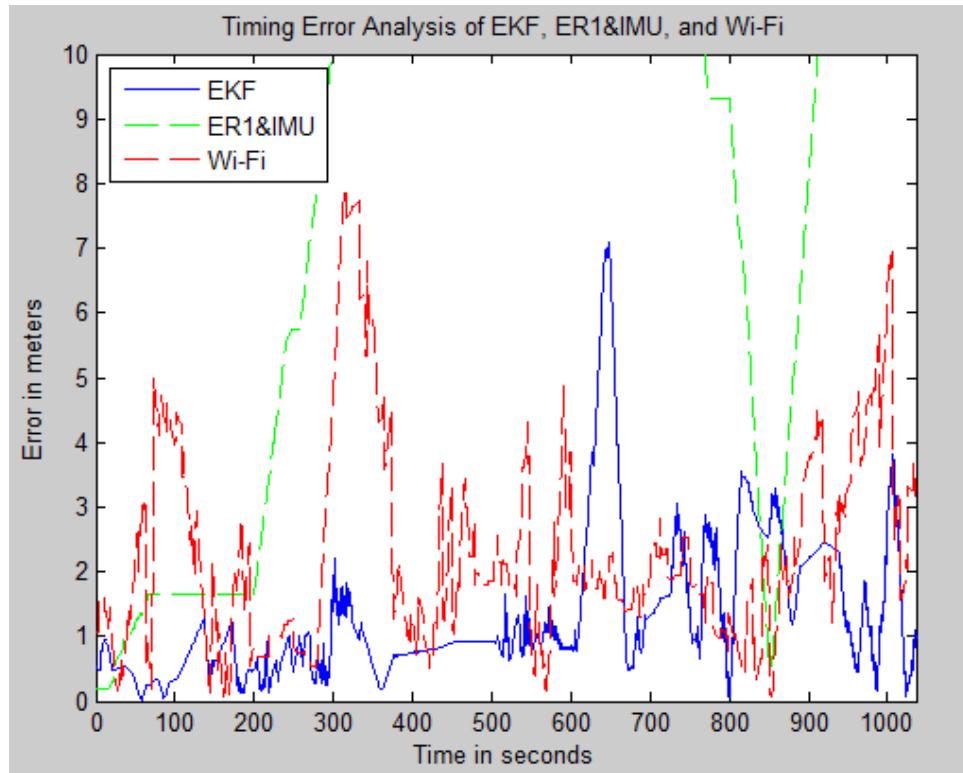


**Figure 31:** Cumulative density function of the Extended Kalman Filter

It can be clearly seen from our above figure that 90% of the error is less than 1 meter. At that mark, the error is estimated to be 2.7 meters. In terms of performance in indoor environment, our results are very good. As mentioned before, typically the error in most indoor localization is around 3 meters. Nevertheless, we have tweaked the parameters of our EKF as well as the database in our Wi-Fi localization to the fullest, given our time constraint. Lastly, the EKF can not only fix the position errors; but also minimizes the drift of the ER1 and IMU data. It combines the continuous tracking ability of the dead reckoning algorithm with the Wi-Fi Kernel algorithm to output the most accurate position estimate. We acknowledge that further improvement can be done with the parameters of the EKF; but our results are certainly large contributions to indoor localization.

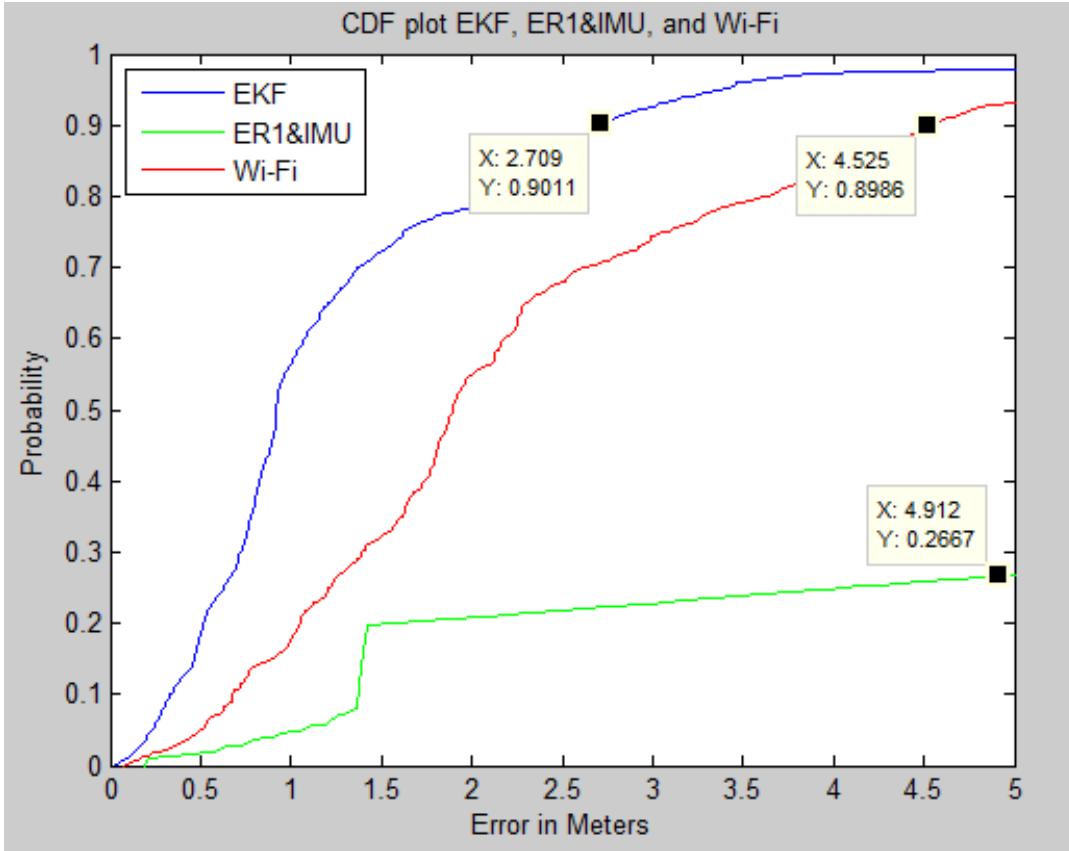
## 5.5 Comparative Performance Analysis

The purpose of this section is to compare the performances of the three algorithms: dead reckoning, Wi-Fi Kernel method and the Extended Kalman Filter. The first plot is the timing error analysis comparing all three algorithms.



**Figure 32:** Timing error analysis of the algorithms: Extended Kalman Filter, wi-fi localization, and dead reckoning

In the plot above, the first thing to note is that the dead reckoning algorithm performed the worst. It illustrated the largest amount of error. Thus, it is only reasonable to compare the EKF with the Wi-Fi Kernel method. From the plot, we can see that the error of Wi-Fi is relatively large at several areas. On the other hand, the EKF only displayed a large error only at one time frame. However, both the EKF algorithm and the Wi-Fi Kernel method were able to correct themselves even with the large errors. After observing the timing error analysis, we used the CDF plots from the previous sections to compare the error rates of the three algorithms.



**Figure 33:** Cumulative density function of the three algorithms: extended Kalman filter, wi-fi localization, and dead reckoning

From the above CDF plot, we can clearly see that the Extended Kalman Filter performed the best. The plot shows that 90% of the error in the EKF is within 2.7 meters. For Wi-Fi Localization, 90% of the error is within 4.5 meters. The problem in Wi-Fi is that the algorithm shows too much instantaneous variations in position estimates. It cannot be used for tracking continuous movement. Lastly, in the Dead Reckoning Algorithm, almost 75% of the error is greater than 5 meters. The weakness in the Dead Reckoning Algorithm is that once angle becomes off, the entire algorithm fails. However, it does a good job in tracking continuous movement. With the EKF, it combines the continuous tracking ability of Dead Reckoning with the accuracy of Wi-Fi to output the most accurate position estimate.

## CHAPTER VI CONCLUSION

In conclusion, we designed, implemented, and tested a location aware multi-sensor robotic platform for indoor applications, taking advantage of an existing Wi-Fi infrastructure. Our platform has three main features. The first feature is a user friendly graphical user interface with the flexibility to log data using different fusion algorithms for evaluation and post processing. One of the purposes of the software architecture is that it allows for the application of location aware robots. The interface contains a real time map display, remote control, and data logging capabilities. With the data log feature, we can easily test and evaluate the performances of different sensor combinations and algorithms.

The second feature of our Major Qualifying Project is the statistical Wi-Fi localization algorithm. This algorithm makes use of the existing Wi-Fi infrastructure inside a building which makes it an inexpensive sensor with low power consumption. The algorithm we used does not require a lot of data training. We went to twelve different locations and logged twenty-four samples in each location. These twenty-four samples are logged in four different directions. Furthermore, by using an existing infrastructure, and developing a software-based position-tracking engine, the performance of the algorithm can be easily accessed and evaluated. The algorithm itself can be easily modified to further enhance the performance.

The last feature is that we designed and implemented the Extended Kalman Filter as the core fusion algorithm that takes advantage of the short term tracking ability of our local sensors such as the Odometer and Gyroscope and the long term tracking ability of our global sensors such as Wi-Fi. By using our global sensor, Wi-Fi RSS readings, we can successfully correct the drift that is imposed by the inertial sensors: Gyroscope, and Odometer. Without the reference

aided by Wi-Fi, the inertial algorithm (dead-reckoning) achieved an error rate greater than 20 meters. On the other hand, Wi-Fi alone achieved ninety percent of the error to be within 4.5 meters of its actual position. The discrepancy can be explained by Wi-Fi's slow response to instantaneous change as well as its short term variations. Lastly, with the EKF which takes advantage of the inertial system for short term tracking, and Wi-Fi Kernel method for long term tracking, it displayed that ninety percent of the error is within 2.7 meters which is very good in terms of indoor localization. Our fusion algorithm performed the best overall; however future work can be implemented to further improve its accuracy.

## Future Work

Overall, we accomplished most of our objectives in this project; however we can further improve the Extended Kalman Filter algorithm. First, Particle filter is another widely used fusion algorithm for indoor localization. In the future, the performance of the Particle filter can be compared with Extended Kalman Filter to see which fusion algorithm performs better in indoor environment. Secondly, we can use the map of the building as a reference to improve the accuracy of the EKF. Using the map, we can identify the walls, rooms, and obstacles within the building in order to prevent the robot from collision and going through the walls. Thirdly, we have not fully tested how changing the covariance matrix of the EKF will affect the system as a whole. The Kalman Filter is a smoothing filter and it smoothes out the noise and drift introduced by local sensors as well as global sensors so that it can combine the advantages of the various sensors. However, it is slow in response to instantaneous changes in movement. For the future work, the second order Extended Kalman filter can be implemented to model the instantaneous velocity and heading change so that it will have better real time performance. Most of our testing has been adjusting the parameters in the EKF, and observing its resulting behavior. A lot

of experiment and measurements remain open in this part of the research. Only a first order model is implemented in this project, where the effects of including the second order model have not yet been tested. This can be done by modifying the state equation and the two update equations. With the second order model, we believe that we can better track instantaneous changes. The last algorithm improvement is that we have yet to incorporate the sonar sensors. We believe that with the aid of the sonar sensors, we can better track the heading of the robot as well as using it for obstacle detection for autonomous movement.

Besides algorithm improvement, we can also develop both autonomous and manned movement applications using our multi-sensor location aware robot. Some of the autonomous applications that we can implement include guided tours to provide better tour experience. In our vision, such applications can be employed at museums, art galleries as well as universities. In terms of manned movement applications, telecommunication can be developed upon the algorithm we have already designed and these types of application can be used in factories and science lab to provide firsthand experience for those who are not able to travel. With the aid of location information, many indoor robotics services can be made possible.

## **Acknowledgements**

The authors would like to express their thanks to Professor Kaveh Pahlavan and his PhD students Ferit Ozan Akgul and Yunxing Ye for their support, assistance and inspiration during the implementation period of this work.

## APPENDICES

## Appendix A - ER-1 Position & Velocity Measurements (10, 15, 25, 50 in.)

	measured(cm)	comp(cm)	measured velocity(cm/s)			comp velocity(cm/s)	
	24.13	22.9 - 0.0	6.0325			5.72	
	24.4475	45.9 - 0.0	6.11			5.75	
	23.8125	68.9 - 0.0	5.95			5.75	
	24.4475	91.8 - 0.0	6.11			5.72	
	23.495	114.9 - 0.1	5.87			5.78	
	24.13	138.1 - 0.1	6.0325			5.8	
	22.86	161.3 - 0.2	5.72			5.8	
	23.495	184.4 - 0.3	5.87			5.78	
	23.8125	207.7 - 0.3	5.95			5.83	
	23.8125	230.8 - 0.4	5.95			5.78	

**Table 3: move 10i test results**

Case3      **cwins lab**       **$t \approx 6$  s**  
**instructed: 15 inches (38.1 cm)**

	measured(cm)		comp(cm)	measured velocity(cm/s)			comp velocity(cm/s)	
	37.94		<b>36.4 - 0.0</b>	6.32			6.06	
	38.03		<b>72.7 - 0.0</b>	6.34			6.05	
	37.87		<b>109.7 - 0.0</b>	6.32			6.17	
	37.94		<b>145.8 - 0.1</b>	6.32			6.02	
	38.03		<b>182.2 - 0.2</b>	6.34			6.07	
	37.8		<b>212.9 - 0.2</b>	6.3			6.12	
	37.75		<b>250.0 - 0.3</b>	6.29			6.18	
	38.03		<b>286.6 - 0.4</b>	6.34			6.1	
	37.94		<b>321.2 - 0.4</b>	6.32			5.77	
	37.85		<b>357.5 - 0.5</b>	6.31			6.05	

mean: **37.918** **6.32** **6.059**

**Table 4: move 15i test results**

Case4 cwins lab  $t \approx 10$  s  
instructed: 25 inches (63.5 cm)

	measured(cm)	comp(cm)	measured velocity(cm/s)	comp velocity(cm/s)
	61.6	61.1 - 0.0	6.16	6.11
	61.28	122.4 - 0.2	6.13	6.13
	61.6	183.6 - 0.6	6.16	6.12
	60.96	244.8 - 1.3	6.1	6.12
	61.6	306.0 - 2.1	6.16	6.12
	60.96	367.0 - 3.2	6.1	6.1
	60.64	428.2 - 4.4	6.07	6.12
	60.96	489.2 - 5.8	6.1	6.1
	60.64	550.5 - 7.5	6.07	6.13
	60.96	611.7 - 9.4	6.1	6.12

mean: **61.12** **6.115** **6.117**

**Table 5: move 25i test results**

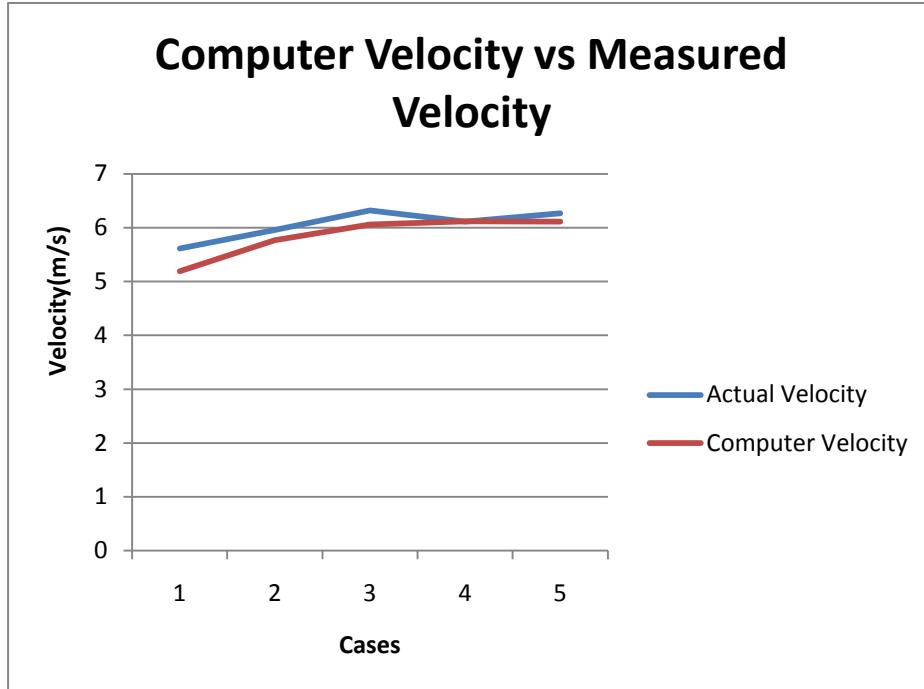
Case5 cwins lab  $t \approx 20$  s  
instructed: 50 inches (127 cm)

	measured(cm)	comp(cm)	measured velocity(cm/s)	comp velocity(cm/s)
	124.7	122.3 - 0.0	6.23	6.12
	125.3	244.6 - 0.4	6.27	6.11
	126.2	367.4 - 1.3	6.31	6.14
	125.8	490 - 2.4	6.29	6.13
	124.7	611.8 - 4.2	6.23	6.09
	126.1	735.3 - 6.6	6.3	6.18
	124.9	856.6 - 8.6	6.25	6.06
	125.5	978.4 - 11.9	6.28	6.09
	124.7	1101.3 - 15.2	6.23	6.15
	125.7	1222.8 - 18.7	6.29	6.08

mean: **125.36** **6.268** **6.115**

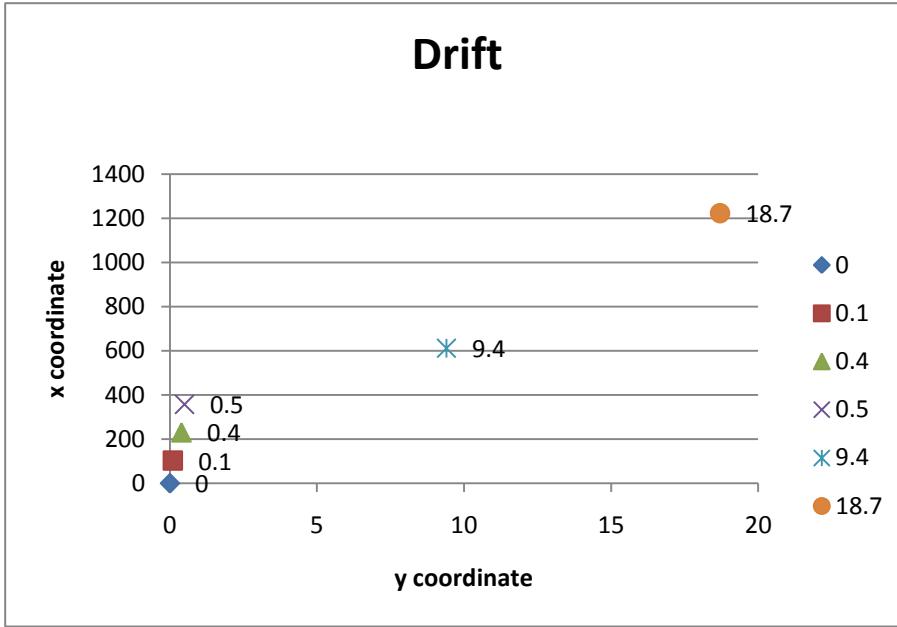
**Table 6: move 50i test results**

The first conclusion that can be drawn from the velocity and position measurements above is that as the step size increases, the difference between actual measured velocity and computer measured velocity decreases.



**Figure 34: Computer Velocity vs. Measured Velocity**

After carefully examining the plot above, Case 4, where the step size is 25 inches seems to be the best case in terms of the accuracy of velocity. Once the step size is increased to 50 inches the actual velocity and the measured velocity starts to diverge from each other. The drift can also be compared between these five different cases. The next figure shows the initial positions, and the final positions of five cases.



**Figure 35: Drift comparison for five different cases**

The figure above shows the initial positions and the final position of the robot for five different cases. The blue dot with '0' indicates the initial position. The red square is "move 5 i" command, the green triangle is "move 10 i", and the next ones are 15, 25 and 50 i respectively. We can conclude that as the step size increases the drift also increases. Then there is an inversely proportional relation between the drift and velocity. Taking the fact that both accurate velocity and positioning is required into consideration, a step size 15 inches will be the most efficient case. When the robot is controlled by using the keypad or joystick; the robot will move 15 inches at each movement instruction.

## Appendix B – Wi-Fi Localization Flow Chart

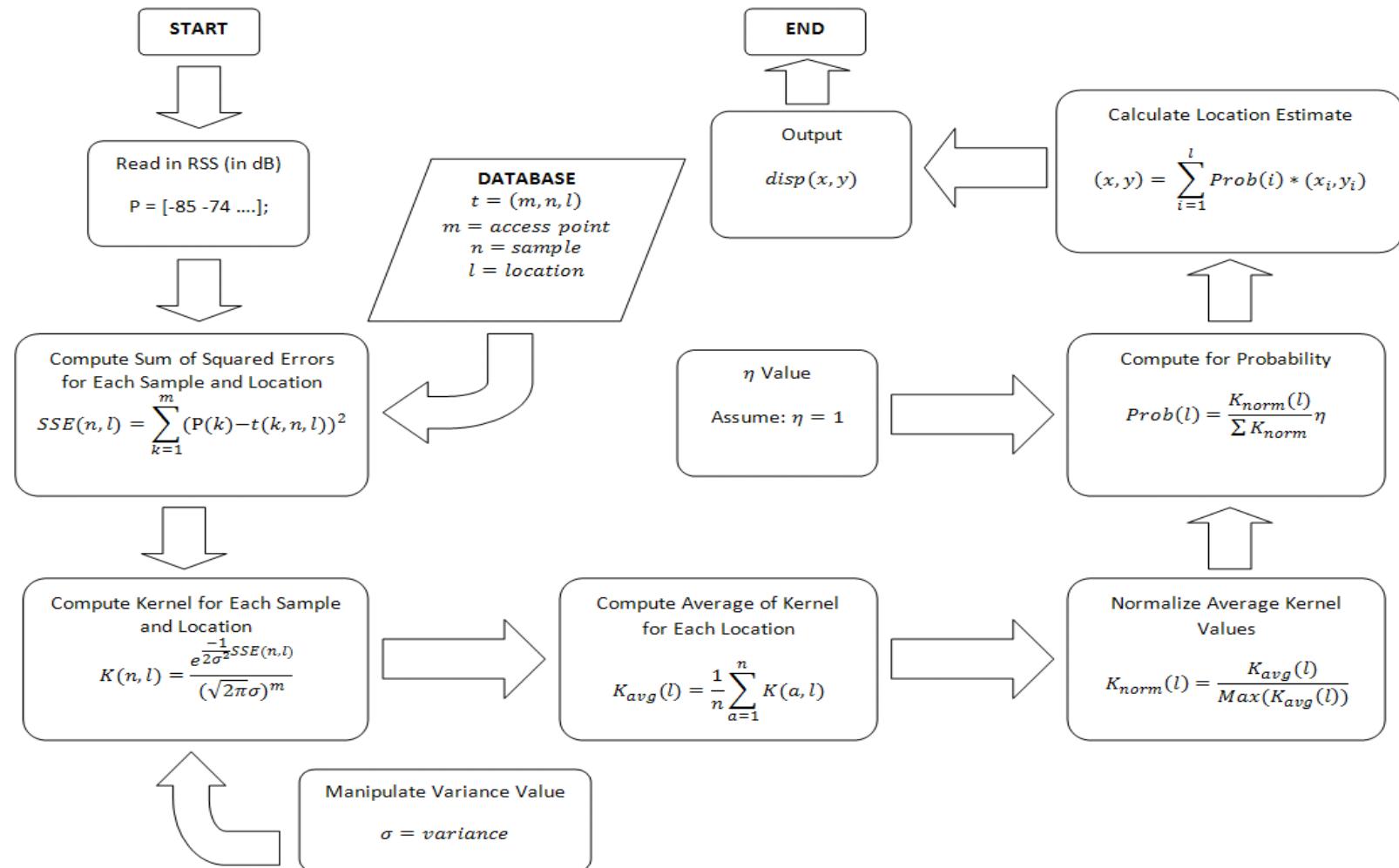


Figure 36: Wi-Fi Flow Chart

## Appendix C – sonar.c (Code that is developed for Vex Ultrasonic Rangefinder)

```
#include "BuiltIns.h"
void main(void)
{
    char result[10];
    //TwoWheelDrive(2,1); // use a two wheel drive robot
    StartUltrasonic(1, 7); // start ultrasonic sensor ranging
    //Drive(70, 0); // start robot driving forward
    GetUltrasonic(1, 7); // continue while distance > 15"
    sprintf(result,"%d",GetUltrasonic(1,7));
    //Drive(0, 0); // stop driving
    PrintToScreen(result);
    StopUltrasonic(1,7);
}
```

### Four\_sonar.c

```
#include "BuiltIns.h"

void main(void)
{
    char result1[10];
    char result2[10];
    char result3[10];
    char result4[10];
    StartUltrasonic(1, 11); // start ultrasonic sensor ranging
    StartUltrasonic(2, 12);
    StartUltrasonic(3, 13);
    StartUltrasonic(4, 14);
    sprintf(result1,"%d",GetUltrasonic(1,11));
    sprintf(result2,"%d",GetUltrasonic(2,12));
    sprintf(result3,"%d",GetUltrasonic(3,13));
    sprintf(result4,"%d",GetUltrasonic(4,14));
    PrintToScreen(result1);
    PrintToScreen(result2);
    PrintToScreen(result3);
    PrintToScreen(result4);
    StopUltrasonic(1,11);
    StopUltrasonic(2,12);
    StopUltrasonic(3,13);
    StopUltrasonic(4,14);
}
```

### **Line\_follower.c**

```
#include "Main.h"

void main(void)
{
int loop=1;
unsigned int Line_follower;

//Connect light sensor to Analog Input 4
//Light=30, Dark=1000
while(loop==1)
{
Line_follower = GetAnalogInput(4);
PrintToScreen("Line Follower%d\n", (int)Line_follower);
Wait(1000);
}
```

## Appendix D- Laser-Optical-Line Tracker Sensors

Here are several types of sensors which can be integrated into ER-1 robot varying by price, accuracy, range, computer interface etc... The results of a detailed literature search about sensors point out what type of sensors are available;

- Laser sensors
- Optical sensors
- Ultrasonic sensors

The laser sensors are the most accurate ones among the sensor types above. The laser sensors that are found after literature search and their features are shown below

	<b>Hokuyo URG-04LX-UG01 Scanning Laser Rangefinder</b> <ul style="list-style-type: none"><li>• Range from 20 mm to 5600 mm</li><li>• Accuracy within 30 mm</li><li>• Computer interface: Includes a USB Cable</li><li>• Price: \$ 1284</li></ul>
--	--

**Table 7: Hokuyo URG-04LX-UG01 Scanning Laser Rangefinder**

	<b>Moduloc LT2000-SP Laser Distance Measurement Meter</b> <ul style="list-style-type: none"><li>• Range from 200 mm to 30 m</li><li>• Accuracy within 3 mm</li><li>• Computer interface: RS 232 or RS422/485</li><li>• Price: \$ 980</li></ul>
---	--

**Table 8: Moduloc LT2000-SP Laser Distance Measurement Meter**

Laser distance sensors are very accurate as seen in their features above. The range they can take measurements is also very long. The major problem with laser distance sensors are their price. Since we have \$400 budget to accomplish this Major Qualifying Project, it would not be meaningful to spend the entire budget on one sensor. Therefore; other sensor types, such as infrared and ultrasonic sensors are given priority in literature search. The optical sensors that are found after literature search and their features are shown below;

	<p><b>Leuze ODSL8 Optical Distance Sensor</b></p> <ul style="list-style-type: none"> <li>• Range from 20 mm to 500 mm</li> <li>• Accuracy within 10 mm</li> <li>• Computer interface: RS 232 or RS485</li> <li>• Price: \$ 631</li> </ul>
---	---

**Table 9: Leuze ODSL8 Optical Distance Sensor**

	<p><b>Leuze ODS 96 Series Optical Distance Sensor</b></p> <ul style="list-style-type: none"> <li>• Range from 60 mm to 5000 mm</li> <li>• Accuracy within 10 mm</li> <li>• Computer interface: RS 232 or RS485</li> <li>• Price: \$ 689</li> </ul>
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**Table 10: Leuze ODS 96 Series Optical Distance Sensor**

The literature search about optical distance sensors prove that; using this type of sensors would be more appropriate in terms of staying in the limits of budget. Optical sensors have lower range than laser sensors; yet their accuracy is also lower than the accuracy of laser sensors. The advantage of optical sensors over laser sensors is their lower price. As a result; ultrasonic sensors

will be more feasible for our study than other sensor types. The ultrasonic sensors that are found after literature search and their features are shown below;

	<p><b>Maxbotix XL-MaxSonar-EZ4 High Performance Sonar Module</b></p> <ul style="list-style-type: none"> <li>• Range from 15 cm to 645 cm</li> <li>• Accuracy within 3 cm</li> <li>• Computer interface: None (requires analog circuitry)</li> <li>• Price: \$ 25</li> </ul>
---	---

**Table 11: Maxbotix XL-MaxSonar-EZ4 High Performance Sonar Module**

	<p><b>Vex Ultrasonic Kit</b></p> <ul style="list-style-type: none"> <li>• Range from 3 cm to 3 m</li> <li>• Accuracy within 1 cm</li> <li>• Computer interface: USB</li> <li>• Price: \$ 30</li> </ul>
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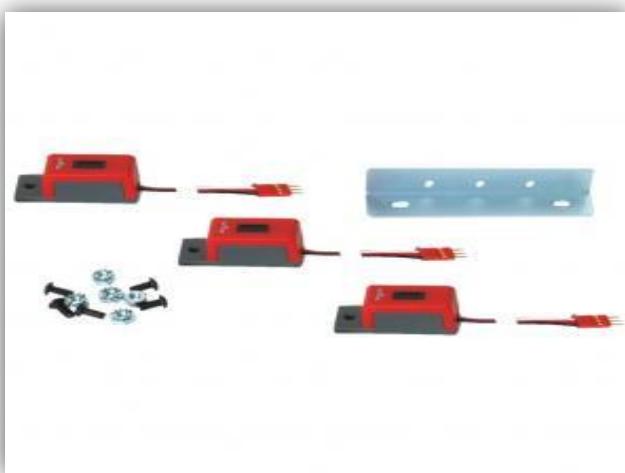
**Table 12: Vex Ultrasonic Kit**

The literature search concludes that the only type of sensor that can fit into the project's budget is ultrasonic sensor. Comparing the two different ultrasonic sensors above, it is observed that Maxbotix has a larger range and lower accuracy and price. Further research at WPI resulted that the Vex Ultrasonic Kit is available for free at Robotics Department. Therefore; the sensor that is tested at first is Vex Ultrasonic Kit.

## A More Different Approach, Line Tracker

Vex Company has another sensor called; the line tracker. This sensor has a very simple working structure similar to the ultrasound sensor. It basically has an infrared sensor on it which scans the colors of the surfaces that it is facing. The line tracker sensor is able to detect wide margins of change in colors. For instance, if we draw a yellow line on a dark surface, the line tracker sensor makes it possible for the robot to follow that yellow line, therefore to go straight. Since drifting is the major problem we have with the movement of ER-1 robot, we can use this line tracker sensor to make the robot follow a pre-defined path.

The problem with the usage of line tracker sensor is its incompatibility with the user interface. One of the goals of our project is to control the robot through remote wireless connection without seeing it. In this case, if the robot follows a pre-defined path our application loses one of its main features. Therefore we should come up with alternative methods to implement the line tracker sensor. The sample code for line tracker sensor can be found in Appendix C.



**Figure 37: Vex Line Tracker Sensor**

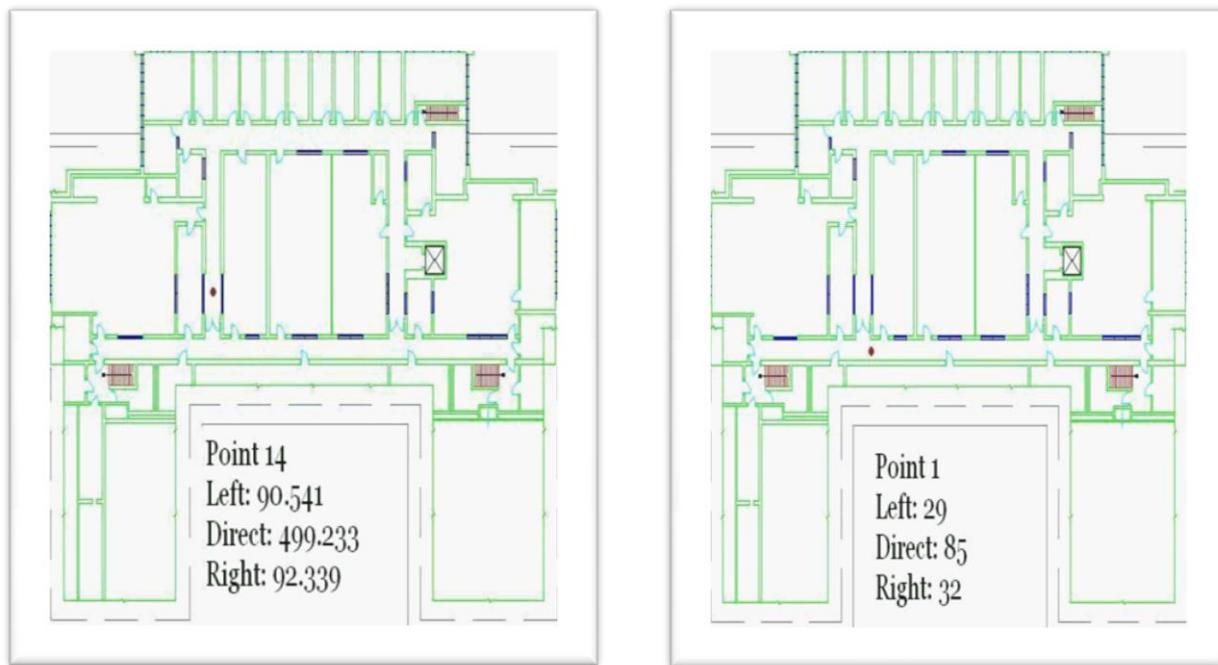
## VEX Ultrasound Sensor Test Results

The output values of the Vex Ultrasonic Rangefinder are very steady. The refresh rate of the reading is 1 per second and the baud rate is 115200. In order to determine the efficiency of the Ultrasonic Rangefinder, the distance readings from the rangefinder are compared with the readings from a laser measurement tool. The results of the comparison are shown below;

	Sonar Rangefinder	Laser Measurement Tool
<b>Pros(+)</b>	Has computer interface More steady values Portable Long battery life Much cheaper Easy to develop	Much more accurate Displays up to three significant digits Portable Long battery life More resistant to shocks Longer range( around 30 m)
<b>Cons(-)</b>	Short range Less accurate Not durable to shocks	No computer interface No measure below 0.6 m Much more expensive
<b>Measurements</b>		
-Device placed on the left side of robot	* Values vary between 28-33 inches; which is between 71-83 cm * While the robot is turning these values do not change considerably	* Values vary between 90-92 cm * While the robot is turning these values do not change considerably
-Device placed on the right side of robot	* Values vary between 28-33 inches; which is between 71-83 cm * While the robot is turning these values do not change considerably	* Values vary between 90-92 cm * While the robot is turning these values do not change considerably
-Device placed on the front side of robot	* Values vary between 84-89 inches; which is between 213-226 cm * While the robot is turning these values go down to the range of 43-49 inches; which is 109-125 cm	* Values are close to accurate unless they are > 30 m or < 0.6 m * While the robot is turning these values go down to the range of 114-124 cm

**Table 13: Vex Ultrasonic Rangefinder vs. FatMax TLM100 Laser Meter**

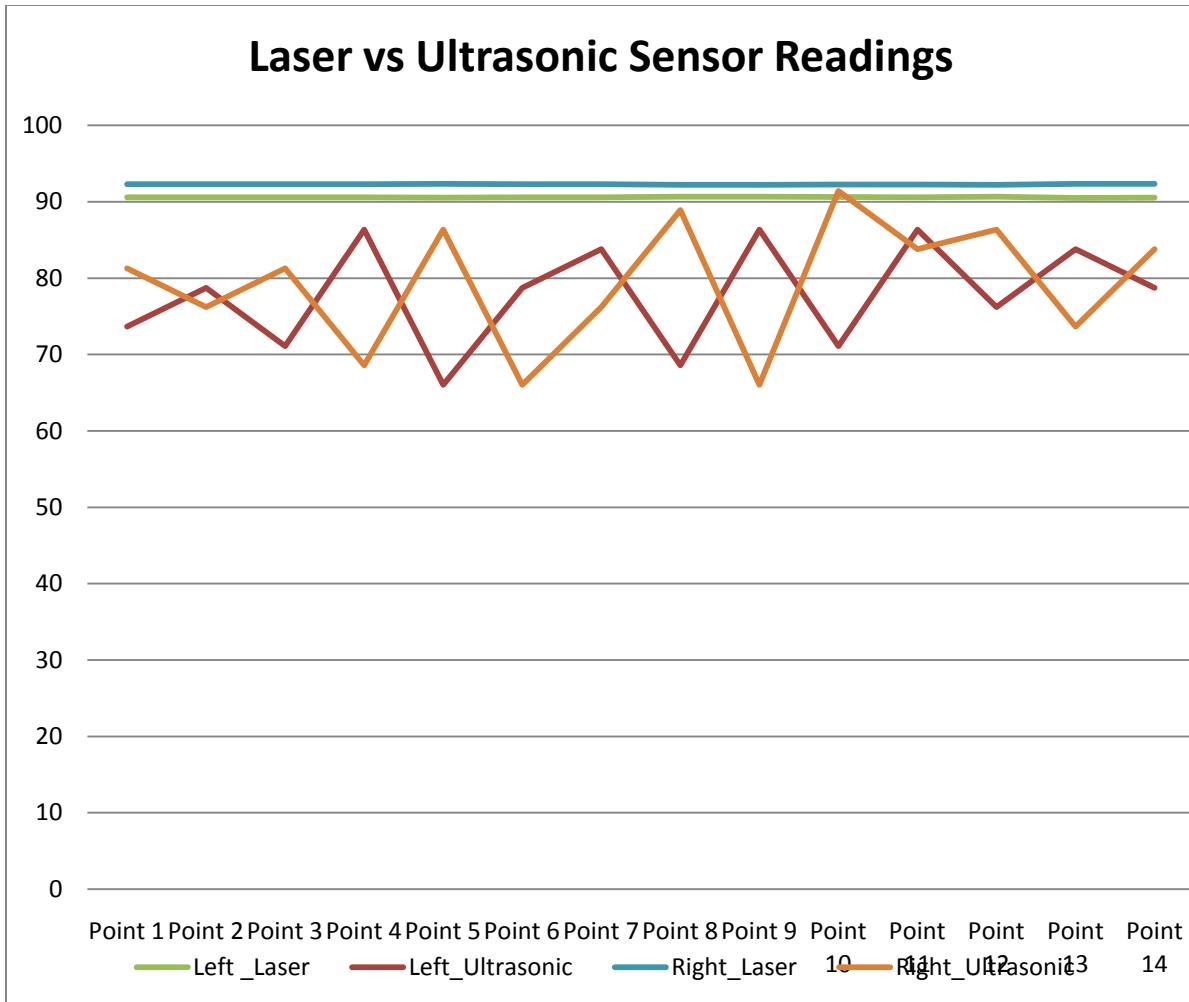
The comparison between the Vex Ultrasonic Kit and TLM100 Laser Meter proved that using ultrasonic rangefinder does not provide as accurate readings as the laser meter does; but it is much more feasible. Therefore; a further research to find less expensive and at the same time more accurate sensors is required. Following are the two demos that are prepared to test the efficiency of Ultrasonic Rangefinder and Laser Meter on the third floor of the Atwater Kent Building around the hallway. Figure 39 summarizes the measurements of position in three different cases; when the sensor is mounted to the front side of the robot, right side of the robot and finally the left side of the robot.



**Figure 38: Laser Readings and Ultrasonic Sensor Readings**

( <http://img705.imageshack.us/img705/4767/laserreadings.gif>

<http://img20.imageshack.us/img20/2941/sensorreadings.gif> )



**Figure 39: Laser vs. Ultrasonic Sensor Readings**

The results of the plot point out that when the laser tool or ultrasonic sensor is mounted onto the front side of the ER-1 robot, the measurements are not very steady. The ultrasonic rangefinder has more steady values though. Furthermore the direct measurements of laser tool and ultrasonic rangefinder are not close to each other. While mounted on left or right both of the sensors perform accurately and steadily. The left and right side measurement values are very close to each other and they do not vary by an importance margin throughout the movement of the robot. In this case new methods to increase the direct measurement precision should be analyzed.

### ***Ultrasound Sensor Applications***

The ultrasound sensor detects the distance of the closest object to the robot by transmitting echo waves. Once an obstacle is detected the echo waves travel back to the sensor and the distance they travel becomes the distance of the closest object. The working mechanism of the ultrasound sensor is fairly simple in this sense.

There might be several methods to implement the usage of ultrasound sensor in our system depending on the place where the sensor is mounted or the number of sensors. The first method that we tried was mounting the sensor to the front side of the robot, such that it detects the closest object in the robot's path.



**Figure 40: Vex Ultrasound Sensor mounted to four different sides on the robot**

After implementing and taking measurements about the first method, it turned out that mounting the sensor to the front side of the robot might not be the best method to make use of that. First of all, the ultrasound sensor has a limited range and its readings cannot be perfectly accurate due to the way that sound waves travel along their path. The robot that we are using, ER-1, has a built-in obstacle detector which is easy to program and implement. Therefore, using the new ultrasound sensor for just obstacle detection would not make sense.

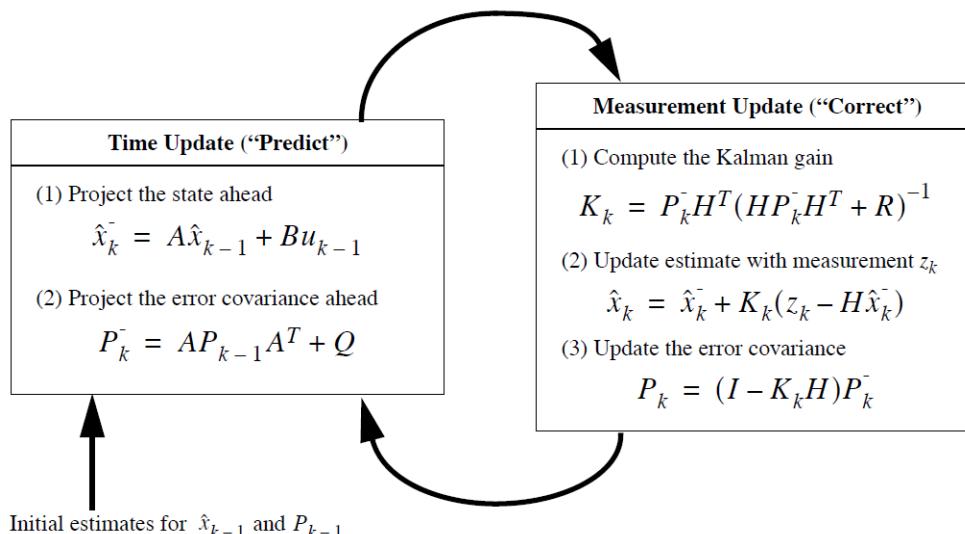
An alternative way of implementing the usage of ultrasound sensors in our system is to place four of them in different places around the robot. We assume we place four ultrasound sensors to the front, left, right and back sides of the robot respectively. With this method we will be detecting the closest objects to the front and rear sides of the robot. The sensors on the left and right sides of the robot will be measuring the distance of the robot to the walls in the corridor. The data that indicates the distance of the walls from the robot might be useful in this manner; if the user instructs the robot to follow a certain straight way, and the left and right ultrasound measurements change by a wide margin, that proves that the robot is drifting. It is possible to develop software that can order to robot to keep a fixed distance from the walls at the both side unless it is ordered to turn. So, the ultrasound sensors can be used to remove or at least decrease the effect of drift during the movement of the robot. The sample code to get four ultrasound sensors to work at the same time can be found in Appendix C.

The problem of the ultrasound sensor is that its readings are not perfectly accurate and consistent. When it displays the distance measured 17 inches for a few seconds it can suddenly jump to 243 inches, which is the maximum range of it, and cause inaccuracies with our measurements. The usage of a more precise sensor, such as an optical one is required at this stage. Also, since we need to return the ultrasound sensors that we borrowed from Robotics Department at WPI at the beginning of D Term, we need to buy new sensors and this will cost around \$80.

## Appendix E – Kalman Filter

Largely due to the constant variations in the Wi-Fi localization techniques, it is practical to combine Wi-Fi localization measurements with a filter that, in a sense, smoothes out the measurements. Although there are many smoothing filters that we can use to satisfy our goal, we particularly paid attention to the Kalman filter, developed by R.E. Kalman. In general, the Kalman filter computes the mean of the state of process through recursive mathematical equations. Furthermore, the filter is extremely useful in estimating the past, present, and future states as suggested by [11]. Another important note is that the Kalman Filter is a linear filter; we will not be able to use this filter to combine all our sensors. However, we can use this filter to smooth the measurements of Wi-Fi before using another algorithm to combine our three main localization sensors.

The whole idea of the Kalman Filter can be characterized by the following figure.



**Figure 41: Kalman Filter Model<sup>8</sup>**

The filter starts by making a prediction using the past result, noise covariance, and state transition matrix. Next, the filter computes a measurement update based on the current

<sup>8</sup> “An Introduction to the Kalman Filter,” by Greg Welch and Gary Bishop. Page 6.

measurements. Using the prediction and measurement, the filter can then update the Kalman gain, and the covariance. The state transition matrix is not updated in the regular Kalman filter; however it is updated in the Extended Kalman Filter. The set of equations used to compute the prediction phase are shown below.

$$\hat{x}_k^- = A\hat{x}_{k-1} + Bu_{k-1}$$

$$P_k^- = AP_{k-1}A^T + Q$$

**Equation 10: Prediction Equations of Kalman Filter<sup>9</sup>**

In the above equations, the predicted state,  $\hat{x}_k^-$  and covariance,  $P_k^-$  are computed using the previous input and covariance. Additionally, this computation requires the use of the state transition matrix, A, and the system noise, Q. In general, the input controls vector u and the input matrix B is set to zero, as noted by [11].

The next step is to calculate the measurement update, and modifying the Kalman gain to better equate the measurement with the prediction.

$$K_k = P_k^- H^T (H P_k^- H^T + R)^{-1}$$

$$\hat{x}_k = \hat{x}_k^- + K_k (z_k - H \hat{x}_k^-)$$

$$P_k = (I - K_k H) P_k^-$$

**Equation 11: Measurement Update Equations of Kalman Filter<sup>10</sup>**

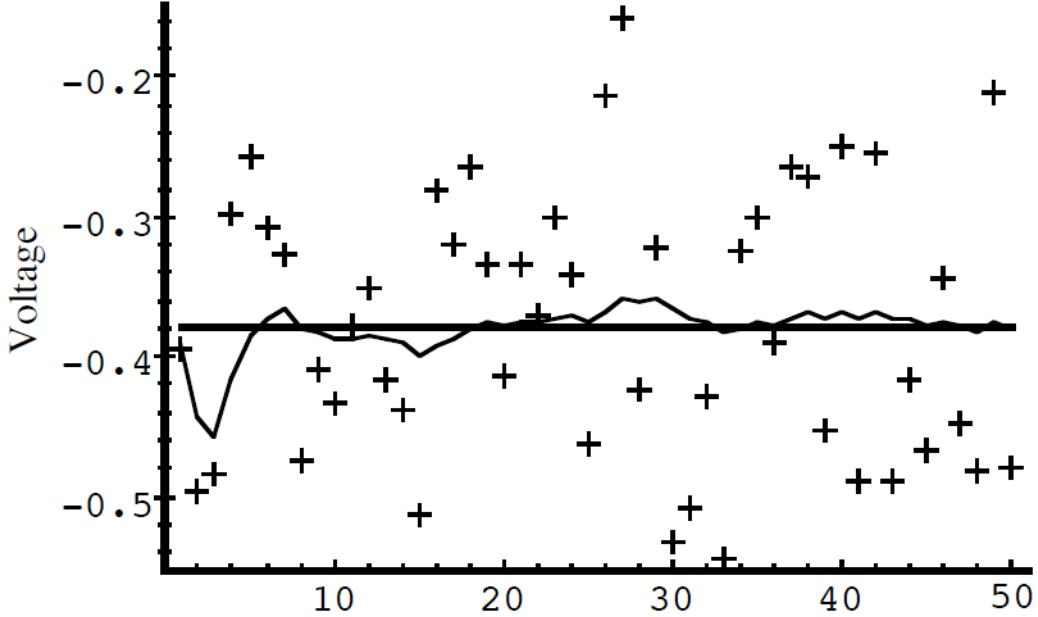
First, the Kalman gain is computed using the observation matrix, H, the predicted covariance,  $P_k^-$ , and the measurement noise, R. In general, H is default as the identity matrix. Using the Kalman gain, measurement  $z^k$ , predicted state, and the observation matrix, the next

---

<sup>9</sup> Welch and Bishop. Page 5.

<sup>10</sup> Welch and Bishop. Page 5.

equation will then update the state. Lastly, the filter updates the covariance. It is also important to note that the covariance is fed back into the prediction phase to update the predicted covariance. Below are the results of a Kalman filter.



**Figure 42: Kalman Filter Results<sup>11</sup>**

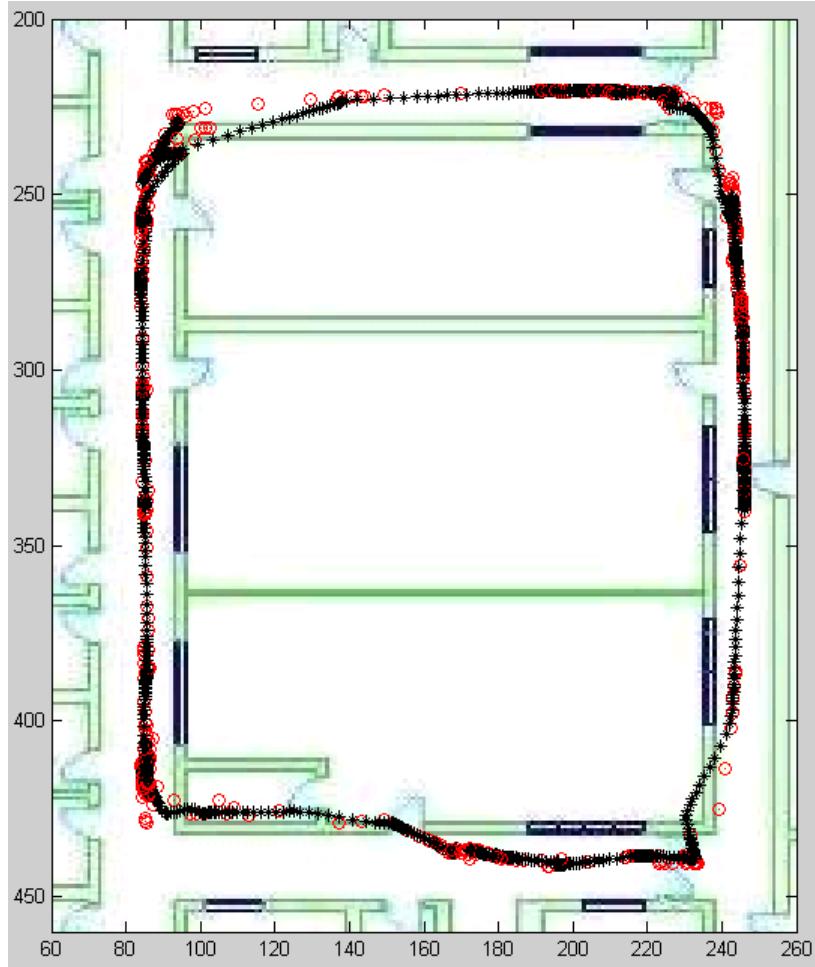
The cross marks represent the noisy measurements, the straight line is the true voltage value and the curve is the Kalman Filter output. As shown above, the Kalman filter was able to adapt the noisy measurements to approximate the true value. By choosing a constant for the prediction noise  $Q$ , and the measurement noise  $R$ , the filter will update very quickly the covariance,  $P$  and the Kalman gain,  $K$ , as noted by [11]. Since this is a linear filter, as previously mentioned, it does not account for non linear conditions. Hence, it may seem more practical to use its evolved model, the Extended Kalman Filter. Nevertheless, we may be able to make use of this filter on the Wi-Fi localization measurements, since it is a smoothing filter after all.

---

<sup>11</sup> Welch and Bishop. Page 13.

## Appendix F – Wi-Fi Kalman Filter Results

In the previous Wi-Fi section, we have shown that Wi-Fi localization have a large amount of instantaneous movement. This refers to the parts when Wi-Fi immediately jumps from one location to the other. Hence, by adding the Kalman Filter to Wi-Fi, the data show a much smoother state transition.



**Figure 43: Raw Wi-Fi (Red) vs. KF Wi-Fi (Black) Results**

This first plot illustrates the tracking of the regular Kalman Filter of Wi-Fi versus the Raw Wi-Fi data. As shown from the above plot, the regular Kalman Filter displayed much better tracking of the robot than the raw Wi-Fi readings. The filtered plot shows a smoother transition compared to the unfiltered one.

## Appendix G – Wi-Fi Kernel Method MATLAB Codes

```

%% expected an the input matrix result
function [position] = Get_WiFi_Position(MACs,RSSIs)
% validate MAC + RSSI arrays are same length
check = length(MACs) - length(RSSIs);
if check ~= 0
    disp('there is a mismatch between the size');
end
%clc;
% close all;
PATH(PATH, 'C:\ER1LocationListener\Matlab\WiFi'); % this path should be
changed
index = 0;
temp_index = [];
load mac_address3
mac_address = sorted_list_b;
number_APs_DB = length(mac_address);
data = zeros(number_APs_DB,1);
data(:,:)= -100;
counter = 1;
clock = 1;
%%while(1)
%%[status result] = system('.\WiFi\WR API Demo.exe'); %%this
call should be changed
number_APs = length(RSSIs); %%this
calculates how many access point
for i = 1:number_APs
    for j = 1:number_APs_DB
        %delta = sum(abs(MACList(i,:)-mac_address(j,:)));
        if(strcmpi(MACs(i,:), mac_address(j,:)))
            temp_index(clock,:) = [i j];
            clock = clock + 1;
        end
    end
end
clock = 1;
data(temp_index(:,2),counter) = RSSIs(temp_index(:,1)); %% take record of
the RSSI
counter = counter + 1;
clear MACs
clear temp_index
clear RSS_temp
clear RSSIs
result = data;
load database4_11;
load loc_x_4_11;
load loc_y_4_11;
APs = size(database,1); % 54 access points
y = size(database,2); % 30 training samples
z = size(database,3); % 10 reference locations
points = 1;
%t = zeros(APs,y,z); % 3D matrix as database
noreading = -85;
p = result(:,:);
sigma=0.02;

```

```

eta=1;
sse=0;
knorm=zeros(1,z);
prob=zeros(z,points);
kgauss=zeros(APs,z);
for m = 1:1:points
for k = 1:1:z
for i = 1:1:y
for l=1:1:APs
sse=sse+(p(l,m)-database(l,i,k))^2;
end
kgauss(y,k)=(exp(-sse*(2*(sigma)^2)))/((sqrt(2*pi)*sigma)^APs);
sse=0;
end
end
for k=1:1:z
for b=1:1:y
knorm(k)=knorm(k)+kgauss(b,k);
end
end
knorm=knorm/y;
kmax=max(knorm);
knorm=knorm/kmax;
ksum=sum(knorm);
prob(:,m)=eta*knorm/ksum;
probsum=sum(prob);
end
position = Location_Estimation(prob, loc_x, loc_y);
function position = Location_Estimation(probab, x_coor, y_coor)
num = size(probab');
route = zeros(1,num(1)*2);
route_count = 1;
for i=1:num(1)
for j=1:num(2)
route(route_count) = route(route_count) + probab(j,i)*x_coor(j);
route(route_count+1) = route(route_count+1) + probab(j,i)*y_coor(j);
end
route_count = route_count + 2;
end
disp(route(1)*(180/20));
disp(route(2)*(180/20));
position = [route(1)*(180/20) route(2)*(180/20)];

```

## Appendix H – EKF Time Update MATLAB Codes

```

% TIME UPDATE EQUATIONS (predict)
% x(k+1) = f(x(k)) project ahead using last estimate
% P(k+1) = A(k)*P(k)*A(k)' + Q(k)
function [x, P] = Time_Update(x, P, u)
x_noise = u(1)*0.15;
if(x_noise < 0.5)
    x_noise = 1;
end
% System noise covariance:
Q = eye(3,3);%eye(5,5);
Q(1,1)=(x_noise)^2; % x +/- 1 cm
Q(2,2)=(x_noise)^2; % y +/- 1 cm
Q(3,3)=(0.5*pi/180)^2; % heading +/- 0.000001 radians
%Force Angular Displacement to 0 if less than 3 degrees
if(abs(u(2)) < 3*pi/180)
    u(2) = 0;
    Q(3,3) = (10^-3)^2;
end
% Current State
xP = x(1); % x Position
yP = x(2); % y Position
Phi = x(3); % Heading
dPos = u(1); % Change in position
dPhi = u(2); % Change in Heading
x(1) = xP + dPos*cos(Phi); % predict new x <= dPhi ?
x(2) = yP - dPos*sin(Phi); % predict new y <= dPhi?
x(3) = Phi + dPhi; % predict new heading
% Clip Heading Angle
if(dPhi == 0)
    x(3) = Angle_Clip(x(3)*180/pi)*pi/180;
end
% Build the System matrix A:
% This is the jacobian matrix of the prediction function, f
% A = eye(5,5);
% A(1,3) = -dPos*sin(Phi); A(2,3) = -dPos*cos(Phi);
% A(1,4) = cos(Phi); A(2,4) = -sin(Phi);
% A(3,5) = 0;
A = eye(3,3);
A(1,3) = -dPos*sin(Phi);
A(2,3) = -dPos*cos(Phi);

P = A*P*A'+Q;

```

## Appendix I – EKF Measurement Update MATLAB Codes

```
function [x, P] = WiFi_Measurement_Update(x, P, z)

% WiFi Measurement covariance:
R = eye(2,2);
R(1,1) = (15)^2; % WiFi x +/- 0.5cm
R(2,2) = (15)^2; % WiFi y +/- 0.5cm

% Build the measurement matrix:
H=zeros(2,3);
H(1,1) = 1; H(2,2) = 1;

% measurement function:
hx(1,1)= x(1); % x Position
hx(2,1)= x(2); % y Position

% Compute Kalman Gain:
% K(k) = P(k)*H(k) ' *inv(H(k)*P(k)*H(k) '+R(k)) where P(k) is prediction (Time
% Update)
% R - variance of the measurement noise
K=P*H'*inv(H*P*H'+R);

%K(3,:)=K(3,:)*10^-6;

% Update the estimate with measurement y(k):
% x(k) = x-(k) + K(k)*(y - H(k)*x-(k)); x=x+K*(z-hx); where x-(k) is
% prediction (Time Update)
innov=z-hx;
corr=K*innov;
%corr(3) = 0;
x = x + corr;

% Compute error covariance for update estimate:
%P(k)=(I-K(k)*H(k))P(k) where P(k) is prediction (Time Update)
%P=(eye(size(K,1))-K*H)*P;
% "Joseph form" - better numerical behavior (Brown p.261)
P = (eye(size(K,1))-K*H)*P*(eye(size(K,1))-K*H) '+K*R*K';

% show adaption to current state
disp(corr);
```

## Appendix J - EKF Initialization MATLAB Codes

```

function [x,P] = Initialize_State_2(sampleMACs, sampleRSSIs, h)
numSamples = size(sampleMACs,1);
samplePos = zeros(numSamples, 2);
posAvg = [0 0];
disp(numSamples);
for i=1:numSamples
    samplePos(i,:) = Get_WiFi_Position(sampleMACs(i,:)', sampleRSSIs(i,:)');
end
posAvg(1) = mean(samplePos(:,1));
posAvg(2) = mean(samplePos(:,2));
posCov(1) = (15)^2;%std(samplePos(:,1))^2;
posCov(2) = (15)^2;%std(samplePos(:,2))^2;
% numMags = length(imuMagData);
% sampleHead = zeros(numMags);
% for i=1:numMags
%     sampleHead(i) = atan2(imuMagData(i,1), imuMagData(i,2));
% end
% headAvg = mean(sampleHead);
% headCov = std(sampleHead)^2;
%headAvg = .5*pi;
%headCov = 0.1;
numMags = 10;
sampleHead = zeros(numMags,1);
magdata = zeros(numMags,3);
for i=1:numMags;
    Get_Real_Time_Data;
    pause(.1);
    mag_y = inertialData(1,8);
    mag_x = inertialData(1,7);
    mag_offset = -17 * (pi/180); % magnetic heading offset is 17 degrees
    sampleHead(i,1) = atan2(mag_y,-mag_x) + mag_offset;
    magdata(i,:) = [mag_x mag_y inertialData(1,9)];
end
mag_x = mean(magdata(:,1));
mag_y = mean(magdata(:,2));
headAvg = atan2(mag_y,mag_x)+mag_offset;
headCov = (10*pi/180)^2;%cov(sampleHead);
disp(mag_x);
disp(mag_y);
disp(headAvg*180/pi);
% disp(sampleHead*180/pi);
% disp(magdata);
% disp(mean(magdata(:,1)));
% disp(mean(magdata(:,2)));
% disp(mean(magdata(:,3)));
% disp(headAvg*180/pi);
x = [posAvg(1); posAvg(2); headAvg];
P = eye(3,3);
P(1,1) = posCov(1);
P(2,2) = posCov(2);
P(3,3) = headCov;

```

## Appendix K – Angle Clip MATLAB Codes

```
function [new_heading] = Angle_Clip(curr_heading)
% This function basically clips the heading to the nearest multiple of 90
% degree. If it is outside of the range of clipping then it is default to
% its original value.
% Specifies the range for clipping
range=20;
% These boundaries are all multiples of 90
upperbound=0;
lowerbound=0;
% Finds the two values that current heading is between.
while (abs(curr_heading)>upperbound)
    upperbound = upperbound + 90;
    lowerbound = upperbound - 90;
end
% Finds the distance between heading and the upper and lower boundaries
upperdist = upperbound - abs(curr_heading);
lowerdist = abs(curr_heading) - lowerbound;
% Decides whether to clip or not as well as which value to clip it to
if (upperdist < lowerdist)
    if
        ((abs(curr_heading)<=(upperbound+range)) && (abs(curr_heading)>=(upperbound-range)))
            temp = upperbound;
        else
            temp = curr_heading;
        end
    else
        if
            ((abs(curr_heading)<=(lowerbound+range)) && (abs(curr_heading)>=(lowerbound-range)))
                temp = lowerbound;
            else
                temp = curr_heading;
            end
        end
    end
% If current heading is a negative value,
% then it restores that to the new heading
if (curr_heading < 0)
    if(temp<0)
        new_heading = temp;
    else
        new_heading = temp*-1;
    end
else
    new_heading = temp;
end

end
```

## Appendix L – Ground Truth MATLAB Codes

```
ground_data = xlsread('ground_truth_data4_11',2);

num_points = length(xSaved);
x_pos = xSaved(1:num_points,1);
y_pos = xSaved(1:num_points,2);
heading = xSaved(1:num_points,3);
temp_time = char(state_info(1:num_points,2));

ekf_times = temp_time(:,11:18);
ekf_times_scale = zeros(num_points,1);

% Convert time to seconds
for i=1:length(x_pos)
    hour_to_sec =
((str2num(ekf_times(i,1))*10)+(str2num(ekf_times(i,2))))*60*60;
    min_to_sec=(str2num(ekf_times(i,4))*10+str2num(ekf_times(i,5)))*60;
    sec = str2num(ekf_times(i,7))*10+str2num(ekf_times(i,8));
    ekf_times_scale(i,1) =hour_to_sec+min_to_sec+sec;
end

%% Build Ground Truth Plot
ground_time = ground_data(:,3);
Times = [29 9 23 18 12 14 9 88 170 50 80 121 71 42 85 41 29 57 30 26 50 5];
start_x = 2025;
start_y = 3924;

y_stop = [3924 3942 3915 3978 3978 3942 3942 3960 3960 3960 3960 3960 3330 1971
1971 1944 1944 2376 2376 2664 2664 3924 3942];

x_stop = [2025 1980 1950 1908 1908 1863 1863 1602 738 730 720 720 720
720 2187 2187 2205 2205 2205 2178 2178];

% find index that is at location 4 and 8
temp_index=1;
time_index=1;
loc_index=zeros(length(Times)+1,1);

for i=1:length(x_pos)
    temp=ekf_times_scale(i) - ekf_times_scale(temp_index);
    if(temp>=Times(time_index))
        loc_index(time_index)=i;
        temp_index=i;
        time_index = time_index+1;
    end
    if (time_index>length(Times))
        break;
    end
end

loc_index(length(x_stop)) = num_points;
x_ground=zeros(num_points,1);
y_ground=zeros(num_points,1);
x_ground(1) = start_x;
y_ground(1) = start_y;
```

```

% store stop locations in ground truth
for i=1:length(x_stop)
    x_ground(loc_index(i)) = x_stop(i);
    y_ground(loc_index(i)) = y_stop(i);
end

for i=1:length(x_stop)
    if (i == 1)
        x_diff = x_ground(loc_index(i))-x_ground(1);
        y_diff = y_ground(loc_index(i))-y_ground(1);
        startp = 2;
        endp = loc_index(i) - 1;
        diff_points = endp-startp;
    else
        x_diff = x_ground(loc_index(i))-x_ground(loc_index(i-1));
        y_diff = y_ground(loc_index(i))-y_ground(loc_index(i-1));
        startp = loc_index(i-1) + 1;
        endp = loc_index(i) - 1;
        diff_points = endp - startp;
    end
    for a=1:diff_points+1
        x_step = x_diff/diff_points;
        y_step = y_diff/diff_points;
        x_ground(startp-1+a) = x_ground(startp-2+a)+x_step;
        y_ground(startp-1+a) = y_ground(startp-2+a)+y_step;
    end
end

```

## Appendix M - Get IMU Data MATLAB Codes

```
% Get_Real_Time_Data.m
% This function reads one sample of data from the IMU.
% Modified Version of MT_Easy_Script

function inertialData = Get_IMU_Data

if(exist('h') == 0)
% Creates the server
h=actxserver('MotionTracker.CMT');
% Create a CMT instance
serial = '43206-40120-9E20D-B4A57';
h.cmtCreateInstance(serial);
% Set Parameters
COMport = 6;
baudrate = 115200;
% Opens port for IMU
h.cmtOpenPort(COMport,baudrate);
% Checks to see if MTx is connected
[num_MTs]= h.cmtGetMtCount();
if num_MTs==0,
    error('MTx not connected')
end
% request device information from MotionTracker
[deviceId] = h.cmtGetMtDeviceId(0);
dec2hex(deviceId);
% Put MotionTracker in config mode
h.cmtGotoConfig();
[heading] = 0;
[location] = 0;
[samplefreq] = 100;
% request calibrated inertial and magnetic data along with orientation data
h.cmtSetDeviceMode(6, 5, samplefreq, deviceId)      % Orientation outputmode,
% sample counter+euler, 100 Hz
% That's it!
% CMT is ready to start processing the data stream from the MotionTracker
h.cmtGotoMeasurement(); % start processing data
end
% wait short moment for object to read data from COM-port
pause(0.1);
% let CMT get next data bundle
h.cmtGetNextDataBundle();
% retrieve the data
[inertialData] = h.cmtDataGetCalData(deviceId); % get latest calibrated data
% from buffer
[eulerAngle] = h.cmtDataGetOriEuler(deviceId); % get latest orientation data
% from buffer
inertialData = double(inertialData); % data values (can be converted to
% double for easy use in Matlab)
eulerAngle = double(eulerAngle); % data values (can be converted to double
% for easy use in Matlab)
disp(inertialData);
```

## Appendix N – Ground Truth C# Code

```
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Windows.Forms;

namespace GroundTruth
{
    public partial class Form1 : Form
    {
        private double PixelsToCM = 180.0 / 20.0;
        public Form1()
        {
            InitializeComponent();
            label1.Text = "Width: " + pictureBox1.Width + "px (" +
pictureBox1.Width * PixelsToCM + "cm)\n";
            label1.Text += "Height: " + pictureBox1.Height + "px (" +
pictureBox1.Height * PixelsToCM + "cm)\n";
            label1.Text += "\nPixelsToCM: 180/20";
        }

        private void btnLogTime_Click(object sender, EventArgs e)
        {
            dataGridView1.Rows.Add(DateTime.Now.TimeOfDay);
        }

        private void pictureBox1_Click(object sender, EventArgs e)
        {
            Point pos = pictureBox1.PointToClient(Cursor.Position);
            int xPos = pos.X;
            int yPos = pos.Y;
            if (chkUseRealUnits.Checked)
            {
                xPos = (int)(xPos * PixelsToCM);
                yPos = (int)(yPos * PixelsToCM);
            }
            dataGridView1.Rows.Add(new object[] { xPos, yPos,
DateTime.Now.TimeOfDay });
        }

        private void btnClearLog_Click(object sender, EventArgs e)
        {
            dataGridView1.Rows.Clear();
        }
    }
}
```

## Appendix 0.1: Robot Remote Control Client (ER1Navigator) Models

### Appendix 0.1.1: Robot.java

```
package models;
import java.awt.Graphics;
import java.awt.Color;

import controllers.LocationHardwareController;
import controllers.LocationSensorManagerServer;

public class Robot
{
    private Point initialOffset;
    private Point location;
    private double angle;
    private double width;
    private double height;

    //private ER1Client robotClient; // USES OLD ER1 REMOTE API
    // use ER1 Location Sensor Manager Server
    private LocationSensorManagerServer robotClient;
    private boolean connected;

    private RobotTrace robotTrace;

    private final float CMPerFoot = 30.48f;

    public Robot()
    {
        // start robot 5 feet from origin in x and y direction
        location = new Point((int)(4*CMPerFoot), (int)(4*CMPerFoot));
        angle = 0;

        initialOffset = new Point(0, 0);
        //initialOffset = new Point(28*CMPerFoot, 70*CMPerFoot);
        //initialOffset = new Point(5*CMPerFoot, 5*CMPerFoot);

        // set the width/height to around 8 inches (20cm)
        width = 35;
        height = 35;

        // Create new robot trace to track path of robot
        robotTrace = new RobotTrace();

        //robotClient = new ER1Client("192.168.1.2"); // USES OLD ER1
        // use ER1 Location Sensor Manager Server
        robotClient = new LocationSensorManagerServer("192.168.1.2");
        connected = false;

        // Use new ER1 Location Sensor Manager Server
```

```

}

/* REMOVING OLD ER1Client
public ER1Client getClient()
*/
public LocationSensorManagerServer getClient()
{
    return robotClient;
}

public RobotTrace getTrace()
{
    return robotTrace;
}

public boolean connected()
{
    return connected;
}

public boolean connect(String ipAddress)
{
    robotClient.setIPAdress(ipAddress);
    connected = robotClient.Connected();
    return connected;
}

/* REMOVING OLD ER1Client
public boolean connect()
{
    connected = robotClient.connect();
    return connected;
}

public void disconnect()
{
    robotClient.disconnect();
    connected = false;
}
*/

public double getWidth()
{
    return width;
}

public double getHeight()
{
    return height;
}

public Point getLocation()
{
    return location;
}

```

```

public double getX()
{
    return location.getX();
}

public double getY()
{
    return location.getY();
}

public double getAngle()
{
    return angle;
}

public void updateLocation(double x, double y, double angle)
{
    if(this.connected()) {
        // Update x, y coordinates in cm and angle in degrees
        location.setX(x + initialOffset.getX());
        location.setY(y + initialOffset.getY());
        this.angle = angle;
    } else {
        // Update x, y coordinates in cm and angle in degrees
        location.setX(x);
        location.setY(y);
        this.angle = angle;
    }

    // Record updated location
    robotTrace.addPoint(location);
}
}

```

## Appendix 0.1.2: Map.java

```

package models;

import java.util.ArrayList;
import java.beans.XMLEncoder;
import java.beans.XMLDecoder;
import java.io.FileOutputStream;
import java.io.FileInputStream;

public class Map {
    private String name;
    private double width;
    private double height;

    ArrayList<Line> lines;

    private final double PixelsPerCM = 0.25;
    private final double CMPerFoot = 30.48;
}

```

```

public Map()
{
    name = "";
    width = 800;
    height = 600;
    lines = new ArrayList<Line>();

    loadTestMap();
}

public void loadTestMap()
{
    // set canvis size
    this.width = 62*CMPerFoot;
    this.height = 80*CMPerFoot;

    // outer map
    addLineInFeet(1, 1, 61, 1);
    addLineInFeet(1, 79, 61, 79);
    addLineInFeet(1, 1, 1, 79);
    addLineInFeet(61, 1, 61, 79);

    addLineInFeet(7, 7, 55, 7);
    addLineInFeet(7, 73, 55, 73);
    addLineInFeet(7, 7, 7, 73);
    addLineInFeet(55, 7, 55, 73);
}

public Map(Map map)
{
    this.name = map.name;
    this.width = map.width;
    this.height = map.height;
    this.lines = (ArrayList<Line>)map.lines.clone();
}

public double getWidth()
{
    return width;
}

public double getHeight()
{
    return height;
}

public String getName()
{
    return name;
}

public void setName(String name)
{
    this.name = name;
}

public void addLine(Line line)

```

```

{
    lines.add(line);
}

private int feetToPixels(float feet)
{
    return (int) (feet * CMPerFoot * PixelsPerCM);
}

/**
 * Adds a line to the map params in unit of cm
 * @param x1 cm
 * @param y1 cm
 * @param x2 cm
 * @param y2 cm
 */
public void addLine(double x1, double y1, double x2, double y2)
{
    lines.add(new Line(x1, y1, x2, y2));
}

/**
 * Adds a line to the map params in unit of feet
 * @param x1 Feet
 * @param y1 Feet
 * @param x2 Feet
 * @param y2 Feet
 */
public void addLineInFeet(double x1, double y1, double x2, double y2)
{
    lines.add(new Line(x1*CMPerFoot, y1*CMPerFoot, x2*CMPerFoot,
y2*CMPerFoot));
}

public ArrayList<Line> getLines()
{
    return lines;
}

// FileWriting
//http://www.rgagnon.com/javadetails/java-0470.html
public boolean writeFile(String filename)
{
    // Create output stream
    FileOutputStream fos = null;
    try{
        fos = new FileOutputStream(filename);
    } catch(Exception e) {
        return false;
    }

    // Create XML encoder.
    XMLEncoder xenc = new XMLEncoder(fos);

    // Write object;
    xenc.writeObject(new Map(this));
}

```

```
        return true;
    }

    public boolean readFile(String filename)
    {
        // Create input streams.
        FileInputStream fis = null;
        try{
            fis = new FileInputStream(filename);
        } catch(Exception e) {
            return false;
        }

        // Create XML decoder.
        XMLDecoder xdec = new XMLDecoder(fis);

        // Read object.
        Map readMap = (Map)xdec.readObject();

        this.width = readMap.width;
        this.height = readMap.height;
        this.lines = readMap.lines;

        return true;
    }
}
```

### Appendix 0.1.3: ER1RemoteConnection.java

```
package models;
import java.io.*;
import java.net.URL;

public class ER1RemoteConnection {
    private String address;

    public ER1RemoteConnection(String address)
    {
        this.address = address;
    }

    public String sendCommand(String command)
    {
        command = command.replace(" ", "%20");
        String url = "http://" + address + "/send_command/" + command;
        return httpRequest(url);
    }

    private String httpRequest(String requestURL) {
        String response = "";
        try {
            URL url = new URL(requestURL);
            BufferedReader in = new BufferedReader(new
InputStreamReader(url.openStream()));
            String inputLine;
```

```

        while ((inputLine = in.readLine()) != null) {
            response += inputLine;
        }
        in.close();

    } catch (IOException e) {
        e.printStackTrace();
    }

    if(response == "") {
        return "NO_RESPONSE";
    }

    return response;
}

}

```

## Appendix 0.2: Robot Remote Control Client (ER1Navigator) Controllers

### Appendix 0.2.1: ER1NavigatorFrame.java

```

import javax.swing.*;
import java.awt.*;
import java.util.Hashtable;
import java.util.Timer;
import java.util.TimerTask;

import models.*;
import views.*;
import controllers.*;

public class ER1NavigatorFrame extends JFrame {

    private JSlider velocitySlider;

    /**
     * @param args
     */
    public static void main(String[] args) {
        // TODO Auto-generated method stub
        new ER1NavigatorFrame();
    }

    public ER1NavigatorFrame()
    {
        super("ER1 Navigator");
        setDefaultCloseOperation(EXIT_ON_CLOSE);

        // UIManager.setLookAndFeel(UIManager.getSystemLookAndFeelClassName());
        Container content = getContentPane();
        content.setBackground(Color.lightGray);

        // Create the models
    }
}

```

```

models.Robot robot = new models.Robot();
Map map = new Map();

// Create the controllers
LoggerController logger = new LoggerController();
MoveController moveController = new MoveController(robot);
MapController mapController = new MapController();

// Create the views
MapPanel mapPanel = new MapPanel(map, robot ,
mapController);
ConnectionPanel connectionPanel = new
ConnectionPanel(robot);
CommandPanel commandPanel = new CommandPanel(robot);
ControlPanel controlPanel = new
ControlPanel(moveController);
LoggerPanel loggerPanel = new LoggerPanel(robot, logger);

// Create the tabbed pane of views
JTabbedPane tabPane = new JTabbedPane();
tabPane.addTab("Connection", connectionPanel);
tabPane.addTab("Command", commandPanel);
tabPane.addTab("Control", controlPanel);
tabPane.addTab("Logging", loggerPanel);

// Add MapPanel to left half side of the screen and the
TabbedPane to the right half side
JPanel mainArea = new JPanel(new GridLayout(1,3));
JPanel mapArea = new JPanel();
mapArea.setLayout(new BoxLayout(mapArea,
BoxLayout.Y_AXIS));
JSlider zoomSlider = mapPanel.getZoomSlider();
JCheckBox detailView = mapPanel.getDetailView();

mapArea.add(zoomSlider);
mapArea.add(detailView);
mapArea.add(mapPanel.getHeadingLabel());
mapArea.add(mapPanel);
mainArea.add(mapArea);
mainArea.add(tabPane);
content.add(mainArea);
setSize(1024, 768);
setVisible(true);

// Update Robots Location every second using ER1 Control
Panel
TimerTask robotLocationController = new
RobotLocationController(robot, mapPanel, logger);
Timer timer = new Timer();
timer.schedule(robotLocationController, 0, 1000);

}
}

```

## Appendix 0.2.2: ER1Controller.java

```
package controllers;

import java.sql.Time;
import java.util.Date;
import java.util.TimerTask;

import models.Robot;
import views.MapPanel;

public class ER1Controller extends TimerTask{
    private MapPanel mapPanel;
    private Robot robot;
    private LoggerController logger;
    private LocationHardwareController lhc;

    public ER1Controller(Robot robot, MapPanel mapPanel, LoggerController logger)
    {
        this.robot = robot;
        this.mapPanel = mapPanel;
        this.logger = logger;
        lhc = new LocationHardwareController("130.215.173.219");
    }

    public boolean updateRobotPosition()
    {
        Robot robot = mapPanel.getRobot();

        if(!robot.connected()) {
            return false;
        }

        // send robot command to get position, parse, update position,
        and redraw
        String positionStr =
        robot.getClient().sendCommand("getPosition");
        if(positionStr.startsWith("IOException")) {
            System.out.println("Connection error: " + positionStr);
            return false;
        }

        // Parse ER1 Data from Server
        String[] peices = positionStr.split("\n");
        if(peices.length != 4)
        {
            System.out.println("Position error: " + positionStr);
            return false;
        }
        String xPos = peices[0].replace("xPos: ", "").trim();
        String yPos = peices[1].replace("yPos: ", "").trim();
        String angl = peices[2].replace("angle: ", "").trim();
        String time = peices[3].replace("Timestamp: ", "").trim();

        // Print TOM (Time of Measurement) and TOA (Time of Arrival)
```

```

        Date toa = new Date();
        System.out.println("TOM: " + time + "\t TOA: " + toa);

        double x = Double.parseDouble(xPos);           // in units of cm
        double y = Double.parseDouble(yPos);           // in units of cm
        double angle = Double.parseDouble(angl); // in units of degrees

        robot.updateLocation(x, y, angle);

        // Position Logging
        if(logger.isLogging())
            logger.logLocation(x, y, angle);

        return true;
    }

    @Override
    public void run() {
        // TODO Auto-generated method stub
        updateRobotPosition();
        mapPanel.repaint();
    }
}
}

```

### Appendix 0.2.3: MapController.java

```

package controllers;

import javax.swing.JSlider;
import javax.swing.event.ChangeEvent;
import javax.swing.event.ChangeListener;
import views.*;

public class MapController implements ChangeListener {

    private MapView mapView;
    private RobotView robotView;
    private static final int ZOOM_MIN = 0;
    private static final int ZOOM_MAX = 100;
    private static final int ZOOM_INIT = 25;

    public MapController()
    {
        this.mapView = null;
        this.robotView = null;
    }

    public void setMapView(MapView mapView)
    {
        this.mapView = mapView;
    }

    public void setRobotView(RobotView robotView)
    {

```

```

        this.robotView = robotView;
    }

@Override
public void stateChanged(ChangeEvent event) {
    JSlider zoomSlider = (JSlider)event.getSource();

    if (!zoomSlider.getValueIsAdjusting()) {
        double zoom = zoomSlider.getValue() / 100.0;
        mapView.setZoom(zoom);
        robotView.setZoom(zoom);
    }
}

}

```

#### Appendix O.2.4: MoveController.java

```

package controllers;

import java.awt.Color;
import java.awt.event.KeyEvent;
import java.awt.event.KeyListener;

import javax.swing.JLabel;
import javax.swing.JSlider;
import javax.swing.event.ChangeEvent;
import javax.swing.event.ChangeListener;

import models.*;

public class MoveController implements KeyListener, ChangeListener {

    private Robot robot;
    private boolean firstMove = true;
    private KeyEvent lastEvent = null;
    private int velocity = 30;
    private JLabel controlLabel;

    public MoveController(Robot robot)
    {
        this.robot = robot;
    }

    public void setControlLabel(JLabel lblControl)
    {
        controlLabel = lblControl;
    }

@Override
public void stateChanged(ChangeEvent e) {
    JSlider velocitySlider = (JSlider)e.getSource();

    if (!velocitySlider.getValueIsAdjusting()) {
        velocity = velocitySlider.getValue();
    }
}

```

```

        try {
            robot.getClient().sendCommand("set v
"+velocity+"\n");
        } catch (Exception e1) {
            // TODO Auto-generated catch block
            //e1.printStackTrace();
        }
    }
}

@Override
public void keyPressed(KeyEvent event) {
    if (!robot.connected()) {
        updateControlLabel(false, "No Connection to ER1");
        return;
    }

    if (lastEvent != null && lastEvent.getKeyCode() == event.getKeyCode())
        return;
    lastEvent = event;

    switch (event.getKeyCode())
    {
        case KeyEvent.VK_UP: upPressed(); break;
        case KeyEvent.VK_DOWN: downPressed(); break;
        case KeyEvent.VK_LEFT: leftPressed(); break;
        case KeyEvent.VK_RIGHT: rightPressed(); break;
        default: updateControlLabel(true); break;
    }
}

@Override
public void keyReleased(KeyEvent arg0) {
    if (!robot.connected()) {
        updateControlLabel(false, "No Connection to ER1");
        return;
    }

    lastEvent = null;
    switch (arg0.getKeyCode())
    {
        case KeyEvent.VK_UP: upReleased(); break;
        case KeyEvent.VK_DOWN: downReleased(); break;
        case KeyEvent.VK_LEFT: leftReleased(); break;
        case KeyEvent.VK_RIGHT: rightReleased(); break;
    }
    updateControlLabel(true); // Clear movement from control label
}

@Override
public void keyTyped(KeyEvent arg0) {
    // TODO Auto-generated method stub
}

public void upPressed()
{
}

```

```

        updateControlLabel(true, "Moving Forward");
        System.out.println("move forward");
        if(robot.connected())
        {
            String recMsg;
            String doneString;
            boolean moveDone = false;
            if(!firstMove)
            {
                try {
                    Thread.sleep(100);
                } catch (InterruptedException e) {
                    // TODO Auto-generated catch block
                    e.printStackTrace();
                }
                System.out.println("Checking if Move Done");
                recMsg = robot.getClient().sendCommand("events\n");
                doneString = "move done";
                moveDone = (recMsg.indexOf(doneString) >= 0);
            }

            if(moveDone || firstMove)
            {
                if(firstMove)
                    System.out.println("First Move sending
command");
                if(moveDone)
                    System.out.println("Last Move Done but move key
still pressed... resending move command");
                    robot.getClient().sendCommand("move 50000 cm\n");
                    firstMove = false;
                }
            }
            else {
                System.out.println("Error Moving: Robot is not
connected...");
                //robot.updateLocation(robot.getLocation().getX()+20,
robot.getLocation().getY(), robot.getAngle());
            }
        }

    public void upReleased()
    {
        System.out.println("stop move forward\n");
        if(robot.connected())
        {
            robot.getClient().sendCommand("stop\n");
        } else {
            System.out.println("UpReleased: STOP MOVNG FAILED");
        }

        firstMove = true;
    }

    public void downPressed()
    {

```

```

updateControlLabel(true, "Moving Backwards");
System.out.println("move backward");
if(robot.connected())
{
    if(firstMove)
    {
        robot.getClient().sendCommand("move -500000 cm\n");
        firstMove = false;
    }
}
else {
    System.out.println("Error Moving: Robot is not
connected...");
    //robot.updateLocation(robot.getLocation().getX()-20,
robot.getLocation().getY(), robot.getAngle());
}
}

public void downReleased()
{
    System.out.println("stop move forward\n");
    if(robot.connected())
    {
        robot.getClient().sendCommand("stop\n");
    }
    firstMove = true;
}

public void leftPressed()
{
    updateControlLabel(true, "Turning Left");
    System.out.println("turn left\n");
    if(robot.connected())
    {
        robot.getClient().sendCommand("move 360 d\n");
    }
    else {
        System.out.println("Error Moving: Robot is not
connected...");
        //robot.updateLocation(robot.getLocation().getX(),
robot.getLocation().getY()-20, robot.getAngle());
    }
}

public void leftReleased()
{
    System.out.println("stop turn left\n");
    if(robot.connected())
    {
        robot.getClient().sendCommand("stop\n");
    }
}

public void rightPressed()
{
    updateControlLabel(true, "Turning Right");
    System.out.println("turn right\n");
}

```

```

    if(robot.connected())
    {
        robot.getClient().sendCommand("move -360 d\n");
    }
    else {
        System.out.println("Error Moving: Robot is not
connected...");
        //robot.updateLocation(robot.getLocation().getX(),
robot.getLocation().getY()+20, robot.getAngle());
    }
}

public void rightReleased()
{
    System.out.println("stop turn right\n");
    if(robot.connected())
    {
        robot.getClient().sendCommand("stop\n");
    }
}

public void updateControlLabel(boolean inControl)
{
    if(inControl)
    {
        updateControlLabel(true, "In Control");
    } else {
        updateControlLabel(false, "Click Here To Control");
    }
}

public void updateControlLabel(boolean inControl, String state)
{
    if(inControl && robot.connected())
    {
        controlLabel.setBackground(Color.GREEN);
        controlLabel.setText(state);
        controlLabel.requestFocus();
    } else if(!robot.connected()) {
        controlLabel.setBackground(Color.RED);
        controlLabel.setText("ER1 API: Not Connected");
    } else {
        controlLabel.setBackground(Color.RED);
        controlLabel.setText(state);
    }
}

public void displayNotInControl()
{
    controlLabel.setBackground(Color.RED);
    if(!robot.connected())
        controlLabel.setText("ER1 API: Not Connected");
    else
        controlLabel.setText("Click Here To Control");
}

```

```
}
```

### Appendix 0.2.5: RobotLocationController.java

```
package controllers;

import java.util.ArrayList;
import java.util.TimerTask;
import models.*;
import views.*;

public class RobotLocationController extends TimerTask {

    private MapPanel mapPanel;
    private Robot robot;
    private LoggerController logger;

    public RobotLocationController(Robot robot, MapPanel mapPanel,
LoggerController logger)
    {
        this.robot = robot;
        this.mapPanel = mapPanel;
        this.logger = logger;
    }

    public boolean connected()
    {
        if(!robot.connected()) return false;

        /*
        String resp = robot.getClient().sendCommand("isER1Connected");
        resp.trim();
        if(resp.startsWith("CONNECTED")) return true;

        return false;
        */
        return true;
    }

    public boolean updateRobotPosition()
    {
        Robot robot = mapPanel.getRobot();

        // Make sure we are connected to both the:
        //     remote location sensor manager server
        //     and the ER1 Remote API
        if(!this.connected()) {
            return false;
        }

        /* USING OLD TELNET DIRECT CONNECTION TO ER1 REMOTE TELNET API */
        // NEW API MIMICS OLD SO SAME CODE WORKS
    }
}
```

```

        // otherwise the robot is connected so
        // send robot command to get position, parse, update position,
and redraw
        //robot.getClient().sendCommand("move -10 c\n");
        //robot.getClient().waitFor("move\n");
        String positionStr =
robot.getClient().sendCommand("getEKFPosition");//customPosition\n");
        if(positionStr.split(" ").length != 4)
        {
            System.out.println("Position error: " + positionStr);
            return false;
        }
        double x = 0, y = 0, angle = 0;

        try {
            x = Double.parseDouble(positionStr.split(" ")[1]); // in units
of cm
            y = Double.parseDouble(positionStr.split(" ")[2]); // in units
of cm
            angle = Double.parseDouble(positionStr.split(" ")[3]); // in
units of degrees
        } catch(Exception e) {
            System.out.println("Position error extracting: " +
positionStr);
        }
        robot.updateLocation(x, y, angle);

        // Position Logging
        if(logger.isLogging())
            logger.logLocation(x, y, angle);

        return true;
    }

    @Override
    public void run() {
        // TODO Auto-generated method stub
        updateRobotPosition();
        mapPanel.repaint();
    }
}

```

## Appendix O.2.6: LoggerController.java

```

package controllers;

import java.io.File;
import java.security.Timestamp;
import java.sql.Time;
import java.util.ArrayList;

import javax.swing.JTextArea;

```

```

import models.*;

public class LoggerController {
    private File file;
    private boolean logging;
    // private boolean replay;
    private JTextArea txtLogArea;

    private ArrayList<PositionLog> robotLog;

    public LoggerController()
    {
        file = null;
        logging = false;
        // replay = false;
        txtLogArea = null;

        robotLog = new ArrayList<PositionLog>();
    }

    public ArrayList<PositionLog> getPositionLog()
    {
        return robotLog;
    }

    public boolean isLogging()
    {
        return logging;
    }

    public void clearLog()
    {
        robotLog.clear();
        if(txtLogArea != null)
            txtLogArea.setText("X\tY\tangle\ttime\tvelocity\n");
    }

    public void startLogging()
    {
        // stopReplay();
        logging = true;
        clearLog();
    }

    public void stopLogging()
    {
        logging = false;
    }

    /*
    public boolean isReplay()

```

```

    {
        return replay;
    }

    public void startReplay()
    {
        replay = true;
        stopLogging();
    }

    public void stopReplay()
    {
        replay = false;
    }

    public void logPosition(Point location)
    {
        robotTrace.addPoint(location);
    }
    */

    public void logLocation(double x, double y, double angle)
    {
        // Get current timestamp
        java.util.Date today = new java.util.Date();
        Time now = new Time(today.getTime());

        PositionLog curPos = new PositionLog(x, y, angle, now);
        PositionLog lastPos = null;
        if(robotLog.size() > 0)
            lastPos = robotLog.get(robotLog.size()-1);

        // log x, y, angle, and timestamp
        if(isLogging() && txtLogArea != null)
        {
            txtLogArea.append(curPos.toString() + "\t" +
PositionLog.calcVelocity(lastPos, curPos) + "cm/s " + "\n");
            robotLog.add(curPos);
        }
    }

    public void setLogArea(JTextArea txtLogArea)
    {
        this.txtLogArea = txtLogArea;
    }
}

```

## Appendix 0.3: Robot Remote Control Client (ER1Navigator) Views

### Appendix 0.3.1: CameraPanel.java

```
package views;
```

```

import java.awt.*;
import java.awt.image.BufferedImage;
import java.net.MalformedURLException;
import java.net.URL;
import java.util.*;
import java.util.Timer;

import javax.swing.*;

public class CameraPanel extends JPanel {
    Image img;
    Image lastImg;
    Timer timer;
    int interval; // interval to update frames in milliseconds
    String ipAddress = "130.215.172.134:8888"; // = "localhost:8888";
    CameraPanel () {
    {
        this.interval = 500;
        this.img =
    Toolkit.getDefaultToolkit().createImage("http://"+ipAddress+"/current.jpg");
        this.timer = new Timer();
        timer.schedule(new FrameGrabTask(this), this.interval);
    }
}

class FrameGrabTask extends TimerTask {
    CameraPanel cp;

    public FrameGrabTask(CameraPanel cp) { this.cp = cp; }
    public void run() {

        URL url = null;
        try {
            url = new URL("http://"+ipAddress+"/current.jpg");
        } catch (MalformedURLException e) {
            // TODO Auto-generated catch block
            e.printStackTrace();
        }

        Image img = Toolkit.getDefaultToolkit().createImage(url);
        img.setAccelerationPriority(1);

        MediaTracker mt = new MediaTracker(cp);
        mt.addImage(img, 0);

        try{
            mt.waitForAll();
        } catch(Exception ex) {
            System.out.println(ex.getMessage());
        }
        mt.removeImage(img);

        System.out.println("Update frame");

        cp.timer.schedule(new FrameGrabTask(cp), cp.interval);
        cp.updateFrame(img);
    }
}

```

```

        }

    }

    public void updateFrame (Image newImg)
    {
        this.img = newImg;
        this.repaint();
        //this.repaint();

        //img.flush();
    }

    public void paint (Graphics g) {

        super.paint (g);

        this.setSize(this.img.getWidth(null), this.img.getHeight(null));

        //Draw image centered in the middle of the panel
        if(this.img != null)
            g.drawImage (this.img, 10, 10, this); //imgX, imgY, this);

    } // paintComponent
}

```

### Appendix 0.3.2: CommandPanel.java

```

package views;

import javax.swing.*;
import java.awt.event.*;
import java.awt.*;

import models.Robot;

public class CommandPanel extends JPanel {

    private Robot robot;
    private JLabel lblCommand;
    private JLabel lblResponse;
    private JTextField txtCommand;
    private JTextField txtResponse;
    private JButton btnSendCommand;

    public CommandPanel (Robot robot)
    {
        this.robot = robot;

        initializeComponents();

        setVisible(true);
    }

    public void initializeComponents()

```

```

{
    this.setLayout(new GridLayout(3, 2));

    lblCommand = new JLabel("Command");
    txtCommand = new JTextField(16);
    add(lblCommand);
    add(txtCommand);

    lblResponse = new JLabel("Response");
    txtResponse = new JTextField(16);
    add(lblResponse);
    add(txtResponse);

    btnSendCommand = new JButton("Send Command");
    btnSendCommand.addActionListener(new ActionListener() {
        public void actionPerformed(ActionEvent e) {
            send_command();
        }
    });
    add(btnSendCommand);
}

public void send_command()
{
    // Make sure robot is connected
    if(!robot.connected())
    {
        System.out.println("Cannot send command: Not Connected");
        return;
    }

    String command = txtCommand.getText()+"\n";
    String response;
    try {
        response = robot.getClient().sendCommand(command);
    } catch (Exception e) {
        response = "NOT_CONNECTED";
    }
    txtResponse.setText(response);
}
}

```

### Appendix 0.3.3: ConnectionPanel.java

```

package views;

import javax.swing.*;
import java.awt.event.*;
import java.awt.*;

import models.Robot;

public class ConnectionPanel extends JPanel {

    private Robot robot;

```

```

private JLabel lblStatus;
private JLabel lblAddress;
private JLabel lblPort;
private JTextField txtStatus;
private JTextField txtAddress;
private JTextField txtPort;
private JButton btnConnect;
private JTextArea txtExtendedStatus;

public ConnectionPanel(Robot robot)
{
    this.robot = robot;
    initializeComponents();
    setVisible(true);
}

public void initializeComponents()
{
    lblStatus = new JLabel("Status");
    txtStatus = new JTextField(10);
    txtStatus.setText("Not Connected");

    this.setLayout(new GridLayout(4, 2));

    add(lblStatus);
    add(txtStatus);

    lblAddress = new JLabel("Address");
    txtAddress = new JTextField(10);
    txtAddress.setText("127.0.0.1");
    add(lblAddress);
    add(txtAddress);

    lblPort = new JLabel("Port");
    txtPort = new JTextField(10);
    txtPort.setText("9000");
    add(lblPort);
    add(txtPort);

    btnConnect = new JButton("Connect");
    btnConnect.addActionListener(new ActionListener() {
        public void actionPerformed(ActionEvent e) {
            connect();
        }
    });
    add(btnConnect);

    txtExtendedStatus = new JTextArea();
}

public void connect()
{
    // Connect to user defined IP Address
    if(robot.connect(txtAddress.getText()))
    {
        // update status
        txtStatus.setText("Connected");
    }
}

```

```

        btnConnect.setText("Disconnect");
    } else {
        txtStatus.setText("Connection Failed");
        btnConnect.setText("Connect");
        return;
    }

    txtExtendedStatus.setText(robot.getClient().sendCommand("test"));

}
}

```

#### Appendix 0.3.4: ControlPanel.java

```

package views;

import javax.swing.*;

import java.awt.event.*;
import java.awt.*;
import java.util.Hashtable;

import models.Robot;
import controllers.MoveController;

public class ControlPanel extends JPanel implements FocusListener,
MouseListener {
    private MoveController moveController;
    private JLabel lblVelocity;
    private JSlider velocitySlider;
    private JLabel controlLabel;

    public ControlPanel(MoveController moveCtrl)
    {
        initializeComponents();

        moveController = moveCtrl;
        moveController.setControlLabel(controlLabel); // Handle
displaying key press / move controls / control state
        velocitySlider.addChangeListener(moveController); // Handle
Velocity Changing
        controlLabel.addKeyListener(moveController); // Handle Moving
Forward and Backwards and Turning Left and Right using Arrow Keys

        setVisible(true);
    }

    public void initializeComponents()
    {
        this.setLayout(new GridLayout(4, 1));

        // Create Velocity Label
        lblVelocity = new JLabel("Velocity: ");

        // Create the velocity slider
        velocitySlider = new JSlider(JSlider.HORIZONTAL, 5, 50, 30);
    }
}

```

```

velocitySlider.setMajorTickSpacing(10);
velocitySlider.setMinorTickSpacing(1);
velocitySlider.setPaintTicks(true);
Hashtable labelTable = new Hashtable();
labelTable.put( new Integer( 5 ), new JLabel("5 cm/s") );
labelTable.put( new Integer( 15 ), new JLabel("15 cm/s") );
labelTable.put( new Integer( 30 ), new JLabel("30 cm/s") );
labelTable.put( new Integer( 50 ), new JLabel("50 cm/s") );
velocitySlider.setLabelTable( labelTable
);velocitySlider.setPaintLabels(true);

// Create the Move Control
controlLabel = new JLabel("Click Here To Control",
JLabel.CENTER);
controlLabel.setOpaque(true);
controlLabel.setBackground(Color.RED);
controlLabel.setFocusable(true);
controlLabel.addFocusListener(this);
controlLabel.addMouseListener(this);

CameraPanel cp = new CameraPanel();
//cp.setSize(400, 400);

add(cp);
add(lblVelocity);
add(velocitySlider);
add(controlLabel);
}

@Override
public void focusGained(FocusEvent e) {
    moveController.updateControlLabel(true);
}

@Override
public void focusLost(FocusEvent e) {
    moveController.updateControlLabel(false);
}

@Override
public void mouseClicked(MouseEvent arg0) {
    // TODO Auto-generated method stub
    moveController.updateControlLabel(true);
}

@Override
public void mouseEntered(MouseEvent arg0) {
    // TODO Auto-generated method stub
}

@Override
public void mouseExited(MouseEvent arg0) {
    // TODO Auto-generated method stub
}

```

```

@Override
public void mousePressed(MouseEvent arg0) {
    // TODO Auto-generated method stub
}

@Override
public void mouseReleased(MouseEvent arg0) {
    // TODO Auto-generated method stub
}
}

```

### Appendix 0.3.5: LoggerPanel.java

```

package views;

import javax.swing.*;
import java.awt.event.*;
import java.awt.*;

import models.Robot;
import controllers.LoggerController;

public class LoggerPanel extends JPanel {

    private Robot robot;
    private LoggerController logger;
    private JLabel lblLogFile;
    private JTextField txtLogFile;
    private JTextArea txtLogArea;
    private JScrollPane scrollLogArea;
    private JButton btnStartLogging;
    // private JButton btnReplay;
    private JButton btnClearLog;
    private JButton btnBrowse;
    private JFileChooser fcLogFile;
    private JTabbedPane logTabPane;

    public LoggerPanel(Robot robot, LoggerController logger)
    {
        this.robot = robot;
        this.logger = logger;

        initializeComponents();

        logger.setLogArea(txtLogArea);

        setVisible(true);
    }

    public void initializeComponents()
    {
        this.setLayout(new GridLayout(2, 3));

        // Create log Control Panel

```

```

JPanel logControlPanel = new JPanel();

lblLogFile = new JLabel("Log File");
txtLogFile = new JTextField(32);
fcLogFile = new JFileChooser();
btnBrowse = new JButton("Browse");
btnBrowse.addActionListener(new ActionListener() {
    public void actionPerformed(ActionEvent e) {
        select_file();
    }
});

logControlPanel.add(lblLogFile);
logControlPanel.add(txtLogFile);
logControlPanel.add(btnBrowse);

// Add Start Logging Button
btnStartLogging = new JButton("Start Logging");
btnStartLogging.addActionListener(new ActionListener() {
    public void actionPerformed(ActionEvent e) {
        start_logging();
    }
});
logControlPanel.add(btnStartLogging);

/*
// Add Replay Button
btnReplay = new JButton("Replay");
btnReplay.addActionListener(new ActionListener() {
    public void actionPerformed(ActionEvent e) {
        start_replay();
    }
});
logControlPanel.add(btnReplay);
*/

// Add Clear Log Button
btnClearLog = new JButton("Clear Log");
btnClearLog.addActionListener(new ActionListener() {
    public void actionPerformed(ActionEvent e) {
        clear_log();
    }
});
logControlPanel.add(btnClearLog);

// Add Log Window
txtLogArea = new JTextArea();
scrollLogArea = new JScrollPane(txtLogArea);

// Add Log Pane
logTabPane = new JTabbedPane();
logTabPane.addTab("Log Control", logControlPanel);
logTabPane.addTab("ER1 Robot Log", scrollLogArea);
add(logTabPane);
}

```

```

public void select_file()
{
    int result = fcLogFile.showSaveDialog(this);
    if(result == JFileChooser.CANCEL_OPTION) return;

    txtLogFile.setText(fcLogFile.getSelectedFile().getName());
}

public void clear_log()
{
    logger.clearLog();
}

public void start_logging()
{
    if(!logger.isLogging())
    {
        logger.startLogging();
        btnStartLogging.setText("Stop Logging");
    } else {
        logger.stopLogging();
        btnStartLogging.setText("Start Logging");
    }

    // update Replay button label
    updateReplayButtonLabel();
}

public void updateStartButtonLabel()
{
    if(logger.isLogging())
    {
        btnStartLogging.setText("Stop Logging");
    } else {
        btnStartLogging.setText("Start Logging");
    }
}

/*
public void start_replay()
{
    if(!logger.isReplay())
    {
        logger.startReplay();
        btnReplay.setText("Stop Replay");
    } else {
        logger.stopReplay();
        btnReplay.setText("Start Replay");
    }

    // update start button
    updateStartButtonLabel();
}

public void updateReplayButtonLabel()
{

```

```

        if(logger.isReplay())
        {
            btnReplay.setText("Stop Replay");
        } else {
            btnReplay.setText("Start Replay");
        }
    }
*/
}
}

```

### Appendix 0.3.6: MapPanel.java

```

package views;

import java.awt.*;
import java.awt.event.*;
import java.awt.geom.AffineTransform;
import java.awt.image.AffineTransformOp;
import java.awt.image.BufferedImage;
import java.io.File;

import javax.imageio.ImageIO;
import javax.swing.*;
import javax.swing.event.*;

import controllers.MapController;
import models.Robot;
import models.*;

public class MapPanel extends JPanel implements ChangeListener
{
    private MapView mapView;
    private RobotView robotView;
    private JSlider zoomSlider;
    private JCheckBox detailCheckBox;
    private JLabel headingLabel;
    private BufferedImage mapImage;
    private Image zoomMapImage;
    private static final int ZOOM_MIN = 0;
    private static final int ZOOM_MAX = 100;
    private static final int ZOOM_INIT = 25;
    private int zoomWidth = 1;
    private int zoomHeight = 1;

    public MapPanel(Map map, Robot robot, MapController mapController)
    {
        mapView = new MapView(map);
        robotView = new RobotView(robot);
        zoomSlider = new JSlider(JSlider.HORIZONTAL, ZOOM_MIN, ZOOM_MAX,
ZOOM_INIT);
        zoomSlider.setMajorTickSpacing(10);
        zoomSlider.setMinorTickSpacing(1);
        zoomSlider.setPaintTicks(true);
        //zoomSlider.addChangeListener(mapController);
    }
}

```

```

zoomSlider.addChangeListener(this);
mapController.setMapView(mapView);
mapController.setRobotView(robotView);

// Create the checkbox and action listener
/*
detailCheckBox = new JCheckBox("Detail View");
detailCheckBox.addItemListener(new ItemListener() {
    public void itemStateChanged(ItemEvent e) {
        detailView = detailCheckBox.isSelected();
    }
});
*/
detailCheckBox = new JCheckBox("Detail View");
detailCheckBox.addChangeListener(this);
/*detailCheckBox.addChangeListener(new ChangeListener() {
    public void stateChanged(ChangeEvent e) {
        detailView = detailCheckBox.isSelected();
    }
});*/
headingLabel = new JLabel();

setBackground(Color.WHITE);
this.setSize(mapView.getSize());
// this.add(zoomSlider);

// Read the detailed map image of the building
String mapFileName = "AKL_FL3.jpg";
File imgFile = new File(mapFileName);
System.out.println(imgFile.getAbsolutePath());
try{
    mapImage = ImageIO.read(imgFile);
} catch(Exception e) {
    System.out.println(e);
}
zoomWidth = mapImage.getWidth();
zoomHeight = mapImage.getHeight();

/*
// Flip the image vertically
AffineTransform tx = AffineTransform.getScaleInstance(-1, 1);
tx.translate(-mapImage.getWidth(null), 0);
AffineTransformOp op = new AffineTransformOp(tx,
AffineTransformOp.TYPE_NEAREST_NEIGHBOR);
mapImage = op.filter(mapImage, null);
*/
zoomMapImage = mapImage;
}

// Handle Zoom Slider change and Detail View Checkbox
public void stateChanged(ChangeEvent e) {
    // if zoom slider changed
    if(e.getSource().equals(zoomSlider))
    {
        if(!zoomSlider.getValueIsAdjusting()) {
            double zoom = zoomSlider.getValue() / 100.0;

```

```

        if(detailCheckBox.isSelected()) {
            zoomMapImage = mapImage;
            this.repaint();
            double mapPixelsPerCM = 20.0/180.0; // 20
pixels for every 75 cm (unscaled)
            robotView.setZoom(mapPixelsPerCM);
            /*
            // 25% zoom is no scaling of image
            zoomWidth = (int) (4*zoom *
mapImage.getWidth());
            zoomHeight = (int) (4*zoom *
mapImage.getHeight());
            zoomMapImage =
mapImage.getscaledInstance(zoomWidth, zoomHeight, Image.SCALE_DEFAULT);
            this.repaint();
            double mapPixelsPerCM = 20.0/75.0; // 20 pixels
for every 75 cm (unscaled)
            robotView.setZoom(4*zoom*mapPixelsPerCM);
            */
        } else {
            mapView.setZoom(zoom);
            robotView.setZoom(zoom);
        }
    }

    public JSlider getZoomSlider()
    {
        return zoomSlider;
    }

    public JCheckBox getDetailView()
    {
        return detailCheckBox;
    }

    public JLabel getHeadingLabel()
    {
        return headingLabel;
    }

    // Display the Map and the Robot's location
    public void paintComponent(Graphics g)
    {
        // Paint background
        super.paintComponent(g);

        // Display the Map
        if(!detailCheckBox.isSelected()) // if detail view mode is
disabled
            mapView.paint(g);                                // Render Map as
series of lines
    }
}

```

```

        else{
            g.drawImage(zoomMapImage, 0, 0, null); // Display map from
image
        }
        // Display the Robot's location on Map
        robotView.paint(g);

        headingLabel.setText("Heading: " + getRobot().getAngle());
    }

public models.Robot getRobot()
{
    return robotView.getRobot();
}
}

```

### Appendix O.3.7: MapView.java

```

package views;
import java.awt.*;

import javax.swing.JComponent;
import models.*;

public class MapView extends JComponent
{

    private Map map;
    private double PixelsPerCM = 0.25;

    public MapView(Map map)
    {
        this.map = map;
        this.setSize(CMToPixels(map.getWidth()),
CMToPixels(map.getHeight()));
    }

    public Map getMap()
    {
        return map;
    }

    private int CMToPixels(double cm)
    {
        return (int) (cm*PixelsPerCM);
    }

    public void setZoom(double zoom)
    {
        PixelsPerCM = zoom;
        this.setSize(CMToPixels(map.getWidth()),
CMToPixels(map.getHeight()));
    }
}

```

```

public void paint(Graphics g)
{
    // Set current drawing color
    g.setColor (Color.BLACK);

    // Draw all the lines
    for(int i=0; i<map.getLines().size(); i++)
    {
        Line line = map.getLines().get(i);
        g.drawLine((int) (line.getEndPoint().getX()*PixelsPerCM),
(int) (line.getEndPoint().getY()*PixelsPerCM),
(int) (line.getEndPoint().getX()*PixelsPerCM),
(int) (line.getEndPoint().getY()*PixelsPerCM));
    }
}

```

### Appendix 0.3.8: RobotView.java

```

package views;

import javax.swing.JComponent;

import java.awt.Color;
import java.awt.Graphics;
import models.*;

public class RobotView extends JComponent {

    private Robot robot;
    // private double PixelsPerCM = 0.25;
    private double PixelsPerCM = 20.0 / 180.0;

    public RobotView(Robot robot)
    {
        this.robot = robot;
    }

    public Robot getRobot()
    {
        return robot;
    }

    private int CMToPixels(double cm)
    {
        return (int) (cm*PixelsPerCM);
    }

    public void setZoom(double zoom)
    {
        PixelsPerCM = zoom;
    }

    public void paint(Graphics g)
    {
        // Get position and direction facing

```

```

Point location = robot.getLocation();
int angle = (int)robot.getAngle();

// Convert from real distance to pixels for rendering
int xPixels = CMToPixels(location.getX());
int yPixels = CMToPixels(location.getY());

// Draw Direction Facing
int angleWidth = 60;
int width = CMToPixels(200); int height = CMToPixels(200);
g.setColor(Color.BLUE);
g.drawArc(xPixels-width/2, yPixels-height/2, width, height,
angle-(angleWidth/2), angleWidth);
g.fillArc(xPixels-width/2, yPixels-height/2, width, height,
angle-(angleWidth/2), angleWidth);

// Draw Robot at location
width = CMToPixels(robot.getWidth());
height = CMToPixels(robot.getHeight());
g.setColor(Color.GREEN);
g.draw3DRect(xPixels-width/2, yPixels-height/2, width, height,
true);
g.fill3DRect(xPixels-width/2, yPixels-height/2, width, height,
true);

/*
// Draw robots path
g.setColor(Color.RED);
for(int i = 0; i < robot.getTrace().getPoints().size(); i++)
{
    Point pastLoc = robot.getTrace().getPoints().get(i);
    g.draw3DRect(CMToPixels(pastLoc.getX()),
CMToPixels(pastLoc.getY()), CMToPixels(robot.getWidth()/2),
CMToPixels(robot.getHeight()/2), true);
    g.fill3DRect(CMToPixels(pastLoc.getX()),
CMToPixels(pastLoc.getY()), CMToPixels(robot.getWidth()/2),
CMToPixels(robot.getHeight()/2), true);
}

*/
//robotTrace.render(g);
}
}

```

## Appendix P.1: Robot Server Models

### Appendix P.1.1: SensorData.cs

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Windows.Forms;

namespace ER1LocationListener.Models
{
    class SensorData
    {
        private DateTime timestamp;

        public SensorData()
        {
            // Use current time as timestamp
            timestamp = DateTime.Now;
        }

        public SensorData(DateTime time)
        {
            timestamp = time;
        }

        public DateTime Timestamp
        {
            get { return timestamp; }
            set { timestamp = value; }
        }

        public override string ToString()
        {
            return "Timestamp: " + timestamp + "\n";
        }

        virtual public object[] ToArray()
        {
            return new object[] { timestamp };
        }

        public static bool isValidSensorData(SensorData sd)
        {
            return sd != null && !sd.Equals(NoSensorData);
        }

        public static SensorData NoSensorData = new NoSensorData();
    }
}
```

```

        public static SensorData SensorUpdatingStopped = new
SensorUpdatingStopped();
    }

    class NoSensorData : SensorData
    {
        override public string ToString()
        {
            return "No Sensor Data: " + base.ToString();
        }

        public override object[] ToArray()
        {
            return new object[] { "No Sensor Data", base.Timestamp };
        }
    }

    class SensorUpdatingStopped : SensorData
    {
        override public string ToString()
        {
            return "Sensor Updating Stopped: " + base.ToString();
        }

        override public object[] ToArray()
        {
            return new object[] { "Sensor Updating Stopped", base.Timestamp };
        }
    }
}

```

## Appendix P.1.2: EKFState.cs

```

using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;

namespace ER1LocationListener.Models
{
    class EKFState : SensorData
    {
        private double[] state;
        private double[,] covariance;
        private string label;
        public static int length = 3;

        public EKFState() : base()
        {
            this.state = new double[length];
            this.covariance = new double[length, length];
        }

        public EKFState(double[] state, double[,] covariance) : base()

```

```

{
    this.state = state;
    this.covariance = covariance;
    label = "not set";
}

public EKFState(Array state, Array covariance) : base()
{
    if (state.Length != 5 && state.Length != 3)
        throw new ArgumentException("state must be length 3 or 5",
"state");
    else if (covariance.Length != 25 && covariance.Length != 9)
        throw new ArgumentException("covariance must be length 3,3 or
5,5", "covariance");

    this.state = new double[state.Length];
    this.covariance = new double[state.Length, state.Length];

    // Extract state values
    for (int i = 0; i < state.Length; i++)
    {
        this.state[i] = (double)state.GetValue(i);
        for (int j = 0; j < state.Length; j++)
        {
            this.covariance[i, j] = (double)covariance.GetValue(i,
j);
        }
    }

    label = "not set";
}

// Gets/Sets current EKF State value x,y,heading,velocity,angular
velocity
public double[] State
{
    get
    {
        return state;
    }
    set
    {
        if (value.Length != state.Length && value.Length != 5 &&
value.Length != 3) return;
        state = value;
    }
}

public double[,] Covariance
{
    get
    {
        return covariance;
    }
    set
    {

```

```

        if (value.Length != 25 && value.Length != 9) return;
        covariance = value;
    }
}

public double[] State3
{
    get
    {
        double[] st = new double[3];
        for (int i = 0; i < 3; i++)
            st[i] = State[i];
        return st;
    }
}

public double[,] Covariance3
{
    get
    {
        double[,] cov = new double[3, 3];
        for (int i = 0; i < 3; i++)
            for (int j = 0; j < 3; j++)
                cov[i, j] = Covariance[i, j];
        return cov;
    }
}

public double XPos
{
    get { return state[0]; }
    set { state[0] = value; }
}

public double YPos
{
    get { return state[1]; }
    set { state[1] = value; }
}

public double Heading
{
    get { return state[2]; }
    set { state[2] = value; }
}

public double HeadingDegrees
{
    get { return Heading * 180.0 / Math.PI; }
    set { Heading = value / 180.0 * Math.PI; }
}

public double Velocity
{
    get { return state[3]; }
    set { state[3] = value; }
}

```

```

public double AngVelocity
{
    get { return state[4]; }
    set { state[4] = value; }
}

public double XCov
{
    get { return covariance[0,0]; }
    set { covariance[0,0] = value; }
}

public double YCov
{
    get { return covariance[1,1]; }
    set { covariance[1,1] = value; }
}

public double HeadingCov
{
    get { return covariance[2, 2]; }
    set { covariance[2, 2] = value; }
}

public double VelocityCov
{
    get { return covariance[3,3]; }
    set { covariance[3,3] = value; }
}

public double AngVelocityCov
{
    get { return covariance[4,4]; }
    set { covariance[4,4] = value; }
}

public string Type
{
    get { return label; }
    set { label = value; }
}

public string ToResponseString()
{
    return "OK " + XPos.ToString() + " " + YPos.ToString() + " " +
HeadingDegrees.ToString("N0");
}

override public object[] ToArray()
{
    return new object[] {
        XPos,      YPos,      HeadingDegrees,    // Velocity,
        AngVelocity,
}

```

```
        XCov, YCov, HeadingCov, //VelocityCov, AngVelocityCov,
        Timestamp.TimeOfDay.ToString(), label
    };
}
}
```

### Appendix P.1.3: ER1Position.cs

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Windows.Forms;

namespace ER1LocationListener.Models
{
    class ER1Position : SensorData
    {
        private double xPos; // ER1 x position in cm (centimeters)
        private double yPos; // ER1 y position in cm (centimeters)
        private double angle; // ER1 angle in degrees (always zero)
        private double velocity; // ER1 velcoity

        // Create ER1Position with x, y, angle and timestamp given
        public ER1Position(double xPos, double yPos, double angle, DateTime
timestamp)
            : base(timestamp) { initialize(xPos, yPos, angle); }

        // Create ER1Position with x, y and timestamp given
        public ER1Position(double xPos, double yPos, DateTime timestamp)
            : this(xPos, yPos, 0, timestamp) { }

        // Create ER1Position with x, y, angle, and timestamp of measurement
        public ER1Position(double xPos, double yPos, double angle)
            : base() { initialize(xPos, yPos, angle); }

        // Create ER1Position with just x, and y coordinate, timestamp
        // defaults to current time
        public ER1Position(double xPos, double yPos)
            : this(xPos, yPos, 0) { }

        // Create ER1Position with just x, and y coordinate, timestamp
        // defaults to current time
        public ER1Position(ER1Position pos)
            : this(pos.XPos, pos.YPos, pos.Angle, pos.Timestamp) {
this.Velocity = pos.Velocity; }

        // Initialize ER1Position with x, y position in centimeters and angle
        // in degrees
        public void initialize(double x, double y, double angle)
        {
            this.xPos = x;
            this.yPos = y;
            this.angle = angle;
        }
    }
}
```

```

        this.velocity = -1;
    }

    public double XPos
    {
        get { return xPos; }
        set { xPos = value; }
    }

    public double YPos
    {
        get { return yPos; }
        set { yPos = value; }
    }

    public double Angle
    {
        get { return angle; }
        set { angle = value; }
    }

    public double AngleDegrees
    {
        get { return angle * 180.0 / Math.PI; }
        set { angle = value*Math.PI/180.0; }
    }

    public double Velocity
    {
        get { return velocity; }
        set { velocity = value; }
    }

    public override string ToString()
    {
        string str = "xPos: " + xPos + "\n";
        str += "yPos: " + yPos + "\n";
        str += "angle: " + angle + "\n";
        return str + base.ToString();
    }

    public string ToResponseString()
    {
        return "OK " + XPos.ToString() + " " + YPos.ToString() + " " +
AngleDegrees.ToString("N0");
    }

    // Converts ER1Postion to array of objects for DataGridView
    override public object[] ToArray()
    {
        return new object[] { xPos, yPos, AngleDegrees, velocity,
Timestamp.TimeOfDay };
    }

    // Converts ER1Postion to array of objects for Matlab
    public double[] ToMatlabArray()

```

```

{
    return new double[] { xPos, yPos, AngleDegrees, velocity,
Timestamp.TimeOfDay.TotalMilliseconds };
}

// Parse the response from the ER1 Telnet Remote API's "position"
command
public static ER1Position Parse(string posStr)
{
    posStr = posStr.Trim();
    if (posStr == null || posStr.Equals("NOT_CONNECTED") || posStr ==
""))
        throw new System.ArgumentException("Invalid ER1 Position
String", "posStr");
    //      return new ER1Position(-1, -1);

    if (posStr.Contains("\r\n"))
    {
        posStr = posStr.Split('\n')[0].Trim();
    }

    string[] pos = posStr.Split(' ');
    double x = Double.Parse(pos[1]);
    double y = Double.Parse(pos[2]);
    double angle = Double.Parse(pos[3]);
    return new ER1Position(x, y); // x,y coordinate in centimeters
}

// Simulation
public static ER1Position[] simPositions = null;
public static int numPositions = 100; // number of simulated positons
public static int Tmeasure = 1000; // Time in milliseconds between
measurements
public static int index = 0; // Uses to keep track of which
position to use for next simulated postion update

public static void genSimPositions()
{
    // Check if Simulated Positions Already Generated
    if (simPositions != null && simPositions.Length > 0) return;

    // Generate new array of simulated ER1 Positions
    simPositions = new ER1Position[numPositions];
    DateTime timestamp = DateTime.Now; // Timestamp of first
measurement

    // Generate ER1 Positions in progressing in time
    for (int i = 0; i < numPositions; i++)
    {
        simPositions[i] = new ER1Position(i, i, timestamp);
        timestamp = timestamp.AddMilliseconds(Tmeasure);
    }
}

public static ER1Position nextSimulatedPosition()
{
    genSimPositions(); // Generate Simulation Poistions
}

```

```
        if (index >= numPositions) index = 0; // Reset simulation when
end is reached
        return simPositions[index++]; // Return the next ER1Position from
simulated positions generated
    }
}
}
```

## Appendix P.1.4: IMUData.cs

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;

namespace ER1LocationListener.Models
{
    class IMUData : SensorData
    {
        // Accelerometer Data
        private double AccelX;
        private double AccelY;
        private double AccelZ;

        // Gyroscope Data
        private double GyrX;
        private double GyrY;
        private double GyrZ;

        // Magnetic Compass Data
        private double MagX;
        private double MagY;
        private double MagZ;

        // Euler Orientation
        private double Yaw;
        private double Pitch;
        private double Roll;

        public IMUData(Array accel, Array gyr, Array mag) : base()
        {
            AccelX = (double)accel.GetValue(0);
            AccelY = (double)accel.GetValue(1);
            AccelZ = (double)accel.GetValue(2);

            GyrX = (double)gyr.GetValue(0);
            GyrY = (double)gyr.GetValue(1);
            GyrZ = (double)gyr.GetValue(2);

            MagX = (double)mag.GetValue(0);
            MagY = (double)mag.GetValue(1);
            MagZ = (double)mag.GetValue(2);
        }

        public IMUData(Array inertialData, Array eulerAngle) : base()
        {
            AccelX = (double)inertialData.GetValue(0);
            AccelY = (double)inertialData.GetValue(1);
            AccelZ = (double)inertialData.GetValue(2);

            GyrX = (double)eulerAngle.GetValue(0);
            GyrY = (double)eulerAngle.GetValue(1);
            GyrZ = (double)eulerAngle.GetValue(2);

            MagX = (double)inertialData.GetValue(3);
            MagY = (double)inertialData.GetValue(4);
            MagZ = (double)inertialData.GetValue(5);
        }
    }
}
```

```

{
    AccelX = (double)inertialData.GetValue(0);
    AccelY = (double)inertialData.GetValue(1);
    AccelZ = (double)inertialData.GetValue(2);
    GyrX = (double)inertialData.GetValue(3);
    GyrY = (double)inertialData.GetValue(4);
    GyrZ = (double)inertialData.GetValue(5);
    MagX = (double)inertialData.GetValue(6);
    MagY = (double)inertialData.GetValue(7);
    MagZ = (double)inertialData.GetValue(8);

    Yaw    = (double)eulerAngle.GetValue(0);
    Pitch = (double)eulerAngle.GetValue(1);
    Roll  = (double)eulerAngle.GetValue(2);
}

public IMUData(Array accel, Array gyr, Array mag, DateTime timestamp)
: base(timestamp)
{
    AccelX = (double)accel.GetValue(0);
    AccelY = (double)accel.GetValue(1);
    AccelZ = (double)accel.GetValue(2);

    GyrX = (double)gyr.GetValue(0);
    GyrY = (double)gyr.GetValue(1);
    GyrZ = (double)gyr.GetValue(2);

    MagX = (double)mag.GetValue(0);
    MagY = (double)mag.GetValue(1);
    MagZ = (double)mag.GetValue(2);
}

public double AngularVelocity
{
    get { return GyrZ; }
    set { GyrZ = value; }
}

public double YawAngle
{
    get { return Yaw; }
    set { Yaw = value; }
}

public double MagXVal
{
    get { return MagX; }
    set { MagX = value; }
}

public double MagYVal
{
    get { return MagY; }
    set { MagY = value; }
}

override public string ToString()

```

```

        {
            string str = "AccelX: " + AccelX + " AccelY: " + AccelY + "
AccelZ: " + AccelZ + "\n";
            str += "GyrX: " + GyrX + " GyrY: " + GyrY + " GyrZ: " + GyrZ +
"\n";
            str += "MagX: " + MagX + " MagY: " + MagY + " MagZ: " + MagZ +
"\n";
            str += "TIMESTAMP: " + this.Timestamp.ToString("HH:mm:ss");
            return str;
        }

        override public object[] ToArray()
        {
            return new object[] { AccelX, AccelY, AccelZ, GyrX, GyrY, GyrZ,
MagX, MagY, MagZ, Yaw, Pitch, Roll, Timestamp.TimeOfDay.ToString() };
        }

        // Converts ER1Position to array of objects for Matlab
        public double[] ToMatlabArray()
        {
            return new double[] { AccelX, AccelY, AccelZ, GyrX, GyrY, GyrZ,
MagX, MagY, MagZ, Yaw, Pitch, Roll, Timestamp.TimeOfDay.TotalMilliseconds };
        }
    }
}

```

## Appendix P.1.5: WiFiData.cs

```

using System;
using System.Collections;
using System.Linq;
using System.Text;

namespace ER1LocationListener.Models
{
    class WiFiData : SensorData
    {
        private string[] MACs;
        private double[] RSSIs;

        public WiFiData(Array MACList, Array RSSIList) : base()
        {
            this.MACs = new string[MACList.Length];
            for (int i = 0; i < MACs.Length; i++)
                MACs[i] = (string)MACList.GetValue(i);

            this.RSSIs = new double[RSSIList.Length];
            for (int i = 0; i < RSSIs.Length; i++)
                RSSIs[i] = (double)RSSIList.GetValue(i);
        }

        public WiFiData(Array MACList, Array RSSIList, DateTime timestamp) :
base(timestamp)
    }
}

```

```

{
    this.MACs = new string[MACList.Length];
    for (int i = 0; i < MACs.Length; i++)
        MACs[i] = (string)MACList.GetValue(i);

    this.RSSIs = new double[RSSIList.Length];
    for (int i = 0; i < RSSIs.Length; i++)
        RSSIs[i] = (double)RSSIList.GetValue(i);
}

public static WiFiData Parse(string data)
{
    // Create array to store all MAC and RSSI data
    Array MACList, RSSIList;

    // Split the wifiscan string into rows for parsing MAC + RSSI
    data
    string[] rows = data.Split('\n');

    /*
    // Extract the timestamp
    int timeStart = rows[0].IndexOf("TIME: ") + 6;
    int timeLength = rows[0].IndexOf('\r') - timeStart;
    string time = rows[0].Substring(timeStart, timeLength);
    */

    MACList = new string[rows.Length-2];
    RSSIList = new double[rows.Length-2];
    for (int i = 1; i < rows.Length-1; i++)
    {
        if (!rows[i].StartsWith("MAC")){
            Console.WriteLine("WiFiData.Parse: Invalid wifidata
row");
            continue;
        }
        // Extract MAC + RSSI from row and save into array
        string MAC = rows[i].Substring(rows[i].IndexOf("MAC: \t") + 6,
17);
        string RSSI = rows[i].Substring(rows[i].IndexOf("RSSI:") + 5,
4);
        MACList.SetValue(MAC, i-1);
        RSSIList.SetValue(int.Parse(RSSI), i-1);
    }

    // Return the new wifidata object
    return new WiFiData(MACList, RSSIList);
}

static public WiFiData Parse2(string data)
{
    string[] rows = data.Split('\n');
    string[] MACList = new string[rows.Length-1];
    double[] RSSIList = new double[rows.Length-1];
    for (int i = 0; i < rows.Length-1; i++)
    {
        MACList[i] = rows[i].Split('\t')[0];
        RSSIList[i] = double.Parse(rows[i].Split('\t')[1]);
    }
}

```

```

        }
        return new WiFiData(MACList, RSSIList);
    }

    public string[] MACArray
    {
        get { return MACs; }
    }

    public double[] RSSIArray
    {
        get { return RSSIs; }
    }

    public object[] this[int index]
    {
        get { return new object[] { MACs[index], RSSIs[index] }; }
    }

    public int Length
    {
        get { return MACs.Length; }
    }

    public object this[int i, int j]
    {
        get { return (j == 0) ? (object)MACs[i] : (object)RSSIs[i]; }
        set {
            if(j == 0) MACs[i] = (string)value;
            else RSSIs[i] = (double)value;
        }
    }

    public override string ToString()
    {
        string str = "Time Recorded: " +
this.Timestamp.TimeOfDay.ToString() + Environment.NewLine;
        for (int i = 0; i < this.Length; i++)
        {
            str += "MAC: \t" + this[i, 0] + "\tRSSI:" + this[i, 1] + "
dBm\n";
        }
        return str;
    }

    override public object[] ToArray()
    {
        object[] array = new object[this.Length];
        for (int i = 0; i < this.Length; i++)
        {
            array[i] = MACs[i] + " = " + RSSIs[i];
        }
        return array;
    }

    public object[,] ToMatlabArray()
    {

```

```
        object[,] array = new object[this.Length, 2];
        for (int i = 0; i < this.Length; i++)
        {
            array[i, 0] = MACs[i];
            array[i, 1] = RSSIs[i];
        }
        return array;
    }
}
```

## Appendix P.1.6: SonarData.cs

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;

namespace ER1LocationListener.Models
{
    class SonarData : SensorData
    {
        // Ultrasonic Rangefinder Data
        private double front; // Distance from front of robot
        private double back; // Distance from back of robot
        private double left; // Distance from left of robot
        private double right; // Distance from right of robot

        public SonarData(Array distances) : base()
        {
            front = (double)distances.GetValue(0);
            back = (double)distances.GetValue(1);
            left = (double)distances.GetValue(2);
            right = (double)distances.GetValue(3);
        }

        public SonarData(double front, double back, double left, double
right) : base()
        {
            this.front = front;
            this.back = back;
            this.left = left;
            this.right = right;
        }

        public SonarData(string front, string back, string left, string
right) : base()
        {
            right = right.Trim(';');
            this.front = Double.Parse(front.Split('=')[1]);
            this.back = Double.Parse(back.Split('=')[1]);
            this.left = Double.Parse(left.Split('=')[1]);
            this.right = Double.Parse(right.Split('=')[1]);
        }

        public double Front
        {
            get { return front; }
            set { front = value; }
        }

        public double Back
        {
            get { return back; }
            set { back = value; }
        }

        public double Left
        {
            get { return left; }
            set { left = value; }
        }

        public double Right
        {
            get { return right; }
            set { right = value; }
        }
    }
}
```

```

{
    get { return front; }
    set { front = value; }
}

public double Back
{
    get { return back; }
    set { back = value; }
}

public double Left
{
    get { return left; }
    set { left = value; }
}

public double Right
{
    get { return right; }
    set { right = value; }
}

// Converts SonarData to array of objects for Matlab
public double[] ToMatlabArray()
{
    return new double[] { Front, Back, Left, Right,
Timestamp.TimeOfDay.TotalMilliseconds };
}

override public string ToString()
{
    string str = "Front: " + Front + " Back: " + Back + " Left: " +
Left + " Right: " + Right + "\n";
    str += "TIMESTAMP: " + this.Timestamp.ToString("HH:mm:ss");
    return str;
}

override public object[] ToArray()
{
    return new object[] { Front, Back, Left, Right,
Timestamp.TimeOfDay.ToString() };
}

public static SensorData Parse(string data)
{
    string front = "", back = "", left = "", right = "";
    string[] parts = data.Split(';');
    if (parts.Length != 4 || !data.Contains("front") ||
!data.Contains("back") || !data.Contains("left") || !data.Contains("right"))
    {
        Console.WriteLine("SonarData: Error parsing sonar data: " +
data);
        return SensorData.NoSensorData;
    }
}

```

```
        return new SonarData(parts[0].Trim(), parts[1].Trim(),
parts[2].Trim(), parts[3].Trim());
    }
}
```

## Appendix P.2: Robot Server Controllers

## Appendix P.2.1: SensorController.cs

```
using System;
using System.Collections;
using System.Linq;
using System.Text;
using System.Timers;
using ER1LocationListener.Models;

namespace ER1LocationListener
{
    abstract class SensorController
    {
        public delegate void SensorUpdateReceievedDelegate(SensorData data);

        //private static string[] validRequests = {};// list of requests
        // that this Sensor Controller handles

        private int interval; // Polling interval for sensor in
        milliseconds
        protected ArrayList data; // Array of received values
        protected bool updating; // Will poll sensor at interval when
        updating is true
        protected Timer timer; // Timer used for executing doUpdate ever
        interval

        protected SensorUpdateReceievedDelegate didUpdate;
        public SensorUpdateReceievedDelegate SensorUpdateReceived
        {
            get { return didUpdate; }
            set { didUpdate = value; }
        }

        public SensorController()
        {
            this.interval = 1000; // set the timer interval to 1
            second
            updating = false; // initialize controller to disabled
            timer = new Timer(interval); // create timer with specified
            interval
            timer.Elapsed += doUpdate; // Handle time interval elapsed
            event with doUpdate
            data = new ArrayList(); // Create array to stored past
            SensorData
        }
    }
}
```

```

public SensorController(int interval)
{
    this.interval = interval;      // set the timer interval
    updating = false;             // initialize controller to disabled
    timer = new Timer(interval); // create timer with specified
interval
    timer.Elapsed += doUpdate;    // Handle time interval elapsed
event with doUpdate
    data = new ArrayList();       // Create array to stored past
SensorData
}

// This function gets called at the specified time interval and is
// responsible for reading the current data from the sensor
abstract public void doUpdate(object sender, ElapsedEventArgs e);

// Function to be called every time a new value is received
// public delegate void SensorDataReceieivedDelegate(SensorData data);

// starts the polling of sensor data from the sensing hardware
virtual public void startUpdating()
{
    timer.Start();               // Start the timer which triggers doUpdate
every time interval
    updating = true;             // sensor data updating enabled
}

// stops the sensor controller from polling hardware
virtual public void stopUpdating()
{
    timer.Stop();                // Start the timer which triggers doUpdate
every time interval
    updating = false;             // sensor data updating disabled
}

// Returns whether the sensor is polling or not active
public bool isUpdating() { return updating; }

// 
// Summary:
//     Removes all elements from the ReceivedData
public void Clear()
{
    if (data == null) data = new ArrayList(); // If ArrayList
undefined, instantiate it
    data.Clear(); // Empty ArrayList of Sensor Data
}

// The rate at which new values are read from sensor
public int TimeInterval
{
    get { return interval; }
    set { interval = value; }
}

// Array of all received Sensor Data

```

```

public ArrayList ReceivedData
{
    get { return data; }
    set { data = value; }
}

// Get the most recently received value from data
public SensorData getCurrentData()
{
    // Handle no received data
    if (data == null || data.Count == 0) return
SensorData.NoSensorData;

    // Return the last Sensor Data in array
    return (SensorData)data[data.Count - 1];
}

// The most recent received Sensor Data
public SensorData CurrentData
{
    get { return getCurrentData(); } // Get the last received Sensor
Data
    set { data.Add(value); } // Add the latest received
Sensor Data to the ReceievedData array
}

//public abstract bool handlesRequest(string request);

/*
public static bool handlesRequest(string request)
{
    for (int i = 0; i < validRequests.Length; i++)
    {
        if (request.StartsWith(validRequests[i]))
            return true;
    }
    return false;
} */

public double getTimeDiff(SensorData current, SensorData last)
{
    double dT = 0;

    if (last == null)
    {
        int i = data.IndexOf(current);
        if (i > 0)
            last = (IMUData)data[i - 1];
    }

    if (last != null && !last.Equals(SensorData.NoSensorData))
    {

        dT =
current.Timestamp.TimeOfDay.Subtract(last.Timestamp.TimeOfDay).Milliseconds;
        dT /= 1000.0;
    }
}

```

## Appendix P.2.2: ER1Controller.cs

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Windows.Forms;
using ER1LocationListener.Models;

namespace ER1LocationListener.Controllers
{
    // This class interfaces with the ER1 Control Panel Software's Telnet
    Remote API
    class ER1Controller : SensorController
    {
        // Requests to be handles by IMU Controller
        private static string[] validRequests = { "move", "stop", "position",
    "events", "set", "play" };

        // ER1 Robot uses Telnet for remote control and data acquisition
        private TelnetConnection telnet;
        private string hostname;
```

```

private int port;
private Button btnStartUpdating;
private int lastCount;

// Setup ER1 Controller to connect to the ER1 Remote API
public ER1Controller(string hostname, int port, Button
btnStartUpdating) : base()
{
    this.hostname = hostname;
    this.port = port;
    //telnet = new TelnetConnection(hostname, port);
    this.btnStartUpdating = btnStartUpdating;
}

// Setup ER1 Controller to poll at the specified interval
public ER1Controller(string hostname, int port, int interval, Button
btnStartUpdating) : base(interval)
{
    this.hostname = hostname;
    this.port = port;
    //telnet = new TelnetConnection(hostname, port);
    this.btnStartUpdating = btnStartUpdating;
    lastCount = 0;
}

// Connect to the ER1 Remote API Telnet
public bool Connect(string hostname, int port)
{
    if (telnet == null)
    {
        telnet = new TelnetConnection(hostname, port);
        return telnet.IsConnected;
    }

    return telnet.Connect(hostname, port);
}

public override void startUpdating()
{
    // If not connected, connect to ER1 Telnet Remote API
    if (!connected()) this.Connect(this.hostname, this.port);

    // Check connection with ER1 Telnet Remote API
    if (!connected())
    {
        string message = "Cannot connect to ER1 Telnet Remote API\n";
        message += "Do you want to enter simulation mode?";
        string caption = "ER1 Controller Connection";
        DialogResult result = MessageBox.Show(message, caption,
MessageBoxButtons.YesNo);

        // Don't start updating the ER1 Controller if
        // no connection to Telnet Remote API and
        // simulation mode was declined
        if (result.Equals(DialogResult.No))
            return;
    }
}

```

```

        // Start Updating the Position using the Algorithm
        base.startUpdating();
        Form1 mainForm = (Form1)Form1.ActiveForm;
        mainForm.SafeRenameButton(btnStartUpdating, "Stop Updating ER1");
    }

    public override void stopUpdating()
    {
        // Stop Updating the ER1 Remote API
        base.stopUpdating();
        Form1 mainForm = (Form1)Form1.ActiveForm;
        mainForm.SafeRenameButton(btnStartUpdating, "Start Updating
ER1");
    }

    // Read the current values from the ER1 and store it
    override public void doUpdate(object sender,
System.Timers.ElapsedEventArgs e)
{
    string response = "";
    ER1Position position = null;

    // If connected to ER1 over Telnet
    if (connected())
    {
        // Send command to ER1 Telnet Remote API and get response
        response = sendCommand("position");

        // Parse response to get ER1Position
        try
        {
            position = ER1Position.Parse(response);
        }
        // Handle Invalid ER1 Position Response from ER1 Remote API
        catch (ArgumentException ex)
        {
            // Use last position
            position = (ER1Position)data[data.Count - 2];
            Console.WriteLine("Invalid ER1Position Response: " +
ex.Message + "<" + position.Timestamp + ">");
        }
    }
    else
    {
        Console.WriteLine("ER1Controller: cannot update ER1 because
NOT CONNECTED");
        return;
    }

    // Calculate Velocity between current and last position
    SensorData lastData = CurrentData;
    ER1Position lastPos = lastData.Equals(SensorData.NoSensorData) ?
null : (ER1Position)lastData;
}

```

```

        position.Velocity = this.getVelocity(position, lastPos);

        // Calculate the Angle from Direction of Velocity
        if (SensorData.isValidSensorData(position) &&
SensorData.isValidSensorData(lastPos)) // Make sure last 2 positions valid
        {
            double dy = position.YPos - lastPos.YPos;
            double dx = position.XPos - lastPos.XPos;
            position.Angle = Math.Atan2(dy, dx);
        }

        // Store this received sensor data along with the rest of the
past data
        ReceivedData.Add(position);

        // if new data was received and the callback is defined, pass new
data to callback
        if (!position.Equals(SensorData.NoSensorData) &&
this.SensorUpdateReceived != null)
            SensorUpdateReceived(position);
        else // Otherwise there was NoSensorData or no callback was
defined
            Console.WriteLine("ER1Controller: [data:" + position + "]"
[SensorDataReceived:" + SensorUpdateReceived + "]\n");
    }

    // Export all logged ER1Positions (x, y, heading, velocity,
timestamp) to Matlab
    public void ExportToMatlab()
    {
        try
        {
            MLApp.MLAppClass matlab = new MLApp.MLAppClass();
            lock (matlab)
            {
                for (int i = 0; i < ReceivedData.Count; i++)
                {
                    Array rowData =
((ER1Position)ReceivedData[i]).ToMatlabArray();
                    Array dummy = new double[rowData.Length];
                    matlab.PutFullMatrix("row", "base", rowData, dummy);
                    matlab.Execute("er1data(" + (i + 1) + ", 1:" +
rowData.Length + ") = row");
                }

                matlab.Execute("save('er1data.mat', 'er1data');");
            }
        }
        catch (System.Runtime.InteropServices.COMException comEx) ///
Caught MATLAB Exception
        {
            // Display Error
            string message = "Error exporting ER1 Data to Matlab\n";
            message += "Exception: " + comEx.Message + "\n";
            MessageBox.Show(message);
        }
    }

```

```

}

// Sends a command to the ER1 Control Panel's Telnet Remote API and
// Returns its response
public string sendCommand(string command)
{
    // Make sure we are connected to the ER1 Telnet Remote API
    if (!connected())    return "NOT_CONNECTED";

    // Send the command through telnet to the ER1 Remote API
    telnet.WriteLine(command);

    // Read the response of the command from telnet
    string response = telnet.ReadLine();

    // Return the response
    return response;
}

// Returns Telnet Connection status
public bool connected() { return telnet != null &&
telnet.IsConnected; }

// IP Address of the Laptop running the ER1 Control Panel Remote API
(Telnet mode)
public string Hostname
{
    get { return hostname; }
    set { hostname = value; }
}

// Port of the Laptop running the ER1 Control Panel Remote API
(Telnet mode)
public int Port
{
    get { return port; }
    set { port = value; }
}

public double getTotalDisplacement()
{
    int end = this.data.Count;
    int start = lastCount;

    double displacement = 0;
    double dt_total = 0;

    int length = end - start;
    if (length < 1)
    {
        Console.WriteLine("ER1: no ER1 values over " +
this.TimeInterval + "ms to calculate displacement");
        return 0;
    }

    for (int i = start; i < end; i++)

```

```

    {
        displacement += getDisplacement(i);
        dt_total += getTimeDifference(i);
    }

    Console.WriteLine("ER1: Displacement in position " + displacement
+ " cm using " + length + "(" + start + ":" + (end - 1) + ") EKF samples over
" + dt_total + " ms");

    // Set the index of the last ER1 value used in Displacement
    lastCount = end;

    return displacement;
}

public double getCurrentDisplacement()
{
    return getDisplacement(this.data.Count-1);
}

// Get the displacement in position between the position at index
"sample" and the position previous to that sample
public double getDisplacement(int sample)
{
    if (sample < 2 || sample >= this.data.Count) return 0;
    ER1Position current = (ER1Position)data[sample];
    ER1Position last = (ER1Position)data[sample - 1];
    double dx = current.XPos - last.XPos;
    double dy = current.YPos - last.YPos;
    return Math.Sqrt(dx*dx + dy*dy);
}

public double getVelocity(ER1Position currPos, ER1Position lastPos)
{
    // Need at least two position readings to calculate velocity
    if (currPos == null || lastPos == null) return 0;

    // Calculate the distance and time span between positions
    TimeSpan dt =
currPos.Timestamp.TimeOfDay.Subtract(lastPos.Timestamp.TimeOfDay);
    double dx = currPos.XPos - lastPos.XPos;
    double dy = currPos.YPos - lastPos.YPos;

    if (dt.Milliseconds < 1) return lastPos.Velocity;

    // Calculate velocity components and vector
    double Vx = dx / dt.TotalSeconds;
    double Vy = dy / dt.TotalSeconds;
    double velocity = Math.Sqrt(Vx * Vx + Vy * Vy);
    return velocity;
}

public double getXVelocity()
{
    // Need at least two position readings to calculate velocity
    if (this.data.Count < 2) return 0;
}

```

```

        // Get the current and last position to calculate velocity
        ER1Position currPos = (ER1Position)this.CurrentData;
        ER1Position lastPos = (ER1Position)this.data[this.data.Count -
2];

        // Calculate the distance and time span between positions
        TimeSpan dt =
currPos.Timestamp.TimeOfDay.Subtract(lastPos.Timestamp.TimeOfDay);
        double dx = currPos.XPos - lastPos.XPos;
        return dx / dt.TotalSeconds;
    }

    public double getYVelocity()
    {
        // Need at least two position readings to calculate velocity
        if (this.data.Count < 2) return 0;

        // Get the current and last position to calculate velocity
        ER1Position currPos = (ER1Position)this.CurrentData;
        ER1Position lastPos = (ER1Position)this.data[this.data.Count -
2];

        // Calculate the distance and time span between positions
        TimeSpan dt =
currPos.Timestamp.TimeOfDay.Subtract(lastPos.Timestamp.TimeOfDay);
        double dy = currPos.YPos - lastPos.YPos;
        return dy / dt.TotalSeconds;
    }

    static public bool handlesRequest(string request)
    {
        for (int i = 0; i < validRequests.Length; i++)
        {
            if (request.StartsWith(validRequests[i]))
                return true;
        }
        return false;
    }

    override public string ToString()
    {
        string str = "ER1Controller Telnet(" + hostname + ":" +
port.ToString() + ")\n";
        str += "Telnet Status: " + (connected() ? "Connected!" : "NOT
CONNECTED") + "\n";
        str += base.ToString();
        return str;
    }

    public void Clear()
    {
        base.Clear();
        lastCount = 0;
    }
}

```

### Appendix P.2.3: IMUController.cs

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Windows.Forms;
using ER1LocationListener.Models;
using egrath.communication.XSens;
using System.Threading;

namespace ER1LocationListener.Controllers
{
    public delegate void DataReceivedDelegate(object sender, ResponseInfo
info);
    class IMUController : SensorController
    {
        private static string[] validRequests = { "getIMUValues" }; // Requests to be handles by IMU Controller
        private MLApp.MLAppClass matlab; // Create MATLAB object to run scripts
        private string scriptName; // Matlab Script to Execute to Read Values from IMU
        private string scriptPath = "c:\\ER1LocationListener\\Matlab\\"; // Path to Matlab Script Directory
        private Button btnStart; // IMU Controller Button for Starting/Stopping Updating
        private static bool simulation = false;
        private Connection conn;
        private int lastCount; // index of the last IMU data used
        private ER1Controller er1Controller;

        // Setup IMU Controller to poll at the specified interval
        public IMUController(int interval, Button btnStartUpdatingIMU, ref
ER1Controller er1Controller) : base(interval)
        {
            this.er1Controller = er1Controller;
            try
            {
                btnStart = btnStartUpdatingIMU; // Store the IMU Start Updating Button
                matlab = new MLApp.MLAppClass(); // Instantiate Matlab Engine
                matlab.Execute("cd " + scriptPath); // Change Directory to Matlab Script Folder
                lastCount = 0;

                conn = new Connection("COM6");
                Connection.DataReceivedEvent ru = new
Connection.DataReceivedEvent(ReceivedUpdate);
                conn.DataReceived += ru;
            }
            catch (System.Runtime.InteropServices.COMException comEx)
            {
```

```

        System.Windows.Forms.MessageBox.Show("Message: " +
comEx.Message + "\nStackTrace: " + comEx.StackTrace);
    }
}

public void ClearCount()
{
    lastCount = 0;
}

public override void startUpdating()
{
    try
    {
        conn.Open();
        conn.SetMeasurementMode();

/*
        conn.InitMT();
        conn.SetConfigMode();
        conn.SetOutput(OrientationMode.EulerAngles,
OutputMode.OrientedAndCalibrated);
        conn.SetMeasurementMode();
*/
    }
    catch (Exception ex)
    {
        MessageBox.Show("Could not connect to IMU: " + ex.Message);
        lock (matlab) { matlab.Execute("clear all; close all;"); }
        return;
    }
    base.startUpdating();
    Form1 mainForm = (Form1)Form1.ActiveForm;
    mainForm.SafeRenameButton(btnStart, "Stop Updating IMU");
    return;
}

public override void stopUpdating()
{
    conn.Close();
    base.stopUpdating();
    Form1 mainForm = (Form1)Form1.ActiveForm;
    mainForm.SafeRenameButton(btnStart, "Start Updating IMU");
}

public void ReceivedUpdate(object sender, ResponseInfo info)
{
    // Extract measured IMU data
    Array inertial, eular;
    if (info.Type == ResponseInfoType.EulerAnglesAndCalibrated ||
info.Type == ResponseInfoType.Calibrated)
    {
        inertial = new double[] { info.accX, info.accY, info.accZ,
info.gyrX, info.gyrY, info.gyrZ, info.magX, info.magY, info.magZ };
        eular = new double[] { info.Yaw, info.Pitch, info.Roll };
    }
    else
    {

```

```

        Console.WriteLine("IMU received data that is not Euler Angles
and Calibrated");
        return;
    }

    // Create IMU data object from Measured Data
    SensorData newData = new IMUData(inertial, eular);

    // Print out Received IMU Data
    //Console.WriteLine(newData.ToString());

    // Store this received sensor data along with the rest of the
    past data
    ReceivedData.Add(newData);

    // if new data was received and the callback is defined, pass new
    data to callback
    if (!newData.Equals(SensorData.NoSensorData) &&
    this.SensorUpdateReceived != null)
        SensorUpdateReceived(newData);
    else // Otherwise there was NoSensorData or no callback was
    defined
        Console.WriteLine("IMUController: [data:" + newData + "]"
    [SensorDataReceived:" + SensorUpdateReceived + "]\n");
    }

    override public void doUpdate(object sender,
System.Timers.ElapsedEventArgs e) // Called every time interval
{
    double dt_total = 0.0;
    double dh_total = 0.0;

    int length = this.data.Count - lastCount;
    if (length < 1)
    {
        Console.WriteLine("IMU: no IMU values over " +
    this.TimeInterval + "ms to integrate into EKF");
        return;
    }

    IMUData[] data = new IMUData[length];
    for (int i = lastCount-1; i < this.data.Count; i++)
    {
        IMUData curr = i > -1 ?(IMUData)this.data[i] :
    (IMUData)this.CurrentData;
        IMUData last = i > 0 ? (IMUData)this.data[i - 1] : null;
        double dt = this.getTimeDiff(curr, last);
        double dh = curr.AngularVelocity * dt;
        dt_total += dt;
        dh_total += dh;
    }

    if (Math.Abs(dh_total) > Math.PI / 2)
    {
        Console.WriteLine("IMU: Large change in heading over 180 deg.
" + dh_total + " so forcing to ZERO");
        dh_total = 0;
    }
}

```

```

        }

        if (double.IsInfinity(dh_total) || double.IsNaN(dh_total))
        {
            Console.WriteLine("IMU: Change in heading is Inf or NaN " +
dh_total + " so forcing to ZERO");
            dh_total = 0;
        }

        Console.WriteLine("IMU: Change in heading " + dh_total + " radians using " + length + "("+lastCount+":"++(this.data.Count-1)+") IMU samples over " + dt_total + " ms");

        // Set the index of the last IMU value used in EKF
        lastCount = this.data.Count;

        lock (EKFAlgorthmClass.CurrentState)
        {

EKFAlgorthmClass.Time_Update(er1Controller.getTotalDisplacement(),
dh_total);

//EKFAlgorthmClass.Time_Update(er1Controller.getDisplacement(er1Controller.R
eceivedData.Count-1), dh_total);
/*
ParameterizedThreadStart pts = new
ParameterizedThreadStart(EKFAlgorthmClass.Time_Update);
System.Threading.Thread thread = new
System.Threading.Thread(pts);
thread.Priority = ThreadPriority.Highest;
thread.Start(dh_total, dt_total);*/
        }

    }

    public void ExportToMatlab()
    {
        try
        {
            lock (matlab)
            {
                int rows = ReceivedData.Count;
                int cols = ((IMUData)CurrentData).ToMatlabArray().Length;

                matlab.Execute("imudata = zeros(" + rows + "," + cols +
")");
                for (int i = 0; i < ReceivedData.Count; i++)
                {
                    Array rowData =
((IMUData)ReceivedData[i]).ToMatlabArray();
                    Array dummy = new double[rowData.Length];
                    matlab.PutFullMatrix("row", "base", rowData, dummy);
                    matlab.Execute("imudata(" + (i + 1) + ", 1:" +
rowData.Length + ") = row");
                }

                matlab.Execute("save('imudata.mat', 'imudata');");
            }
        }
    }
}

```

```

        }
    }
    catch (System.Runtime.InteropServices.COMException comEx) // 
Caught MATLAB Exception
{
    // Display Error
    string message = "Error exporting IMU Data to Matlab\n";
    message += "Matlab Command: " + scriptName + "\n";
    message += "Exception: " + comEx.Message + "\n";
    MessageBox.Show(message);
}
}

public MLApp.MLAppClass Matlab
{
    get { return matlab; }
    set { matlab = value; }
}

public string ScriptName
{
    get { return scriptName; }
    set { scriptName = value; }
}

static public bool handlesRequest(string request)
{
    for (int i = 0; i < validRequests.Length; i++)
    {
        if (request.StartsWith(validRequests[i]))
            return true;
    }
    return false;
}

override public string ToString()
{
    string response = "IMUController Matlab Script: " + scriptName +
"\n";
    response += base.ToString();
    return response;
}

}
}

```

#### Appendix P.2.4: WiFiController.cs

```

using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Windows.Forms;

```

```

using ER1LocationListener.Models;

namespace ER1LocationListener.Controllers
{
    class WiFiController : SensorController
    {
        private static string[] validRequests = { "getWiFiValues" }; // Requests to be handles by WiFi Controller
        private MLApp.MLAppClass matlab; // Create MATLAB object to run scripts
        private string scriptName; // Matlab Script to Execute to Read Values from WiFi
        private string scriptPath = "c:\\ER1LocationListener\\Matlab\\\"; // Path to Matlab Script Directory
        private Button btnStart; // WiFi Controller Button for Starting/Stopping Updating
        private WiFiData wifiData;
        private WiFiDB wifiDB;

        // Setup IMU Controller to poll at the specified interval
        public WiFiController(int interval, Button btnStartUpdating, WiFiDB wifiDB) : base(interval)
        {
            try
            {
                this.wifiDB = wifiDB;
                btnStart = btnStartUpdating; // Store the IMU Start Updating Button
                matlab = new MLApp.MLAppClass(); // Instantiate Matlab Engine
                matlab.Execute("cd " + scriptPath); // Change Directory to Matlab Script Folder
                scriptName = "Get_Wi_Fi_Data"; // Name of Matlab Script to run to get IMU Values
            }
            catch (System.Runtime.InteropServices.COMException comEx)
            {
                System.Windows.Forms.MessageBox.Show("Message: " + comEx.Message + "\nStackTrace: " + comEx.StackTrace);
            }
        }

        public override void startUpdating()
        {
            // Check connection with ER1 Telnet Remote API
            if (matlab == null)
            {
                string message = "Cannot connect to Matlab API\\n";
                string caption = "WiFi Controller Connection";
                MessageBox.Show(message, caption);
                return;
            }
            //base.startUpdating();
            this.updating = true;
            Form1 mainForm = (Form1)Form1.ActiveForm;
            mainForm.SafeRenameButton(btnStart, "Stop Updating WiFi");
        }
    }
}

```

```

}

public override void stopUpdating()
{
    base.stopUpdating();
    Form1 mainForm = (Form1)Form.ActiveForm;
    mainForm.SafeRenameButton(btnStart, "Start Updating WiFi");
}

// Read the current values from the WiFi and store it
override public void doUpdate(object sender,
System.Timers.ElapsedEventArgs e) // Called every time interval
{
    // Wait for this Update to Complete before starting next Update
    //timer.Stop();

    DateTime start = DateTime.Now;
    SensorData newData = SensorData.NoSensorData;
    try
    {
        // Get the current wifi access points
        Array MACs = CurrentWiFiData.MACArray;
        Array RSSIs = CurrentWiFiData.RSSIArray;
        Array dummy1 = new string[MACs.Length];
        Array dummy2 = new double[RSSIs.Length];

        if (MACs.Length < 10) return;

        lock (matlab)
        {
            // Execute the Matlab script to read values
            // matlab.Execute("cd " + scriptPath); // Change
Directory to Matlab Script Folder

            // Put MAC+RSSI List for WiFi Get Position into MATLAB
workspace
            matlab.PutWorkspaceData("MACs", "base", MACs);
            matlab.PutFullMatrix("RSSIs", "base", RSSIs, dummy2);

            string response = matlab.Execute("position =
Get_WiFi_Position(MACs, RSSIs);");
            Console.WriteLine("WiFiController script output: " +
response);

            DateTime end = DateTime.Now;
            Console.WriteLine("WiFi Update to execute took: " +
(end.TimeOfDay.Subtract(start.TimeOfDay)) + "\n");
        }
    }
}

// Get the updated values from Matlab
Array position = new double[2];
Array dummy = new double[2]; // dummy variable for
matlabs imaginary
matlab.GetFullMatrix("position", "base", ref position,
ref dummy);

```

```

        // Create WiFi Data object from the Matlab script's
        output variables
        double xPos = (double)position.GetValue(0);
        double yPos = (double)position.GetValue(1);
        newData = new ER1Position(xPos, yPos); // SensorData
        timestamped automatically with current time

                ReceivedData.Add(newData); // Store this received
sensor data along with the rest of the past data
}

}

catch (System.Runtime.InteropServices.COMException comEx) // // Catched MATLAB Exception
{
    // Stop received updates from IMU since Matlab Exception
occured
    stopUpdating();

    // Show user the exception and ask whether to continue
receiving updates
    string message = "Message: " + comEx.Message + "\n";
    message += "Data: " + newData + "\n";
    message += "Continue receiving updates from WiFi
Controller?";
    string caption = "WiFi Controller Matlab Exception";
    DialogResult result = MessageBox.Show(message, caption,
MessageBoxButtons.YesNo);

    // Start updates back up if user chooses
    if (result.Equals(DialogResult.Yes))
        startUpdating();
    else
        newData = SensorData.SensorUpdatingStopped;
}

// Update complete so allow further sensor updates to be trigger
// (isUpdating()) timer.Start();

// if new data was received and the callback is defined, pass new
data to callback
if (!newData.Equals(SensorData.NoSensorData) &&
this.SensorUpdateReceived != null)
    SensorUpdateReceived(newData);
else // Otherwise there was NoSensorData or no callback was
defined
    Console.WriteLine("WiFiController: [data:" + newData +
[SensorDataReceived:" + SensorUpdateReceived + "] \n");
/*
    DateTime endtime = DateTime.Now;
    Console.WriteLine("WiFi Update to finsih took: " +
(endtime.TimeOfDay.Subtract(start.TimeOfDay)) + "\n");
*/
}

```

```

public void ExportToMatlab()
{
    try
    {
        lock (matlab)
        {
            for (int i = 0; i < ReceivedData.Count; i++)
            {
                Array rowData =
((ER1Position)ReceivedData[i]).ToMatlabArray();
                Array dummy = new double[rowData.Length];
                matlab.PutFullMatrix("row", "base", rowData, dummy);
                matlab.Execute("wifidata(" + (i + 1) + ", 1:" +
rowData.Length + ") = row");
            }

            matlab.Execute("save('wifidata.mat', 'wifidata');");
        }
    }
    catch (System.Runtime.InteropServices.COMException comEx) // Catched MATLAB Exception
    {
        // Display Error
        string message = "Error exporting WiFi Data to Matlab\n";
        message += "Matlab Command: " + scriptName + "\n";
        message += "Exception: " + comEx.Message + "\n";
        MessageBox.Show(message);
    }
}

public void ReceiveWiFiData(WiFiData wifiData)
{
    lock (this)
    {
        this.wifiData = wifiData;

        if (wifiDB.NeedsSample)
        {
            wifiDB.Add(this.CurrentWiFiData);
        }

        if (this.isUpdating())
            this.doUpdate(null, null);
    }
}

public WiFiData CurrentWiFiData
{
    get {
        lock(wifiData) {
            return wifiData;
        }
    }
    set {
        lock(wifiData) {
            wifiData = value;
        }
    }
}

```

```
        }

    }

    public MLApp.MLAppClass Matlab
    {
        get { return matlab; }
        set { matlab = value; }
    }

    public string ScriptName
    {
        get { return scriptName; }
        set { scriptName = value; }
    }

    static public bool handlesRequest(string request)
    {
        for (int i = 0; i < validRequests.Length; i++)
        {
            if (request.StartsWith(validRequests[i]))
                return true;
        }
        return false;
    }

    override public string ToString()
    {
        string response = "IMUController Matlab Script: " + scriptName +
"\n";
        response += base.ToString();
        return response;
    }
}
```

## Appendix P.2.5: SonarController.cs

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Windows.Forms;
using System.IO.Ports;
using ER1LocationListener.Models;

namespace ER1LocationListener.Controllers
{
    class SonarController : SensorController
    {
        private static string[] validRequests = { "getSonarValues" }; // Requests to be handles by Sonar Controller
        private Button btnStart; // IMU Controller Button for Starting/Stopping Updating
        private SerialPort sonar;
```

```

// Setup Sonar Controller to poll at the specified interval
public SonarController(int interval, Button btnStartUpdating) :
base(interval)
{
    try
    {
        btnStart = btnStartUpdating;           // Store the Start Updating
Button
        Init_Sonar_Sensor();
    }
    catch (Exception ex)
    {
        System.Windows.Forms.MessageBox.Show("Message: " + ex.Message
+ "\nStackTrace: " + ex.StackTrace);
    }
}

public override void startUpdating()
{
    Start_Sonar_Sensor();
    base.startUpdating();
    Form1 mainForm = (Form1)Form1.ActiveForm;
    mainForm.SafeRenameButton(btnStart, "Stop Updating Sonar");
}

public override void stopUpdating()
{
    Stop_Sonar_Sensor();
    base.stopUpdating();
    Form1 mainForm = (Form1)Form1.ActiveForm;
    mainForm.SafeRenameButton(btnStart, "Start Updating Sonar");
}

private void Init_Sonar_Sensor()
{
    string COMPort = "COM12";
    int baudrate = 115200;
    sonar = new SerialPort(COMPort, baudrate);
}

private void Start_Sonar_Sensor()
{
    sonar.Open();
}

private void Stop_Sonar_Sensor()
{
    sonar.Close();
}

private string Get_Sonar_Data()
{
    try
    {
        return sonar.ReadLine();
    }
}

```

```

        catch (Exception ex)
        {
            Console.WriteLine("Sonar Error: " + ex.Message + "\n
StackTrace: " + ex.StackTrace);
            return "ERROR";
        }
    }

    // Read the current values from the IMU and store it
    override public void doUpdate(object sender,
System.Timers.ElapsedEventArgs e) // Called every time interval
    {
        // Run MATLAB Script to Read Ultrasonic Distance Values
        SensorData newData = SensorData.NoSensorData;
        string response = "NO_RESPONSE";
        try
        {
            lock (this)
            {
                // Create Ultrasonic Data object from the Sonar's output
                variables
                string sonarData = Get_Sonar_Data();
                Console.WriteLine("Sonar Read: " + sonarData);
                newData = SonarData.Parse(sonarData);
                Console.WriteLine("Sonar Parsed: " + newData.ToString());

                // Store this received sensor data along with the rest of
                the past data
                ReceivedData.Add(newData);
            }
        }
        catch (Exception ex) // Catched MATLAB Exception
        {
            // Stop received updates from IMU since Matlab Exception
            occurred
            stopUpdating();

            string message = "Sonar Controller Ex: " + ex.Message + "\n";
            message += "Trace: " + ex.StackTrace + "\n";
            MessageBox.Show(message);

            newData = SensorData.SensorUpdatingStopped;
            Form1 form = (Form1)Form1.ActiveForm;
            form.SafeRenameButton(btnStart, "Stop Updating Sonar");
        }
    }

    // if new data was received and the callback is defined, pass new
    data to callback
    if (!newData.Equals(SensorData.NoSensorData) &&
this.SensorUpdateReceived != null)
        SensorUpdateReceived(newData);
    else // Otherwise there was NoSensorData or no callback was
defined
        Console.WriteLine("IMUController: [data:" + newData + "]"
[SensorDataReceived:" + SensorUpdateReceived + "] \n");
    }
}

```

```

public void ExportToMatlab()
{
    try
    {
        lock (EKFAlgorthmClass.Matlab)
        {
            for (int i = 0; i < ReceivedData.Count; i++)
            {
                Array rowData =
((SonarData)ReceivedData[i]).ToMatlabArray();
                Array dummy = new double[rowData.Length];
                EKFAlgorthmClass.Matlab.PutFullMatrix("row", "base",
rowData, dummy);
                EKFAlgorthmClass.Matlab.Execute("sonardata(" + (i +
1) + ", 1:" + rowData.Length + ") = row");
            }

            EKFAlgorthmClass.Matlab.Execute("save ('sonardata.mat',
'sonardata');");
        }
    }
    catch (System.Runtime.InteropServices.COMException comEx) // // Catched MATLAB Exception
    {
        // Display Error
        string message = "Error exporting WiFi Data to Matlab\n";
        message += "Matlab Command: " + scriptName + "\n";
        message += "Exception: " + comEx.Message + "\n";
        MessageBox.Show(message);
    }
}

static public bool handlesRequest(string request)
{
    for (int i = 0; i < validRequests.Length; i++)
    {
        if (request.StartsWith(validRequests[i]))
            return true;
    }
    return false;
}

override public string ToString()
{
    string response = "SonarController # samples: " + data.Count +
"\n";
    response += base.ToString();
    return response;
}
}
}

```

## Appendix P.2.6: WiFiDB.cs

```
using System;
using System.Collections;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using ER1LocationListener.Models;
using System.Windows.Forms;

namespace ER1LocationListener.Controllers
{
    class WiFiDB
    {
        public delegate void WiFiSamplesReceievedDelegate(WiFiDB data);

        private WiFiSamplesReceievedDelegate gotAllWiFiSamples;
        private string name;
        private ArrayList samples;
        private MLApp.MLAppClass matlab;
        private int samplesToRead;
        private int samplesRead;
        private TextBox txtTotalSamplesRead;
        private Form1 mainForm;

        public WiFiSamplesReceievedDelegate onAllWiFiSamplesReceived
        {
            get { return gotAllWiFiSamples; }
            set { gotAllWiFiSamples = value; }
        }

        public WiFiDB(TextBox txtSamplesRead, Form1 form)
        {
            name = "not_set";
            samples = new ArrayList();
            try
            {
                matlab = new MLApp.MLAppClass();
            }
            catch (Exception ex)
            {
                Console.WriteLine("Cannot Load Matlab..."); 
            }
            samplesToRead = 0;
            this.txtTotalSamplesRead = txtSamplesRead;
            mainForm = form;
        }

        public bool NeedsSample
        {
            get { return SamplesRead < SamplesToRead; }
        }
    }
}
```

```

public void Add(WiFiData wifiData)
{
    samples.Add(wifiData);
    samplesRead++;
    UpdateTotalSamplesReadTextBox();

    if (!NeedsSample && gotAllWiFiSamples != null)
    {
        gotAllWiFiSamples(this);
    }
}

public void Clear()
{
    samples.Clear();
    samplesRead = 0;
    samplesToRead = 0;
    UpdateTotalSamplesReadTextBox();
}

private void UpdateTotalSamplesReadTextBox()
{
    mainForm.SafeSetText(this.txtTotalSamplesRead,
TotalSamplesRead.ToString());
}

public string Name
{
    get { return name; }
    set { name = value; }
}

public int TotalSamplesRead
{
    get { return samples.Count; }
}

public int SamplesRead
{
    get { return samplesRead; }
    set { samplesRead = value; }
}

public int SamplesToRead
{
    get { return samplesToRead; }
    set { samplesToRead = value; }
}

public int findMaxAPs()
{
    int maxAPs = 0;
    foreach (WiFiData wifiData in samples)
    {
        if (wifiData.Length > maxAPs) maxAPs = wifiData.Length;
    }
}

```

```

        return maxAPs;
    }

    public void save(bool asFile)
    {
        int sampleNum = 1;
        matlab.Execute("sampleMACs = cell(" + samples.Count +
", "+findMaxAPs()+");");
        matlab.Execute("sampleRSSIs = zeros(" + samples.Count +
", "+findMaxAPs()+");");

        foreach (WiFiData wifiData in samples)
        {
            matlab.PutWorkspaceData("MACs", "base", wifiData.MACArray);
            matlab.PutWorkspaceData("RSSIs", "base", wifiData.RSSIArray);
            matlab.Execute("sampleMACs(" + sampleNum + ",1:length(MACs)) =
MACs;");
            matlab.Execute("sampleRSSIs(" + sampleNum +
",1:length(RSSIs)) = RSSIs;");
            sampleNum++;
        }
        if (asFile)
        {
            matlab.Execute("save('" + name + "MACs.mat', 'sampleMACs')");
            matlab.Execute("save('" + name + "RSSIs.mat',
'sampleRSSIs')");
        }
    }
}

```

## Appendix P.2.7: EKFAlgorithmClass.cs

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using ER1LocationListener.Models;
using System.Collections;
using System.Windows.Forms;

namespace ER1LocationListener.Controllers
{
    static class EKFAlgorthmClass
    {
        private static ArrayList ReceivedData;
        private static EKFState currentState;
        private static MLApp.MLAppClass matlab; // Create MATLAB object to
run scripts
        private static string scriptName = "Time_Update"; // Matlab
Script to Execute to Read Values from IMU

        public delegate void SensorUpdateReceievedDelegate(SensorData data);
        private static SensorUpdateReceievedDelegate didUpdate;
        public static SensorUpdateReceievedDelegate SensorUpdateReceived
```

```

    {
        get { return didUpdate; }
        set { didUpdate = value; }
    }

    // Setup CustomAlgorithm to use SensorControllers and Sensor Data to
    // track/update position and angle
    public static void InitEKF()
    {
        // Set up matlab interface
        try
        {
            ReceivedData = new ArrayList();
            didUpdate = null;
            matlab = new MLApp.MLAppClass(); // Instantiate Matlab
        }
        catch (System.Runtime.InteropServices.COMException comEx)
        {
            System.Windows.Forms.MessageBox.Show("Message: " +
comEx.Message + "\nStackTrace: " + comEx.StackTrace);
        }

        // Ask to Initialize Robot's Position to X, Y, angle in
        // centimeters and degrees
        // as well as velocity and angular velocity (cm/s and rad/s) and
        // covariances
        DialogResult dr = MessageBox.Show("Do you want to initialize the
        EKF State?", "Initialize EKF", MessageBoxButtons.YesNo);
        if (dr.Equals(DialogResult.Yes))
        {
            currentState = new EKFState();
            Initialize_State();
        }
        else
        {
            Array state = new double[5];
            Array covariance = new double[5,5];
            currentState = new EKFState(state, covariance);
        }
    }

    public static void Initialize_State()
    {
        EKFState newState = null;
        lock (currentState)
        {
            // Initialize EKF state and covariance arrays
            Array state = new double[EKFState.length];
            Array dummy = new double[state.Length];
            Array covariance = new double[state.Length, state.Length];
            Array dummy2 = new double[state.Length, state.Length];

            // Get Initial State/Covariance from Matlab using WiFi and
            Magnometer
        }
    }
}

```

```

        try
        {
            lock (matlab)
            {
                string repsonse = matlab.Execute("Initialize_State");
                matlab.GetFullMatrix("x", "base", ref state, ref
dummy);
                matlab.GetFullMatrix("P", "base", ref covariance, ref
dummy2);
            }
        }
        catch (Exception ex)
        {
            Console.WriteLine("EKF Init State error: " + ex.Message);

            // matlab failed so used hard coded values
            state = new double[] { 0, 0, 0 }; //, 0.0, 0.0 };
            covariance = new double[3, 3];
            covariance.SetValue(5.0, 0, 0); // x
            covariance.SetValue(5.0, 1, 1); // y
            covariance.SetValue(.1, 2, 2); // heading
            //covariance.SetValue(.1, 3, 3); // velocity
            //covariance.SetValue(.1, 4, 4); // angular velocity
        }

        // Create new EKF State
        newState = new EKFState(state, covariance);
        newState.Type = "Initialize_State";

        // Update the EKF's current state
        currentState.State = newState.State;
        currentState.Covariance = newState.Covariance;
        currentState.Type = newState.Type;

        // Save new EKF State
        ReceivedData.Add(newState);
    }

    // Display updated EKF state/covariacne
    // if new data was recieived and the callback is defined, pass new
    data to callback
    if (newState != null && SensorUpdateReceived != null)
        SensorUpdateReceived(newState);
    else // Otherwise there was NoSensorData or no callback was
defined
        Console.WriteLine("EKFController: [data:" + newState + "]"
        [SensorDataReceived:" + SensorUpdateReceived + "]\n");

}

public static void Initialize_State_2(WiFiDB wifiDB)
{
    EKFState newState = null;
    lock (currentState)
    {

```

```

    // Initialize EKF state and covariance arrays
    Array state = new double[EKFState.length];
    Array dummy = new double[state.Length];
    Array covariance = new double[state.Length, state.Length];
    Array dummy2 = new double[state.Length, state.Length];



    //Array sampleMACs = new string[WiFiDB.SamplesRead,
    WiFiDB.findMaxAPs());
    //Array sampleRSSIs = new double[WiFiDB.SamplesRead,
    WiFiDB.findMaxAPs());

    // Get Initial State/Covariance from Matlab using WiFi and
    Magnometer
    try
    {
        lock (matlab)
        {
            // load sampleMACs + sampleRSSIs into MATLAB
            wifiDB.save(false);

            string response = matlab.Execute("[x, P] =
Initialize_State_2(sampleMACs, sampleRSSIs)");
            matlab.GetFullMatrix("x", "base", ref state, ref
dummy);
            matlab.GetFullMatrix("P", "base", ref covariance, ref
dummy2);
            if (!response.Equals(""))
                Console.WriteLine(response);
        }
    }
    catch (Exception ex)
    {
        Console.WriteLine("EKF Init State error: " + ex.Message);

        // matlab failed so used hard coded values
        state = new double[] { 0, 0, 0 }; //, 0.0, 0.0 };
        covariance = new double[3, 3];
        covariance.SetValue(5.0, 0, 0); // x
        covariance.SetValue(5.0, 1, 1); // y
        covariance.SetValue(.1, 2, 2); // heading
        //covariance.SetValue(.1, 3, 3); // velocity
        //covariance.SetValue(.1, 4, 4); // angular velocity

    }

    // Create new EKF State
    newState = new EKFState(state, covariance);
    newState.Type = "Initialize_State";

    // Update the EKF's current state
    currentState.State = newState.State;
    currentState.Covariance = newState.Covariance;
    currentState.Type = newState.Type;

```

```

        // Save new EKF State
        ReceivedData.Add(newState);
    }

    // Display updated EKF state/covariacne
    // if new data was recieved and the callback is defined, pass new
    data to callback
    if (newState != null && SensorUpdateReceived != null)
        SensorUpdateReceived(newState);
    else // Otherwise there was NoSensorData or no callback was
defined
        Console.WriteLine("EKFCController: [data:" + newState + "]"
    [SensorDataReceived:" + SensorUpdateReceived + "]\n");

}

public static void ExportToMatlab()
{
    try
    {
        lock (matlab)
        {
            matlab.Execute("xSaved = zeros(" + ReceivedData.Count +
", 3);");
            matlab.Execute("pSaved = zeros(" + ReceivedData.Count +
", 3, 3);");
            matlab.Execute("state_info = cell(2);");
            for (int i = 0; i < ReceivedData.Count; i++)
            {
                Array State = ((EKFState)ReceivedData[i]).State;
                Array Covariance =
((EKFState)ReceivedData[i]).Covariance;
                Array dummy = new double[State.Length];
                Array dummy2 = new double[State.Length,
State.Length];
                matlab.PutFullMatrix("x", "base", State, dummy);
                matlab.PutFullMatrix("P", "base", Covariance,
dummy2);
                matlab.PutCharArray("state_type", "base",
((EKFState)ReceivedData[i]).Type);
                matlab.PutCharArray("state_time", "base",
((EKFState)ReceivedData[i]).Timestamp.ToString());
                matlab.Execute("xSaved(" + (i + 1) + ", :, :) = x");
                matlab.Execute("pSaved(" + (i + 1) + ", :, :) = P");
                matlab.Execute("state_info(" + (i + 1) + ", :) =
{state_type; state_time}");
            }
            matlab.Execute("save ('EKFStateLog.mat', 'xSaved');");
            matlab.Execute("save ('EKFCovLog.mat', 'pSaved');");
            matlab.Execute("save ('EKFInfo.mat', 'state_info');");
        }
    }
}

```

```

        catch (System.Runtime.InteropServices.COMException comEx) // 
Caught MATLAB Exception
    {
        // Display Error
        string message = "Matlab Command: " + scriptName + "\n";
        message += "Matlab Response: " + response + "\n";
        message += "Exception: " + comEx.Message + "\n";
        MessageBox.Show(message);
    }

}

public static EKFState CurrentState
{
    get { return currentState; }
    set { currentState = value; }
}

// Update the current position using Robot's Velocity (using ER1) and
GyrX (Angular Velocity using IMU)
public static void Time_Update(double deltaPosition, double
deltaHeading)
{
    lock (currentState)
    {
        Array State, Covariance, Displacement, dummy, dummy2, dummy3;

        // Get the current state and covariance (x, P) and give to
MATLAB
        State = currentState.State3;
        Covariance = currentState.Covariance3;
        dummy = new double[State.Length];
        //dummy2 = new double[5, 5];
        dummy2 = new double[3, 3];

        // Get displacement in both Position (ER1) and Heading (IMU)
        Displacement = new double[] { deltaPosition, deltaHeading };
        dummy3 = new double[Displacement.Length];

        // Use matlab to Update Current EKF State and Covariance
using Displacement
        string response = "";
        try
        {
            lock (matlab)
            {
                // Put required values for EKF Time Update into
MATLAB workspace
                matlab.Execute("clear global x;");
                matlab.PutFullMatrix("x", "base", State, dummy);
                matlab.PutFullMatrix("P", "base", Covariance,
dummy2);
                matlab.PutFullMatrix("u", "base", Displacement,
dummy3);
            }
        }
    }
}

```

```

        // Run MATLAB Script to do the EKF Time Update
Prediction
        response = matlab.Execute("[x, P] = Time_Update(x, P,
u);");

        // Get the Updated State and Covariance from MATLAB
matlab.GetFullMatrix("x", "base", ref State, ref
dummy);
        matlab.GetFullMatrix("P", "base", ref Covariance, ref
dummy);

        Console.WriteLine("EKF Time Update Successful: " +
response);

        // Create new EKF State
EKFState newState = new EKFState(State, Covariance);
newState.Type =
"Time_Update(dPos:" + deltaPosition + "&dHead:" + deltaHeading + ")";

        // Update the EKF's current state
currentState.State = newState.State;
currentState.Covariance = newState.Covariance;
currentState.Type = newState.Type;

        // Save new EKF State
ReceivedData.Add(newState);

        // Display the updated EKF State and Covariance
SensorUpdateReceived(newState);

        return;
    }
}
catch (System.Runtime.InteropServices.COMException comEx) // Catched MATLAB Exception
{
    // Display Error
    string message = "Matlab Command: " + scriptName + "\n";
    message += "Matlab Response: " + response + "\n";
    message += "Exception: " + comEx.Message + "\n";
    MessageBox.Show(message);
}

Console.WriteLine("EKF Time Update FAILED: " + response);
}
}

public static void WiFi_Measurement_Update(SensorData wifiData)
{
    lock (currentState)
    {
        // Extract WiFi data
        ER1Position wifiPos = null;
        try
        {
            wifiPos = (ER1Position) wifiData;

```

```

        }
        catch (InvalidCastException ex)
        {
            throw new ArgumentException("EKF Invalid WiFi Data",
"wifiData");
        }

        // Get the current state and covariance (x, P) and give to
MATLAB
        Array State, Covariance, WiFiPos, dummy, dummy2, dummy3;
        State = currentState.State3;
        Covariance = currentState.Covariance3;
        WiFiPos = new double[] { wifiPos.XPos, wifiPos.YPos };
        dummy = new double[State.Length];
        dummy2 = new double[State.Length, State.Length];
        dummy3 = new double[WiFiPos.Length];

        // Use matlab to Update Current EKF State and Covariance
        string response = "";
        try
        {
            lock (matlab)
            {
                // Put required values for EKF Time Update into
MATLAB workspace
                matlab.PutFullMatrix("x", "base", State, dummy);
                matlab.PutFullMatrix("P", "base", Covariance,
dummy2);
                matlab.PutFullMatrix("z", "base", WiFiPos, dummy3);

                // Run MATLAB Script to do the EKF Time Update
Prediction
                response = matlab.Execute("[x, P] =
WiFi_Measurement_Update(x, P, z);");

                // Get the Updated State and Covariance from MATLAB
                matlab.GetFullMatrix("x", "base", ref State, ref
dummy);
                matlab.GetFullMatrix("P", "base", ref Covariance, ref
dummy2);

                // Create new EKF State
                EKFState newState = new EKFState(State, Covariance);
                newState.Type = "WiFi_Update: " + response;

                // Update the EKF's current state
                currentState.State = newState.State;
                currentState.Covariance = newState.Covariance;
                currentState.Type = newState.Type;

                // Save new EKF State
                ReceivedData.Add(newState);

                // Display the updated EKF State and Covariance
                SensorUpdateReceived(newState);
            }
        }
    }
}

```

```

        catch (System.Runtime.InteropServices.COMException comEx) // 
Catched MATLAB Exception
        {
            // Display Error
            string message = "Matlab Command: " + scriptName + "\n";
            message += "Matlab Response: " + response + "\n";
            message += "Exception: " + comEx.Message + "\n";
            MessageBox.Show(message);
        }

        Console.WriteLine("EKF WiFi Measurement Response: " +
response);
    }
}

public static void Clear()
{
    ReceivedData.Clear();
}

public static MLApp.MLAppClass Matlab
{
    get { return matlab; }
    set { matlab = value; }
}

public static string ScriptName
{
    get { return scriptName; }
    set { scriptName = value; }
}

static public string ToString()
{
    return currentState.ToResponseString();
}
}

```

## Appendix P.2.8: RemoteCommunicator.cs

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Net;
using System.Threading;
using System.IO;
using ER1LocationListener.Controllers;

namespace ER1LocationListener
{
    class RemoteCommunicator
    {
        HttpListener listener;
```

```

        string baseFolder;
        Thread workerThread;

        // Location Sensing Hardware Controllers
        ER1Controller er1Controller;
        IMUController imuSensor;
        WiFiController wifiSensor;
        CustomAlgorithm positionAlgo;
        MLApp.MLAppClass matlab;
        int fails;
        Models.WiFiData wifiData = null;

        public RemoteCommunicator(ref ER1Controller er1Controller, ref
IMUController imuController, ref WiFiController wifiSensor, ref
CustomAlgorithm positionAlgo)
        {
            fails = 0;
            // Location Sensing Hardware Controllers
            this.er1Controller = er1Controller;
            this.imuSensor = imuController;
            this.wifiSensor = wifiSensor;
            this.positionAlgo = positionAlgo;

            // Create Matlab
            try
            {
                matlab = new MLApp.MLAppClass();
            }
            catch (Exception ex) { Console.WriteLine("Cannot Start
Matlab..."); }
            bool camera_started = camera_connect();
            if (!camera_started)
            {
                Console.WriteLine("COULD NOT INIT CAMERA");
                Console.WriteLine("Trying to close and reconnect");
                if (camera_disconnect())
                    if (!camera_connect()) Console.WriteLine("STILL COULD NOT
INIT CAMERA");
            }
        }

        ThreadPool.SetMaxThreads(1, 1);
        ThreadPool.SetMinThreads(1, 1);

        // Create the HTTP Listener to accept requests from the network
        listener = new HttpListener();
        listener.Prefixes.Add("http://127.0.0.1/");
        // listen on local
loopback
        listener.Prefixes.Add("http://localhost/");
        // listen on
localhost
        listener.Prefixes.Add("http:///*/");
        // listen on localhost
        IPAddress[] addresses =
        Dns.GetHostAddresses(Dns.GetHostName()); // listen on ip address

        for (int i = 0; i < addresses.Length; i++)
        {
            string address = addresses[i].ToString();

```

```

        if (address.Contains(":")) continue;
        Console.WriteLine("Listening on address: " + address);
        listener.Prefixes.Add("http://" + address + "/");
    }
    baseFolder = "send_command";
}

private void HandleRequests()
{
    while (true)
    {
        try
        {
            HttpListenerContext request = listener.GetContext();
            //ThreadPool.QueueUserWorkItem(ProcessRequest, request);
            ThreadPool.UnsafeQueueUserWorkItem(ProcessRequest,
request);
        }
        catch (HttpListenerException) { break; }
        catch (InvalidOperationException) { break; }
    }
}

void ProcessRequest(object listenerContext)
{
    try
    {
        var context = (HttpListenerContext)listenerContext;
        string filename = Path.GetFileName(context.Request.RawUrl);
        string path = Path.Combine(baseFolder, filename);
        byte[] msg;

        context.Response.StatusCode = (int) HttpStatusCode.OK;
        msg = StrToByteArray(getResponse(filename, context));

        if (filename.Equals("current.jpg"))
        {
            lock (this)
            {
                if (!update_camera_frame()) fails++;
                if (fails > 5) { camera_connect(); fails = 0;
Console.WriteLine("CAMERA RECONNECTION ATTEMPT"); }

                FileStream fs = File.OpenRead(@"C:\current.jpg");
                msg = new byte[fs.Length];
                fs.Read(msg, 0, (int)fs.Length);
                fs.Close();
            }
        }
    }
}

context.Response.ContentLength64 = msg.Length;
using (Stream s = context.Response.OutputStream)
    s.Write(msg, 0, msg.Length);
}

```

```

        catch (Exception ex) { Console.WriteLine("Request error: " + ex);
    }
}

public bool camera_connect()
{
    if (matlab == null) return false;
    matlab.Execute(@"addpath 'C:\Program
Files\MATLAB\R2006b\toolbox\ERToolkits'");
    matlab.Execute(@"addpath 'C:\Program
Files\MATLAB\R2006b\toolbox\tcp_udp_ip'");

    string msg = matlab.Execute(@"erInit");
    // System.Windows.Forms.MessageBox.Show(msg);

    if (msg.Contains("server is busy"))
        return false;
    return true;
}

public bool camera_disconnect()
{
    if (matlab == null) return false;
    string msg = matlab.Execute(@"run 'C:\Program
Files\MATLAB\R2006b\toolbox\ERToolkits\erClose'");
    // System.Windows.Forms.MessageBox.Show(msg);
    if (msg.Contains("closed succesfull"))
        return true;
    return false;
}

public bool update_camera_frame()
{
    string msg = "";
    lock (this)
    {
        try
        {
            // Request Camera Image from Server
            matlab.Execute(@"addpath 'C:\Program
Files\MATLAB\R2006b\toolbox\ERToolkits\'");
            msg = matlab.Execute(@"img = erGetImage;");

            // If erGetImage response display it
            if (!msg.Trim().Equals("")) Console.WriteLine(msg);

            // Return false if error getting image
            if (msg.Contains("erInit") || msg.Contains("error in") ||
msg.Contains("server error")) return false;

            // Write image to file
            msg = matlab.Execute(@"imwrite(img, 'c:\current.jpg');");
            // If matlab image write has response display it
            if (!msg.Trim().Equals("")) Console.WriteLine(msg);
        }
    }
}

```

```

        }
        catch (Exception ex)
        {
            Console.WriteLine("CAM Exception: " + ex.Message);
        }

        return true;
    }
}

string getResponse(string request, HttpListenerContext context)
{
    request = request.Replace("%20", " "); // replace ASCII code for
    space with a space
    if (request.Equals("favicon.ico")) return "";

    // Declare the response for the request
    string response = "";

    // Display Status Page containing the status of
    if (request.Equals("status"))
    {
        response = "ER1 Remote Access running...\n\n";
        response += er1Controller.ToString() + "\n";
        response += imuSensor.ToString() + "\n";
        response += "\nTimestamp: " + DateTime.Now + "\n";
        return response;
    }
    if (request.Equals("wifiscan"))
    {
        // Read wifiscan data from POST web request from inSSIDer
        Stream readStream = context.Request.InputStream;
        byte[] data = new byte[context.Request.ContentLength64];
        readStream.Read(data, 0, data.Length);

        // Convert data to string and save for later use
        ASCIIEncoding encoding = new ASCIIEncoding();
        string wifiScanData = encoding.GetString(data);

        // Save current wifidata
        lock (wifiSensor)
        {

wifiSensor.ReceiveWiFiData(Models.WiFiData.Parse2(wifiScanData));
            Console.WriteLine("WiFi found " +
wifiSensor.CurrentWiFiData.Length + " Access Points");
        }

    } else if (request.Equals("wifiscan_result"))
    {
        // return the last scanned wifidata
        return wifiSensor.CurrentWiFiData.ToString();

        // ER1 Remote API is Connected request
    } else if (request.Equals("isER1Connected"))
    {
        if (er1Controller.connected())
    }
}

```

```

        return "CONNECTED";
    else
        return "NOT_CONNECTED";
}
// Handle IMU Requests
else if (IMUController.handlesRequest(request))
{
    // Return the last received IMU Data (Accel,Gyr,Mag, and
Timestamp)
    return imuSensor.CurrentData.ToString();
}
// Handle position request (use ER1 if connected,
else if (request.Equals("position")) // OVERRIDE ER1 Positon cmd
for
{
    if (!er1Controller.connected()) // Simulation mode when no
connection
    {
        Models.ER1Position er1Pos =
(Models.ER1Position)er1Controller.CurrentData;
        if (Models.SensorData.NoSensorData.Equals(er1Pos))
        {
            return "Not Connected to ER1 Telnet API";
        }
        //return "OK " + er1Pos.XPos.ToString("%1d") + " " +
er1Pos.YPos.ToString("%1d") + " " + er1Pos.Angle.ToString("%1d");
        return er1Pos.ToResponseString();
    }
    //return er1Controller.sendCommand(request);
    Models.ER1Position curPos =
(Models.ER1Position)er1Controller.CurrentData;
    return curPos.ToResponseString();
} else if (request.Equals("er1IMUposition"))
{
    // Combine ER1 Position and IMU Angle
    Models.ER1Position curPosER1 =
(Models.ER1Position)er1Controller.CurrentData;
    Models.ER1Position curPosIMU =
(Models.ER1Position)positionAlgo.CurrentData;
    Models.ER1Position curPos = new
Models.ER1Position(curPosER1.XPos, curPosER1.YPos, curPosIMU.Angle);
    return curPos.ToResponseString();
}
else if (request.Equals("getWiFiPosition"))
{
    // Use WiFi x, y and IMU yaw for heading angle
    Models.ER1Position curPosWiFi =
(Models.ER1Position)wifiSensor.CurrentData;
    if (imuSensor.isUpdating())
    {
        Models.IMUData curIMUData =
(Models.IMUData)imuSensor.CurrentData;
        if (!curIMUData.Equals(Models.SensorData.NoSensorData))
            curPosWiFi.Angle = Math.Atan2(curIMUData.MagYVal,
curIMUData.MagXVal);
    }
    return curPosWiFi.ToResponseString();
}

```

```

        else if (request.Equals("getEKFPosition"))
    {
        try
        {
            Models.EKFState currentState =
(Models.EKFState)EKFAlgorithmClass.CurrentState;
            return currentState.ToResponseString();
        }
        catch (Exception ex)
        {
            Console.WriteLine("No EKF State");
            return (new Models.ER1Position(0, 0)).ToResponseString();
        }
    }
    else if (request.Equals("customPosition")) // CUSTOM Algorithm
for position
{
    if (!positionAlgo.isUpdating())//(!er1Controller.connected()
|| !er1Controller.isUpdating() || !imuSensor.isUpdating())
    {
        return "NOT_UPDATING_ALL_SENSORS";
    }

    //positionAlgo.updatePosition(); // Updating at TimeInterval
now
    return positionAlgo.ToString(); // Gives out latest position
calculated from algo
}

else if (request.Equals("resetCustomPosition"))
{
    positionAlgo.resetPosition();
    return positionAlgo.ToString();
}
else if (ER1Controller.handlesRequest(request)) // Handle ER1
Command requests (mov, position, etc)
{
    if (!er1Controller.connected()) return "Not Connected to ER1
Telnet API";
    return er1Controller.sendCommand(request);
}
else if (request == "getPosition")
{
    // Simulation built into er1Controller for no connectionz
    return er1Controller.CurrentData.ToString();
/*
// Make sure connected to ER1 Telnet Remote API
if (!er1Controller.connected()) return "Not Connected to ER1
Telnet API";

    // Show all recent received data
    string str = "ER1 Position: \n";
    str += er1Controller.CurrentData.ToString() + "\n";
    //str += "IMU Data: \n" + imuSensor.CurrentData.ToString() +
"\n";
    return str;
}

```

```

        */
        // WILL OVERRIDE WITH ALGORITHM AND RETURN END RESULT
POSITION
        // FOR NOW FORWARD ALONG TO ER1 CONTROLLER TO USE THEIR
INTERNAL POSITION ALGORITHM

        //return ER1Controller.sendCommand("position");
    }

    return "UNKOWN_REQUEST";
}

public bool Start()
{
    // Start the HTTP Listener to receive commands
    try
    {
        listener.Start();
    }
    catch (HttpListenerException ex) // Handle error starting http
server
    {
        System.Windows.Forms.MessageBox.Show(ex.Message, "HTTP Server
Exception");
        return false;
    }

    try
    {
        // Stop Worker Thread if already running And Create and Start
new worker thread
        if (workerThread != null &&
workerThread.ThreadState.Equals(ThreadState.Running)) workerThread.Abort();
        workerThread = new Thread(new ThreadStart(HandleRequests));
        workerThread.Start();
    }
    catch (ThreadStateException ex)
    {
        System.Windows.Forms.MessageBox.Show("Message: " +
ex.Message, "Server Start Exception");
        return false;
    }

    return true;
}

public void Stop()
{
    workerThread.Abort();
    listener.Stop();
}

public static byte[] StrToByteArray(string str)
{
    System.Text.ASCIIEncoding encoding = new
System.Text.ASCIIEncoding();

```

```

        return encoding.GetBytes(str);
    }

    public void setER1Controller(ER1Controller er1Controller)
    {
        this.er1Controller = er1Controller;
    }

    public ER1Controller getER1Controller()
    {
        return er1Controller;
    }
}
}

```

### Appendix P.2.9: Form1.cs

```

using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Windows.Forms;
using ER1LocationListener.Controllers;
using System.Management;
using System.Management.Instrumentation;
using WIA;

namespace ER1LocationListener
{
    public partial class Form1 : Form
    {
        delegate void SafeSetTextCallback(TextBox button, string text);
        delegate void RenameButtonCallback(Button button, string text);
        delegate void ListAddDataCallback(ListBox listData, Models.SensorData data);
        delegate void DataGridViewAddRowCallback(DataGridView dataGridView, Models.SensorData data);
        delegate void DataGridViewAddObjectRowCallback(DataGridView dataGridView, object[] data);

        /*
        delegate void SetTextCallback(string text);
        delegate void UpdateListCallback(Models.SensorData data);
        */

        private RemoteCommunicator rc;
        private ER1Controller er1Controller;
        private IMUController imuSensor;
        private WiFiController wifiSensor;
        private SonarController sonarSensor;
        private CustomAlgorithm positionAlgo;
        //private EKFAlgorthm EKFAlgo;
    }
}

```

```

private WiFiDB wifiDB;

public Form1()
{
    InitializeComponent();

    // Initialize Parameters
    int TimeInterval = 1000; // 500; // time in milliseconds to wait
    between sensor data updates
    string hostname = "127.0.0.1";
    int port = 9600;

    // Initialize WiFiDB
    wifiDB = new WiFiDB(txtNumLogged, this);

    // Initialize Sensor Controllers
    er1Controller = new ER1Controller(hostname, port, 500,
    btnStartUpdatingER1); // get updated ER1Position from ER1 Remote API every
    1000 milliseconds
    imuSensor = new IMUController(1000, btnStartUpdatingIMU, ref
    er1Controller); // get updated IMUData from IMU every 1000 milliseconds
    wifiSensor = new WiFiController(5000, btnStartUpdatingWiFi,
    wifiDB);
    sonarSensor = new SonarController(1000, btnStartUpdatingSonar);
    positionAlgo = new CustomAlgorithm(ref er1Controller, ref
    imuSensor, TimeInterval, btnStartUpdatingPosition);
    //EKFAalgo = new EKFAalgorithm(100, btnStartUpdatingEKF);
    EKFAalgorithmClass.InitEKF();

    // Set Handlers for received data
    er1Controller.SensorUpdateReceived = this.ER1PositionReceived;
    imuSensor.SensorUpdateReceived = this.IMUUpdateReceived;
    wifiSensor.SensorUpdateReceived = this.WiFiUpdateReceived;
    sonarSensor.SensorUpdateReceived = this.SonarUpdateReceived;
    positionAlgo.SensorUpdateReceived = this.PositionUpdateRecieved;
    //EKFAalgo.SensorUpdateReceived = this.EKFUpdateRecieved;
    EKFAalgorithmClass.SensorUpdateReceived = this.EKFUpdateRecieved;

    // Initialize HTTP Remote Interface
    rc = new RemoteCommunicator(ref er1Controller, ref imuSensor, ref
    wifiSensor, ref positionAlgo);

    Timer frameTimer = new Timer();
    frameTimer.Interval = 500;
    frameTimer.Tick += new EventHandler(frameTimer_Tick);
    //frameTimer.Start();
}

public void camera() {
    try
    {
        string cameraDev = "iRez";
        //CommonDialogClass class1 = new CommonDialogClass();
        //WIA.ImageFile image =
        class1.ShowAcquireImage(WiaDeviceType.UnspecifiedDeviceType,

```

```

WiaImageIntent.ColorIntent, WiaImageBias.MinimizeSize,
FormatID.wiaFormatJPEG, false, true, true);
    //Device d =
class1.ShowSelectDevice(WiaDeviceType.CameraDeviceType, true, false);
    DeviceManager manager = new DeviceManagerClass();
    Device d = null;
    foreach (DeviceInfo info in manager.DeviceInfos)
    {
        if (info.DeviceID == cameraDev)
        {
            d = info.Connect();
            break;
        }
    }

    Item item =
d.ExecuteCommand(CommandID.wiaCommandTakePicture);
    foreach (string format in item.Formats)
    {
        WIA.ImageFile imageFile = item.Transfer(format) as
WIA.ImageFile;
        string filename = @"c:\current.jpg";
        if (string.IsNullOrEmpty(filename) == false)
        {
            imageFile.SaveFile(filename);
        }
    }
    catch (Exception e)
    {
        Console.WriteLine(e.Message);
        Console.WriteLine(e.StackTrace);
    }

/*
CommonDialog cm = new CommonDialog();
using System.De
Device d;

WIAVIDEOLib.WiaVideoClass wvc = new WIAVIDEOLib.WiaVideoClass();
wvc.CreateVideoByDevNum(*
}

void frameTimer_Tick(object sender, EventArgs e)
{
    btnUpdateImage_Click(sender, e);
}

private void ER1PositionReceived(Models.SensorData ER1Position)
{
    // Adds ER1Postion to ER1 Data Grid View
    SafeDataGridAddRow(grdER1Position, ER1Position);

    // Check Sensor Updating was Stopped
    if (ER1Position.Equals(Models.SensorData.SensorUpdatingStopped))
}

```

```

        SafeRenameButton(btnStartUpdatingER1, "Start Updating ER1");
    // Update UI
    }

    private void IMUUpdateReceived(Models.SensorData imuData)
    {
        // Check Sensor Updating was Stopped
        if (imuData.Equals(Models.SensorData.SensorUpdatingStopped))
            SafeRenameButton(btnStartUpdatingIMU, "Start Updating IMU");

        // Adds IMU Data to IMU Data Grid View
        SafeDataGridAddRow(dgvIMUData, imuData);
    }

    private void WiFiUpdateReceived(Models.SensorData wifiData)
    {
        // Check Sensor Updating was Stopped
        if (wifiData.Equals(Models.SensorData.SensorUpdatingStopped))
            SafeRenameButton(btnStartUpdatingWiFi, "Stop Updating WiFi");

        // Adds WiFi Data to WiFi Data Grid View
        SafeDataGridAddRow(dgvWiFiData, wifiData);

        try
        {
            EKFAlgorithmClass.WiFi_Measurement_Update(wifiData);
        }
        catch (ArgumentException ex)
        {
            Console.WriteLine("WiFi Update Received but failed updating
EKF: " + ex.Message);
        }
    }

    private void SonarUpdateReceived(Models.SensorData sonarData)
    {
        // Check Sensor Updating was Stopped
        if (sonarData.Equals(Models.SensorData.SensorUpdatingStopped))
            SafeRenameButton(btnStartUpdatingIMU, "Stop Updating WiFi");

        // Adds Sensor Data to Sensor Data Grid View
        SafeDataGridAddRow(dgvSonarData, sonarData);
    }

    // Handles receiving new positions from custom algorithm
    private void PositionUpdateRecieved(Models.SensorData position)
    {
        // Adds ER1Postion to Positioning Algorithm Data Grid View
        SafeDataGridAddRow(dgvAlgorithm, position);

        /*
        // Adds ER1Postion to ER1 Data Grid View
        // SafeDataGridAddRow(dgvAlgorithm, position);

        if (dgvAlgorithm.InvokeRequired)
        {
    
```

```

        DataGridAddObjectRowCallback d = new
DataGridAddObjectRowCallback(SafeDataGridAddObjectRow);
        this.Invoke(d, new object[] { dgvAlgorithm,
position.ToArray() });
    }
    else dgvAlgorithm.Rows.Insert(0, position.ToArray());
    */
}
}

// Handles receiving new positions from custom algorithm
private void EKFUpdateRecieved(Models.SensorData ekfState)
{
    // Adds ER1Postion to Positioning Algorithm Data Grid View
    SafeDataGridAddRow(dgvEKF, ekfState);
}

// Safely Renames Button
public void SafeRenameButton(Button button, string text)
{
    if (button.InvokeRequired)
    {
        RenameButtonCallback d = new
RenameButtonCallback(SafeRenameButton);
        this.Invoke(d, new object[] { button, text });
    }
    else button.Text = text;
}

// Safely Set Text
public void SafeSetText(TextBox txtBox, string text)
{
    if (txtBox.InvokeRequired)
    {
        SafeSetTextCallback d = new SafeSetTextCallback(SafeSetText);
        this.Invoke(d, new object[] { txtBox, text });
    }
    else txtBox.Text = text;
}

// Safely Adds SensorData to the List of Data
private void SafeListAddData(ListBox listData, Models.SensorData
sensorData)
{
    if (sensorData == null)
        sensorData = Models.SensorData.NoSensorData;

    if (listData.InvokeRequired)
    {
        ListAddDataCallback d = new
ListAddDataCallback(SafeListAddData);
        this.Invoke(d, new object[] { listData, sensorData });
    }
    else listData.Items.Add(sensorData);
}

// Safely Adds SensorData to the Data Grid View

```

```

        private void SafeDataGridViewAddRow(DataGridView dataGridView,
Models.SensorData sensorData)
{
    if (sensorData == null) sensorData =
Models.SensorData.NoSensorData;

    if (dataGridView.InvokeRequired)
    {
        DataGridViewAddRowCallback d = new
DataGridViewAddRowCallback(SafeDataGridViewAddRow);
        this.Invoke(d, new object[] { dataGridView,
(sensorData) sensorData });
    }
    else dataGridView.Rows.Insert(0, sensorData.ToArray());
    //else dataGridView.Rows.Add(sensorData.ToArray());
}

private void SafeDataGridViewAddObjectRow(DataGridView dataGridView,
object[] data)
{
    if (data == null) return;

    if (dataGridView.InvokeRequired)
    {
        DataGridViewAddRowCallback d = new
DataGridViewAddRowCallback(SafeDataGridViewAddRow);
        this.Invoke(d, new object[] { dataGridView, data });
    }
    else dataGridView.Rows.Insert(0, data);
    //else dataGridView.Rows.Add(sensorData.ToArray());
}

private void btnStart_Click(object sender, EventArgs e)
{
    Button btnStart = (Button)sender;
    if (btnStart.Text == "Start")
    {
        // Start remote communicator and update button if successfull
        if (rc.Start())
            btnStart.Text = "Stop";
    }
    else if (btnStart.Text == "Stop")
    {
        rc.Stop();
        btnStart.Text = "Start";
    }
}

private void btnER1Connect_Click(object sender, EventArgs e)
{
    if (btnER1Connect.Text == "Connect")
    {
        string ipAddress = txtER1IPAddress.Text;
        int port = int.Parse(txtER1Port.Text);
        er1Controller.Connect(ipAddress, port);
    }
}

```

```

        if (er1Controller.connected())
        {
            btnER1Connect.Text = "Disconnect";
        }
    }
    else
    {
        MessageBox.Show("Cannot disconnect from ER1");
        btnER1Connect.Text = "Connect";
    }
}

private void btnStartUpdatingER1_Click(object sender, EventArgs e)
{
    if(er1Controller.isUpdating()) // Stop updating if already
updating
    {
        er1Controller.stopUpdating();
    } else { // We are not already updating so startUpdating
        // Start getting ER1Position data every TimeInterval
        er1Controller.startUpdating();
    }
}

private void btnStartUpdatingIMU_Click(object sender, EventArgs e)
{
    if (imuSensor.isUpdating()) // Already update so stopUpdating
    {
        imuSensor.stopUpdating();
    } else { // Not Updating so startUpdating
        imuSensor.startUpdating();
    }
}

private void btnStartUpdatingPosition_Click(object sender, EventArgs
e)
{
    // Stop updating position if already updating
    if (positionAlgo.isUpdating())
    {
        positionAlgo.stopUpdating();
    }
    else // Otherwise, start updating the position using the
algorithm
    {
        // Start getting ER1Position data every TimeInterval
        positionAlgo.startUpdating();
    }
}

private void btnClearAll_Click(object sender, EventArgs e)
{
    // Clear Stored ER1 Data in ER1Controller and DataGridView
    er1Controller.Clear();
    grdER1Position.Rows.Clear();

    // Clear Stored IMUData in IMUController and DataGridView
}

```

```

imuSensor.Clear();
imuSensor.ClearCount();
dgvIMUData.Rows.Clear();

// Clear Stored WiFiData in WiFiController and DataGridView
wifiSensor.Clear();
dgvWiFiData.Rows.Clear();

// Clear Stored SonarData in SonarController and DataGridView
sonarSensor.Clear();
dgvSonarData.Rows.Clear();

// Clear Stored Positions and Reset the Current Position
positionAlgo.Clear(); // Remove all past positions
calculated from algorithm
positionAlgo.resetPosition(); // Reinitialize the position to
0, 0
dgvAlgorithm.Rows.Clear(); // Remove all rows from the user
interface

// Clear Stored EKF
EKFAlgorthmClass.Clear();
dgvEKF.Rows.Clear();
}

private void btnStartUpdatingAll_Click(object sender, EventArgs e)
{
    if(btnStartUpdatingAll.Text.Equals("Start Updating All")) {
        er1Controller.startUpdating();
        imuSensor.startUpdating();
        positionAlgo.startUpdating();

        SafeRenameButton(btnStartUpdatingAll, "Stop Updating All");
    } else {
        er1Controller.stopUpdating();
        imuSensor.stopUpdating();
        positionAlgo.stopUpdating();

        SafeRenameButton(btnStartUpdatingAll, "Start Updating All");
    }

    //btnStartUpdatingER1_Click(null, null);
    //btnStartUpdatingIMU_Click(null, null);
}

private void btnStartUpdatingWiFi_Click(object sender, EventArgs e)
{
    if (wifiSensor.isUpdating()) // Already update so stopUpdating
        wifiSensor.stopUpdating();
    else // Not Updating so startUpdating
        wifiSensor.startUpdating();
}

private void btnStartUpdatingSonar_Click(object sender, EventArgs e)
{
    if (sonarSensor.isUpdating()) // Already update so stopUpdating
        sonarSensor.stopUpdating();
}

```

```

        else // Not Updating so startUpdating
            sonarSensor.startUpdating();
    }

private void btnSaveToMatlab_Click(object sender, EventArgs e)
{
    positionAlgo.ExportToMatlab();
}

private void btnWZC_Click(object sender, EventArgs e)
{
    if (btnWZC.Text.Equals("Start WZC"))
    {
        System.Diagnostics.Process p =
System.Diagnostics.Process.Start("net", "start wzcsvc");
        p.WaitForExit();
        btnWZC.Text = "Stop WZC";
    }
    else
    {
        System.Diagnostics.Process p =
System.Diagnostics.Process.Start("net", "stop wzcsvc");
        p.WaitForExit();
        btnWZC.Text = "Start WZC";
    }
}

private void btnWZCRefresh_Click(object sender, EventArgs e)
{
    System.Diagnostics.ProcessStartInfo psi = new
System.Diagnostics.ProcessStartInfo("net", "start");
    psi.RedirectStandardOutput = true;
    psi.UseShellExecute = false;
    System.Diagnostics.Process p =
System.Diagnostics.Process.Start(psi);
    p.WaitForExit();
    if (p.HasExited)
    {
        System.IO.StreamReader sr = p.StandardOutput;
        string output = sr.ReadToEnd();
        if (output.Contains("Wireless Zero Configuration"))
            btnWZC.Text = "Stop WZC";
        else
            btnWZC.Text = "Start WZC";
    }
}

private void btnIMUExportMatlab_Click(object sender, EventArgs e)
{
    imuSensor.ExportToMatlab();
}

private void btnWiFiExportMatlab_Click(object sender, EventArgs e)
{
    wifiSensor.ExportToMatlab();
}

```

```

private void btnER1ExportMatlab_Click(object sender, EventArgs e)
{
    er1Controller.ExportToMatlab();
}

private void btnSonarExportMatlab_Click(object sender, EventArgs e)
{
    sonarSensor.ExportToMatlab();
}

public string GetWIFISignalStrength()
{
    try
    {
        ManagementClass mc = new ManagementClass("root\\WMI",
"MSNDIS_80211_BssIdListScan", null );
        ManagementObject mo = mc.CreateInstance();
        mo["Active"] = true;
        mo["InstanceName"] = "Atheros AR5001X Mini PCI Wireless Network
Adapter #3";
        mo["UnusedParameter"] = 0;
        mo.Put();
    }

    //ObjectQuery query = new ObjectQuery("SELECT * FROM
MSNDIS_80211_ReceivedSignalStrength Where active = true");
    ObjectQuery query = new ObjectQuery("SELECT * FROM
MSNDIS_80211_BSSILIST WHERE active = true");

    //ManagementClass mc = new ManagementClass("root\\WMI"
    ManagementScope scope = new ManagementScope("root\\wmi");

    ManagementObjectSearcher searcher = new
ManagementObjectSearcher(scope, query);
    string result = "";

    foreach (ManagementObject obj in searcher.Get())
    {
        if ((bool) obj["Active"] == true)
        {
            Console.WriteLine(obj["InstanceName"]);
            foreach (PropertyData prop in obj.Properties)
                result += prop.Name + ": " + obj[prop.Name] +
Environment.NewLine;

            ManagementBaseObject[] bssilist =
(ManagementBaseObject[]) obj["Ndis80211BSSILIST"];

            for (int i = 0; i < bssilist.Length; i++)
            {
                System.Byte[] MACAddress =
(System.Byte[]) (bssilist[i]["Ndis80211MacAddress"]);
                result += "\t MAC: " +
BitConverter.ToString(MACAddress.ToArray<byte>());
            }
        }
    }
}

```

```

                int RSSI_OFFSET = 121;
                UInt32 RSSI =
( UInt32 ) ( bssilist [ i ] [ " Ndis80211RSSI" ] );
                double dBm = 10 * Math . Log10 ( 1000.0 * RSSI ) -
RSSI_OFFSET;
                result += "\t RSSI: " +
dBm; // Convert . ToString ( ( UInt32 ) ( bssilist [ i ] [ " Ndis80211RSSI" ] ), 16 );
                result += Environment . NewLine;

Console . WriteLine ( ( bssilist [ i ] [ " Ndis80211RSSI" ] ) . GetType ( ) );
// foreach ( PropertyData prop in
bssilist [ i ] . Properties )
//      result += "\t" + prop . Name + ":" +
bssilist [ i ] [ prop . Name ] + Environment . NewLine;
}

// result +=
(string) obj [ " Ndis80211ReceivedSignalStrength" ] . ToString ( ) +
Environment . NewLine;
result += "END" + Environment . NewLine;
}
}
if ( result == "" )
{
    result = "No active WI-FI adapters found!";
}

return result . Trim ( );
}
catch ( Exception ex )
{
    Console . WriteLine ( ex . StackTrace );
    MessageBox . Show ( ex . Message, " Search Error" ,
MessageBoxButtons . OK, MessageBoxIcon . Error );
    return string . Empty;
}
}

public static string getMACString ( System . Byte [ ] mac )
{
    string strMAC = "";
    foreach ( Byte b in mac )
    {
        strMAC += b . ToString ( " X" ) . PadLeft ( 2, ' 0' ) + ":" ;
    }
    strMAC = strMAC . TrimEnd ( ":" );
    return strMAC;
}

public static void ScanAvailableNetworks ()
{
    ManagementClass mc = new ManagementClass ( " root \\ \ WMI" ,
" MSNDIS_80211_BssIdListScan" , null );
    ManagementObject mo = mc . CreateInstance ( );
    mo [ " Active" ] = true;
}

```

```

        mo["InstanceName"] = "Atheros AR5001X Mini PCI Wireless Network
Adapter #3";
        mo["UnusedParameter"] = 0;
        mo.Put();

    }

    public static void GetAvailableNetworks()
    {
        string result = "";
        try
        {
            ScanAvailableNetworks();

            /*Making the search*/
            string scope = "root\\WMI";
            string query = "SELECT * FROM MSNdis_80211_BSSIList WHERE
active = true";
            ManagementObjectSearcher mos = new
ManagementObjectSearcher(scope, query);
            ManagementObjectCollection moc = mos.Get();
            ManagementObjectCollection.ManagementObjectEnumerator moe =
moc.GetEnumerator();
            moe.MoveNext();
            moe.MoveNext();
            /*Adapter name*/
            Console.WriteLine("Adapter: " +
moe.Current.Properties["InstanceName"].Value);
            /*Number of available wireless networks*/
            Console.WriteLine("Available wireless networks: " +
moe.Current.Properties["NumberOfItems"].Value);
            ManagementBaseObject[] objarr =
(ManagementBaseObject[])moe.Current.Properties["Ndis80211BSSIList"].Value;

            foreach (ManagementBaseObject queryObj in objarr)
            {
                /*One SSID per line (SSID = name of network)*/
                PropertyData ssid = queryObj.Properties["Ndis80211Ssid"];
                PropertyData mac =
queryObj.Properties["Ndis80211MacAddress"];
                PropertyData rssi = queryObj.Properties["Ndis80211Rssi"];

                string strSSID =
Encoding.ASCII.GetString((System.Byte[])ssid.Value).TrimEnd('\0');
                string strMAC =
getMACString((System.Byte[])mac.Value); //BitConverter.ToString((System.Byte[])
)mac.Value);
                uint RSSI = (UInt32)(rssi.Value);
                int RSSI_OFFSET = 121;
                double dBm = 10 * Math.Log10(1.0000 * RSSI) -
RSSI_OFFSET;
                if (RSSI == 0) dBm = -130;
                result += "MAC: " + strMAC + "\tdBm : " + dBm + "\tRSSI:
" + RSSI.ToString("X").PadLeft(2, '0') + Environment.NewLine;
            }
        }
    }
}

```

```

        //Console.WriteLine(result);

        //Console.WriteLine(ssid.Name + " = " + strSSID + ", 
type: " + ssid.Type);
        //Console.WriteLine(mac.Name + " = " + strMAC + ", type: 
" + mac.Type);
        //Console.WriteLine(rssi.Name + " = " + dBm + ", type: " 
+ mac.Type);

//Console.WriteLine(Encoding.ASCII.GetString((System.Byte[]) (queryObj.Properties["Ndis80211Ssid"].Value)));

        /*
        * Other info:
        * Ndis80211Ssid (Service Set Identifier) (array of uint8) = 
byte[]
        * Ndis80211MacAddress (array of uint8) = byte[]
        * Ndis80211Rssi (Recieved Signal Strength Identifier)
(uint32) (Must be converted to dBm :/)
        */
    }
}
catch (ManagementException e)
{
    Console.WriteLine("An error occurred while querying for WMI 
data: " + e.Message);
}

MessageBox.Show(result);
}

private void btnStartUpdatingEKF_Click(object sender, EventArgs e)
{
    Console.WriteLine("START UPDATING EKF Not needed");
}

private void btnInitEKF_Click(object sender, EventArgs e)
{
    // Gather 10 wifi samples
    wifiDB.Clear();
    wifiDB.SamplesToRead = 10;

    wifiDB.onAllWiFiSamplesReceived =
EKFAgorithmClass.Initialize_State_2;

    // EKFAgorithmClass.Initialize_State_2();
}

private void btnEKFExportMatlab_Click(object sender, EventArgs e)
{
    EKFAgorithmClass.ExportToMatlab();
}

private void btnInitCamera_Click(object sender, EventArgs e)
{
}

```

```

        camera();
        return;

    imuSensor.Matlab.Execute(@"addpath 'C:\Program
Files\MATLAB\R2006b\toolbox\ERToolkits'");
    imuSensor.Matlab.Execute(@"addpath 'C:\Program
Files\MATLAB\R2006b\toolbox\tcp_udp_ip'");

    string msg = imuSensor.Matlab.Execute(@"erInit");

    MessageBox.Show(msg);
}

private void btnCloseCamera_Click(object sender, EventArgs e)
{
    /*
    string msg = imuSensor.Matlab.Execute(@"run 'C:\Program
Files\MATLAB\R2006b\toolbox\ERToolkits\erClose'");
    */

    //string msg = GetWIFISignalStrength();
    //Console.WriteLine(msg);
    GetAvailableNetworks();
    //MessageBox.Show(msg);
}

private void btnUpdateImage_Click(object sender, EventArgs e)
{
    imuSensor.Matlab.Execute(@"addpath 'C:\Program
Files\MATLAB\R2006b\toolbox\ERToolkits\'");

    string msg = imuSensor.Matlab.Execute(@"img = erGetImage;
imwrite(img, 'c:\current.jpg');");
    Console.WriteLine(msg);
}

private void btnGetWiFi_Click(object sender, EventArgs e)
{
    string name = "";
    int samples = 0;

    try
    {
        name = txtDBName.Text;
        samples = int.Parse(txtNumSamples.Text);
    }
    catch (Exception ex)
    {
        MessageBox.Show("Invalid Name or Number of Samples chosen");
        return;
    }

    wifiDB.Name = name;
    wifiDB.SamplesToRead = samples;
    wifiDB.SamplesRead = 0;
}

```

```
private void btnClearDB_Click(object sender, EventArgs e)
{
    wifiDB.Clear();
}

private void btnSaveWiFiDB_Click(object sender, EventArgs e)
{
    wifiDB.save(true);
}

}
```

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